

# BrainSuite

**UCLA Advanced Neuroimaging Summer Program**

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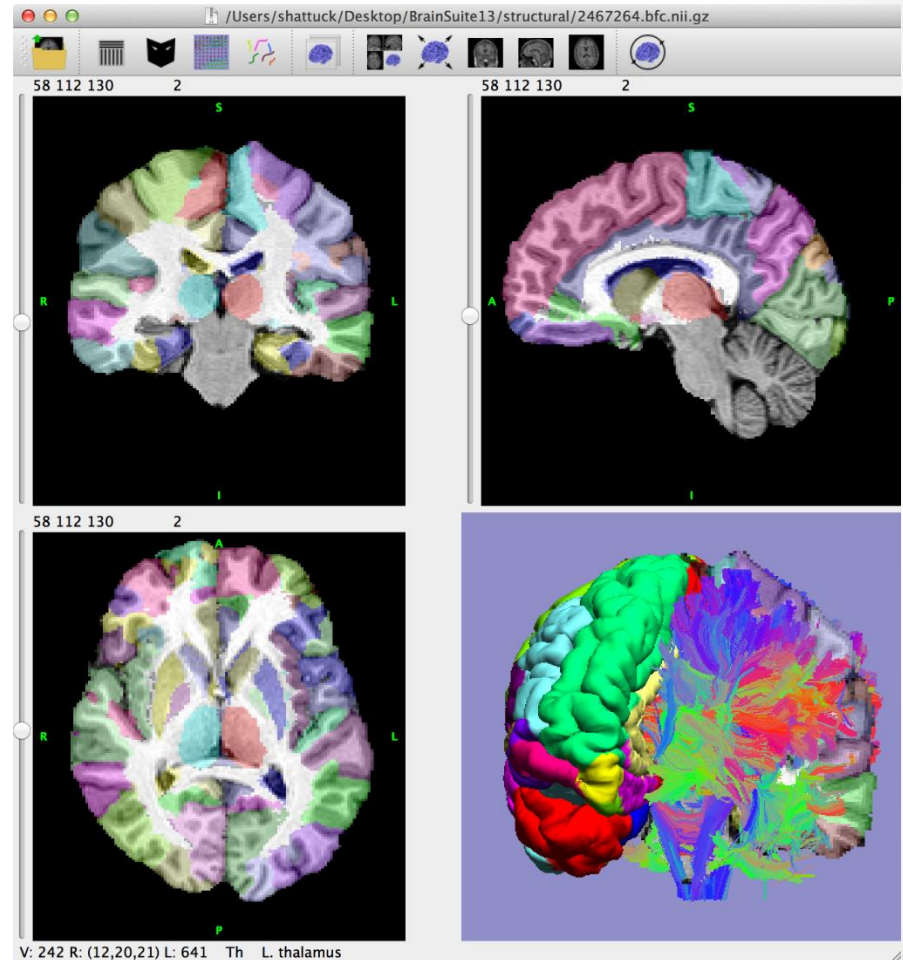
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# What is BrainSuite?

- Collection of image analysis tools designed to process structural and diffusion MRI
  - Automated sequence to extract cortical surface models from T1-MRI
  - Tools to register surface and volume data to an atlas to define anatomical ROIs
  - Tools for processing diffusion imaging data, including coregistration to anatomical T1 image, ODF and tensor fitting, and tractography.
  - Visualization tools for exploring these data.
- Runs on Windows, Mac, and Linux\*



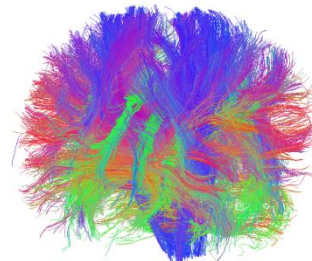
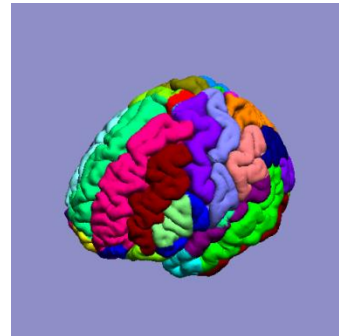
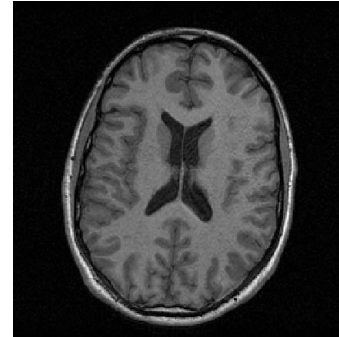
\* GUI for Linux version is not yet released

# Overview

## Presentation

- Background
- Cortical Surface Extraction
- Surface/Volume Registration
- BrainSuite Diffusion Pipeline
- Visualization Tools

Lab will follow with sample data and exercises



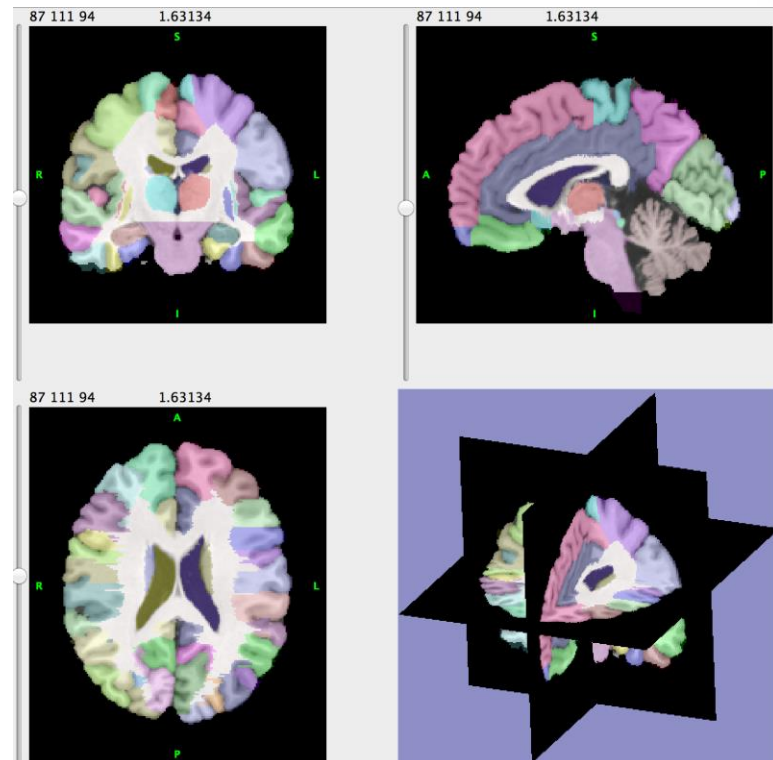
# Motivation for Mapping

- It is often the goal to perform comparisons across different brains or brains at different points in time
- For these comparisons to be meaningful, we must be able to establish spatial anatomical correspondence among the data
- Once correspondence is established, we can look for significant differences in various neuroanatomical features
  - Size of structures
  - Cortical thickness
  - Cortical complexity
  - White matter architecture
  - Connectivity relationships
  - How these change over time or in the presence of disease or trauma



# Automate all the things?

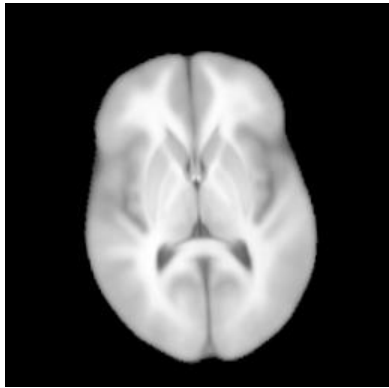
- One approach to comparative neuroimaging is to manually delineate anatomical structures.
- Drawbacks to manual methods:
  - Raters must be trained to be consistent and to follow a specified protocol
  - Learning effects may bias their processing
  - Raters don't always visualize 3D relationships when viewing slice-based data
- Human raters still constitute the 'gold standard' for many applications
- Automated methods can benefit from the expertise of the rater, which may be superior to an automated algorithm.
- Important to recognize that automated methods may need supervision or correction



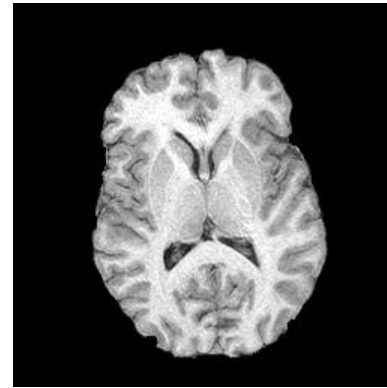
A manually delineated brain atlas  
(BrainSuiteAtlas1)

# Image Registration

Goal: identify a transformation that maps from one image to another, such that image features or landmarks are matched.



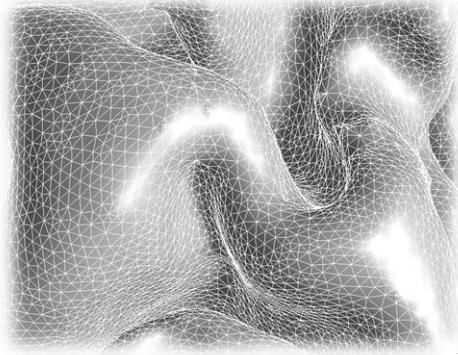
ICBM452 Atlas, aligned to  
subject image using AIR  
affine transform and 5<sup>th</sup>  
order warp



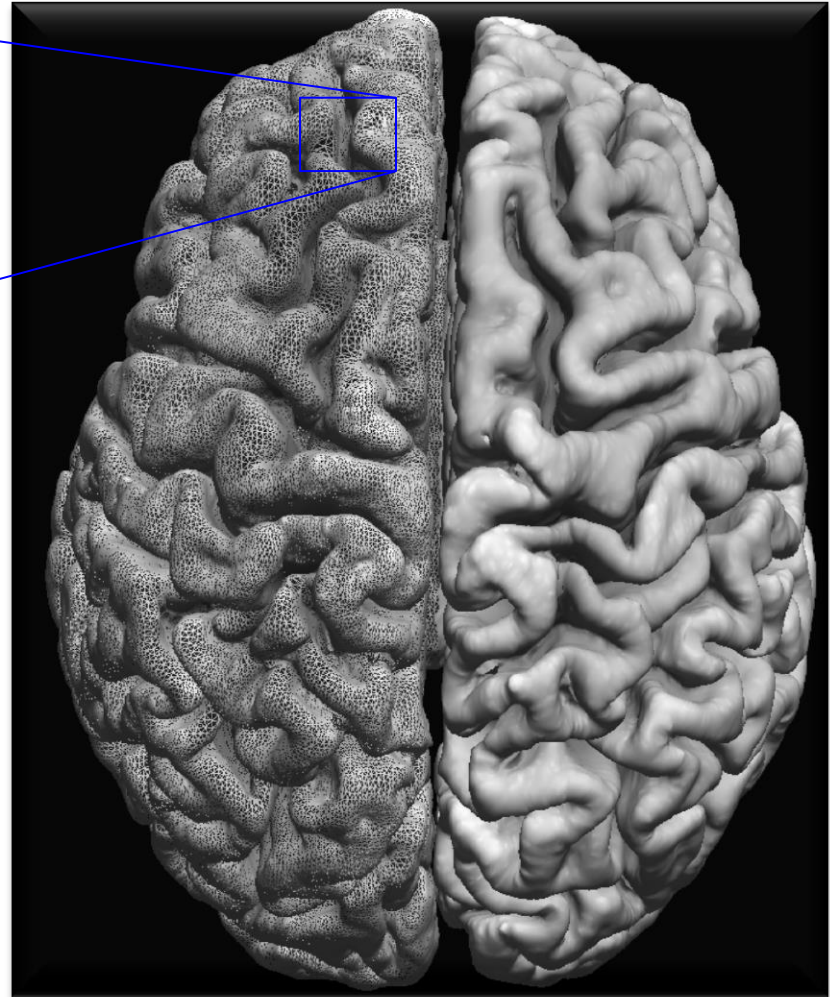
Subject Image



# Why use surface models?



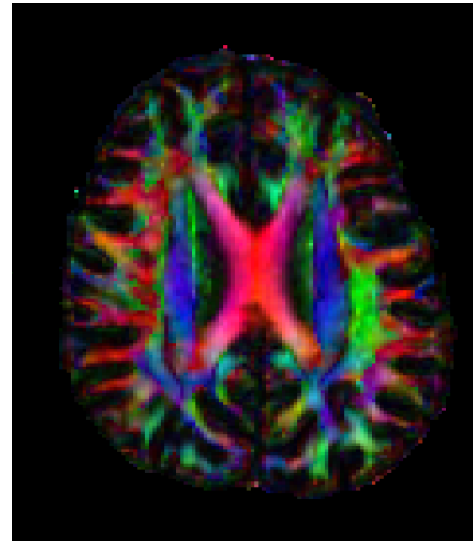
- Cortex is often represented as a high resolution triangulated mesh with ~700,000 triangles
- Many volumetric-based approaches do not align the cortical anatomy well
- We are often interested in functional areas in the cortex
- Surface-based features, e.g., cortical thickness, are of interest in the study of development or disease processes
- For applications such as EEG/MEG source localization, the location and orientation of the cortical surface can provide additional information



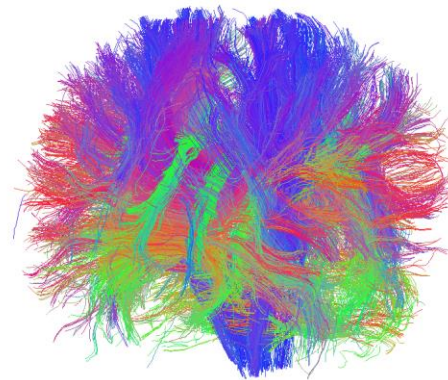
Cortical surface mesh representation

# Why diffusion MRI?

- Quantify microstructural tissue characteristics
- Structural connectivity – connectomics (Sporns 2005; Wedeen 2008; Hagmann 2007)
- Clinical – investigation of abnormalities in white matter – e.g., stroke, Alzheimer's disease (Jones 2011; Johansen-Berg 2009)



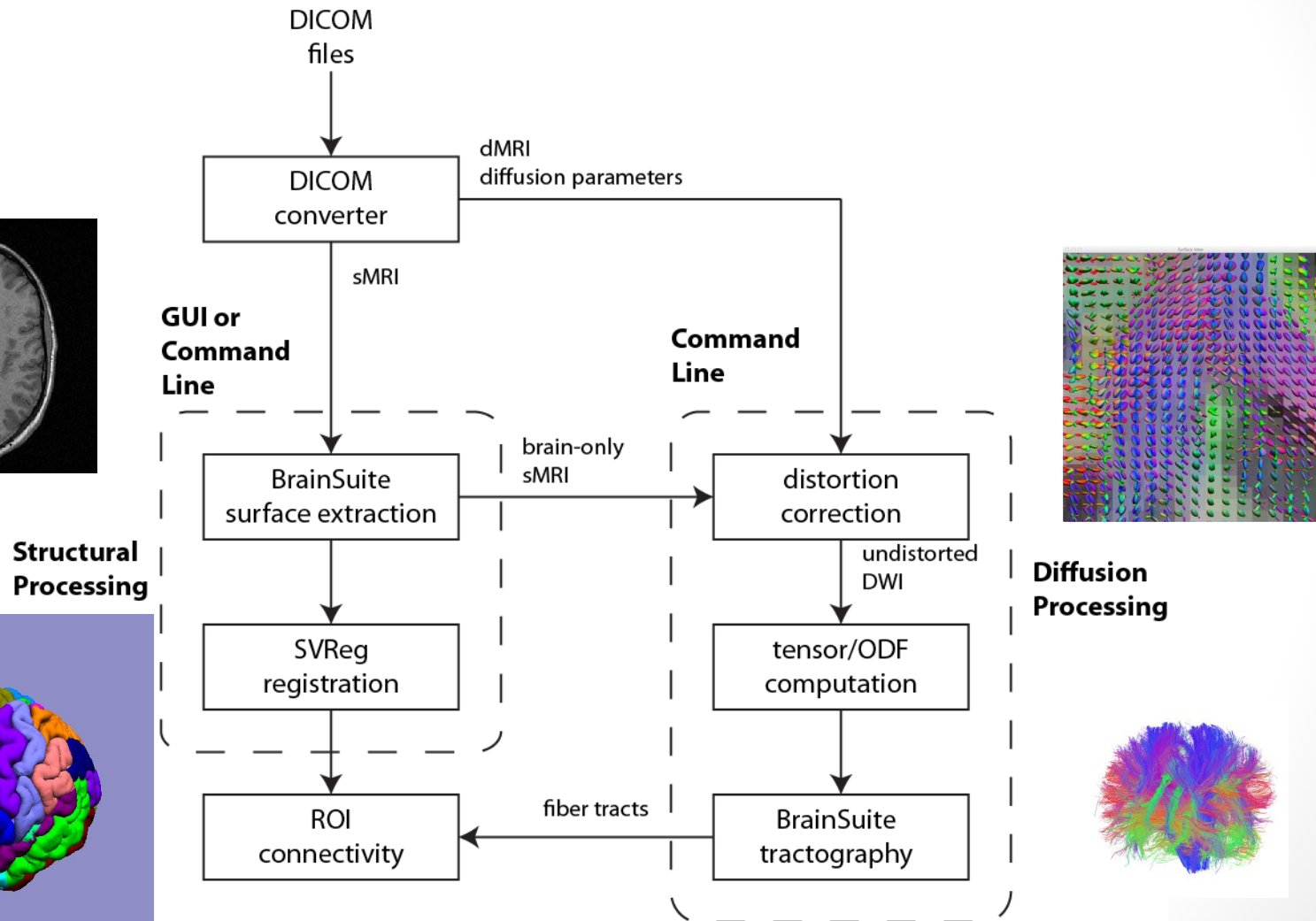
FA map



Fiber tracks



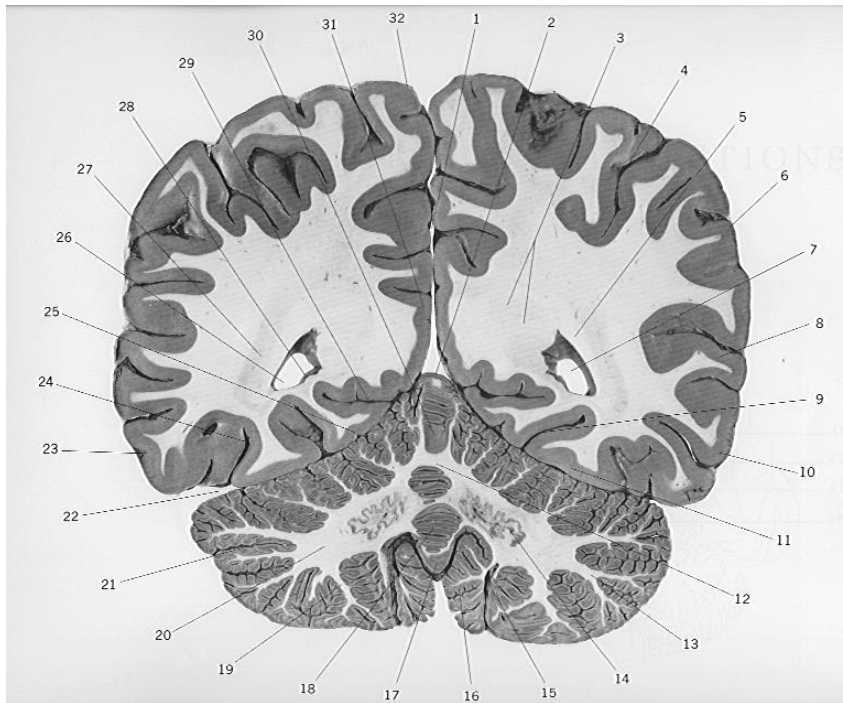
# BrainSuite Workflow



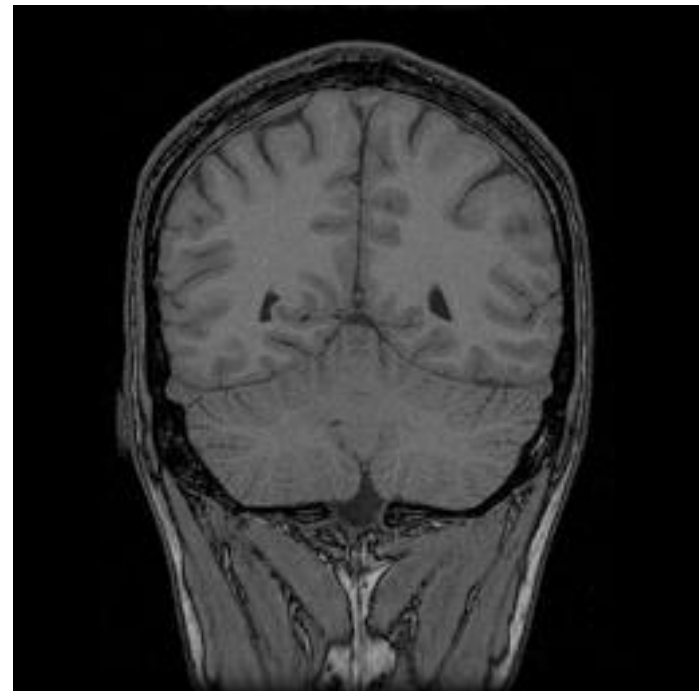
# Cortical Surface Extraction

# Magnetic Resonance Images

MRI provide noisy, limited resolution representations of brain anatomy

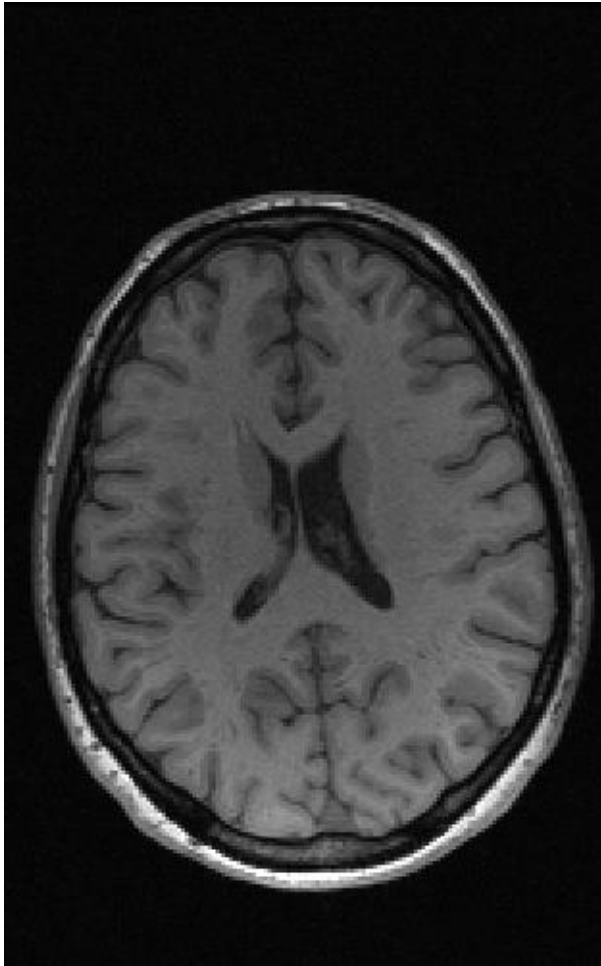


Stained section from a photographic atlas  
(Roberts et al.)



T1 weighted MRI

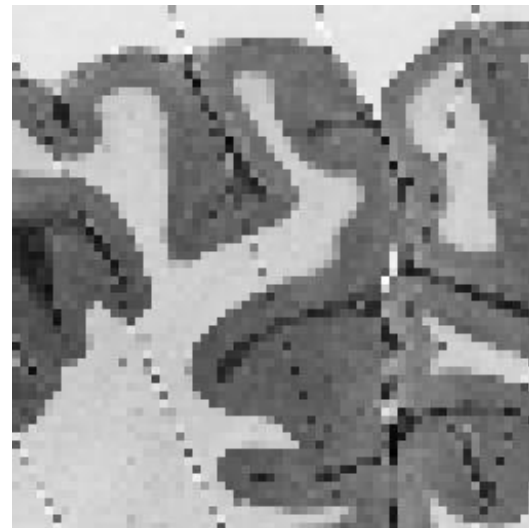
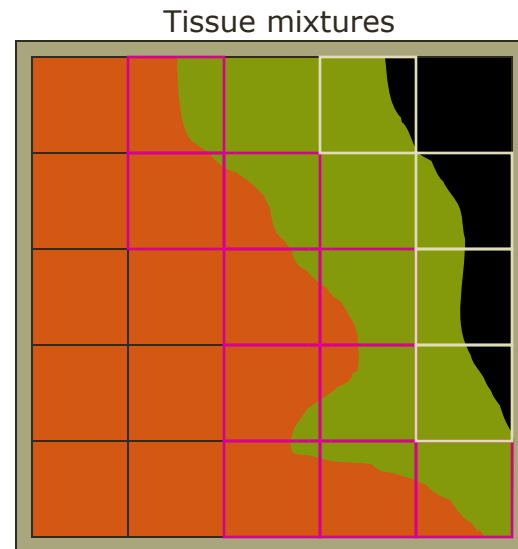
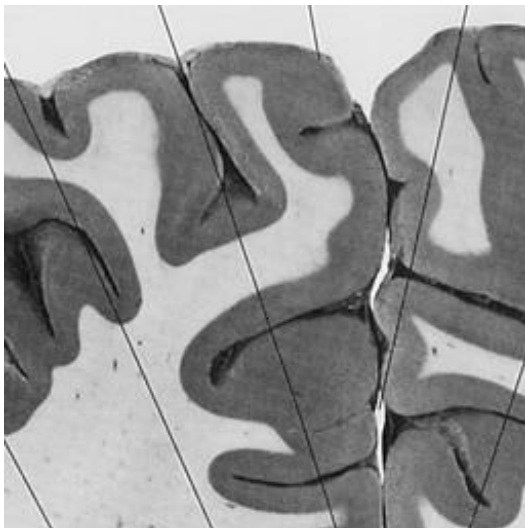
# Nonuniformity and Noise



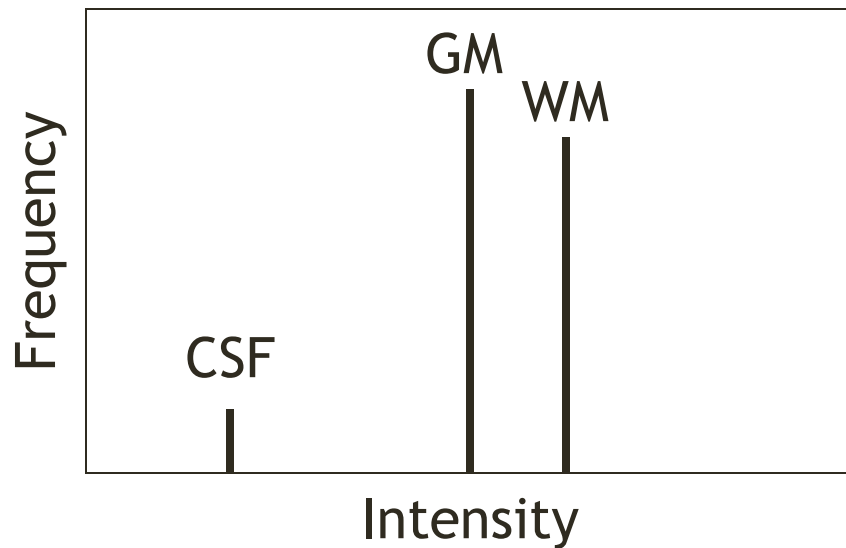
- The intensity of voxel would ideally be given only by the tissues present in that voxel.
- Imperfections in the scanner hardware, as well as susceptibility variations in the subject, introduce magnetic field artifacts that produce shading in the image.
- Other noise in the system will also confound the classification process.

# Partial Volume Effects

- Finite resolution of MRI is insufficient for some neuroanatomical details.
- Each measurement is an average of the tissue signals in the voxel.



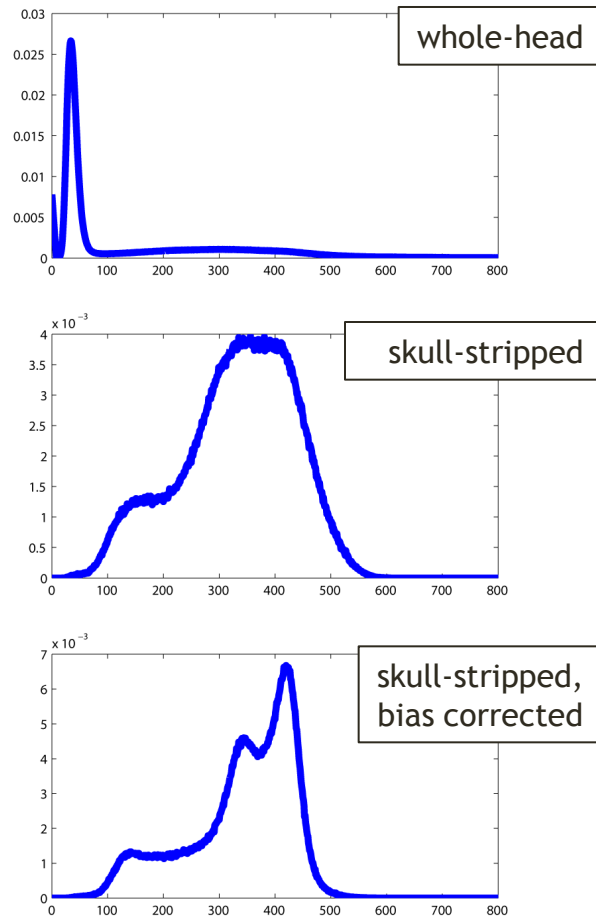
# Image Formation: Ideal Case



- In the ideal case:
  - An extracted brain would contain only GM, WM, and CSF
  - We would measure a single intensity value for each type of tissue present in the image.
  - The resolution would be sufficient that each voxel would be composed of a single tissue type
- If this were true, then classification would be simple

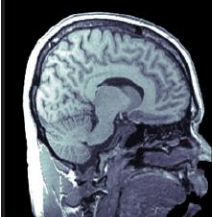
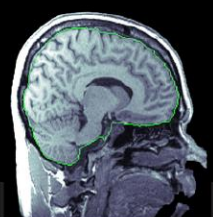

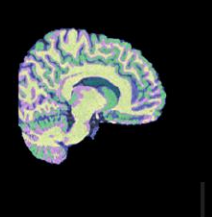

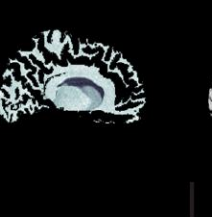
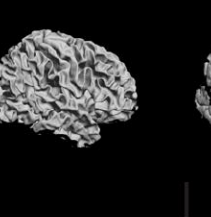
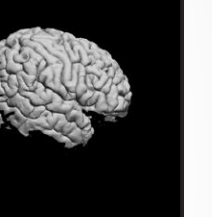


# Image Formation: Reality



Histograms of: (top) a whole-head MRI (middle) a skull-stripped MRI (bottom) non-uniformity corrected skull-stripped MRI

- Some other types of tissue are likely to be present (vessels, sinuses, etc.)
- Image artifacts produce variations in the measured intensity for the tissues
  - Slow spatial gain variation
  - Spatially independent noise
- Neuroanatomical detail is much too fine for the  $\text{mm}^3$  voxel size typical in MRI

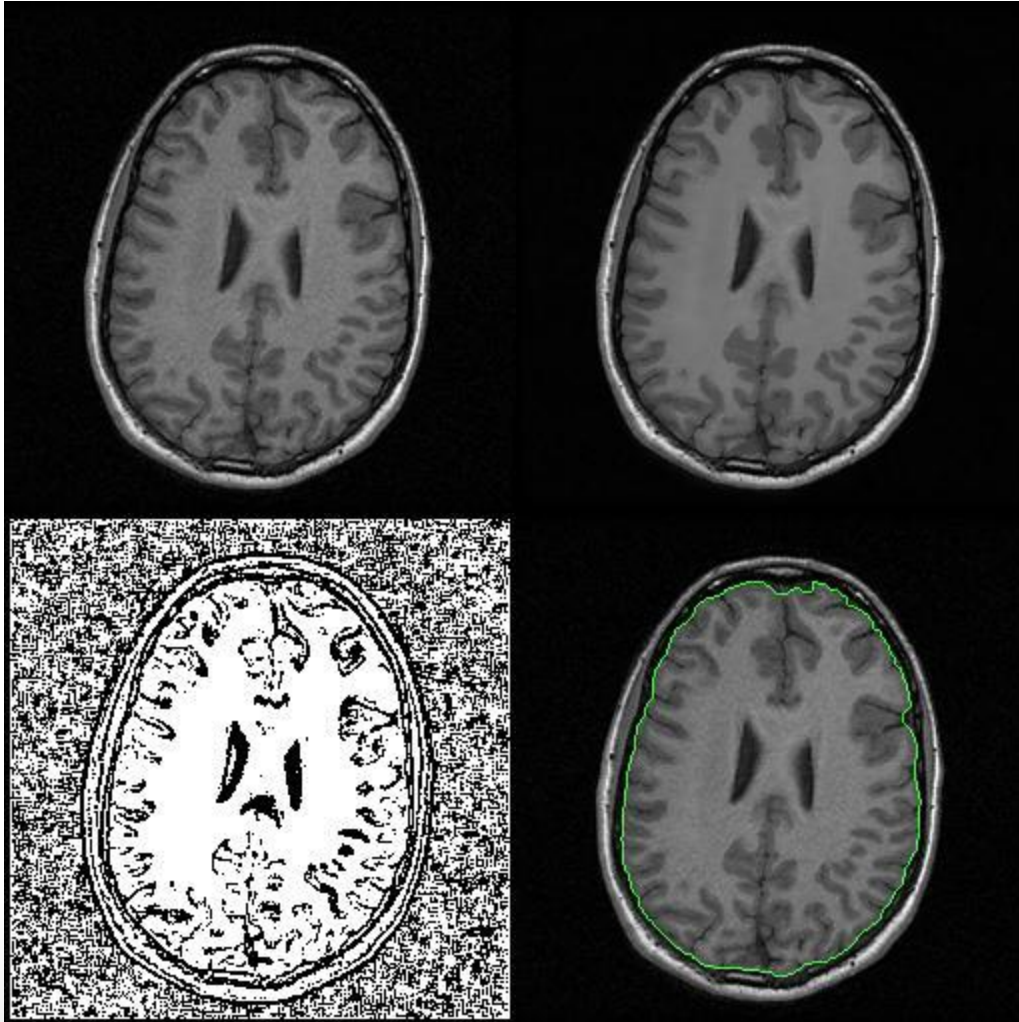
							
MRI	skull stripping <2 sec	bias field correction 40s - 4 mins	tissue classification <5 sec	cerebrum identification <20 sec	topology correction <40 sec	tessellation <2 sec	pial surface generation <10 mins

## Cortical Surface Extraction

# Brain Surface Extractor (BSE)

MRI

Filtered MRI



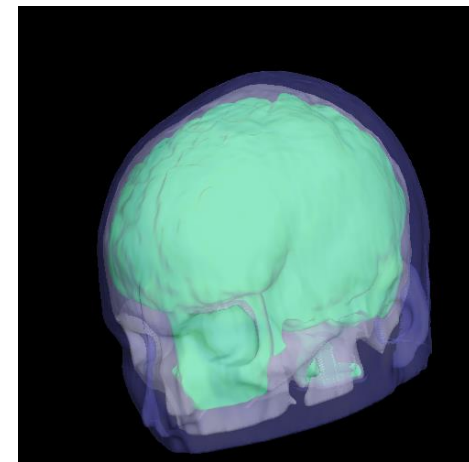
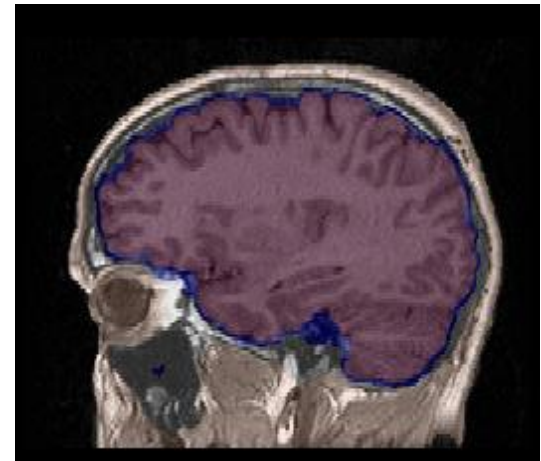
Edge Mask

Brain Boundary (green)

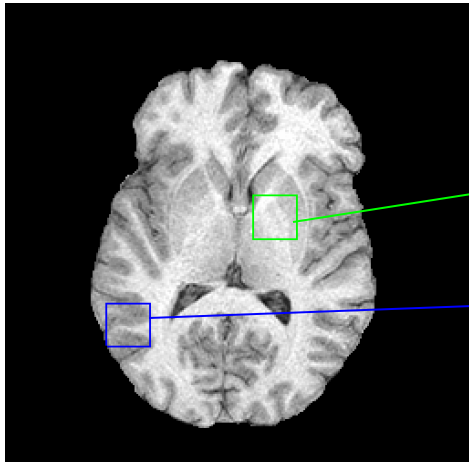
- Extracts the brain from non-brain tissue (skull-stripping)
- We apply a combination of:
  - anisotropic diffusion filtering
  - edge detection
  - mathematical morphological operators
- This method can rapidly identify the brain within the MRI

# Skull and Scalp Modeling

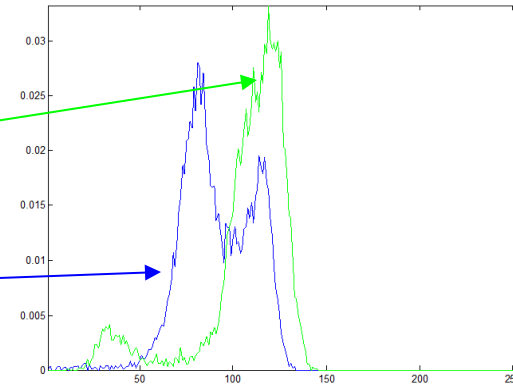
- We can apply thresholding, mathematical morphology, and connected component labeling to MRI to identify skull and scalp regions.
  - The method builds upon the BSE skull stripping result.
  - The volumes produced by this algorithm will not intersect.
  - We can produce surface meshes from the label volume.
- The results are suitable for use in MEG/EEG source localization.



# Bias Field Corrector

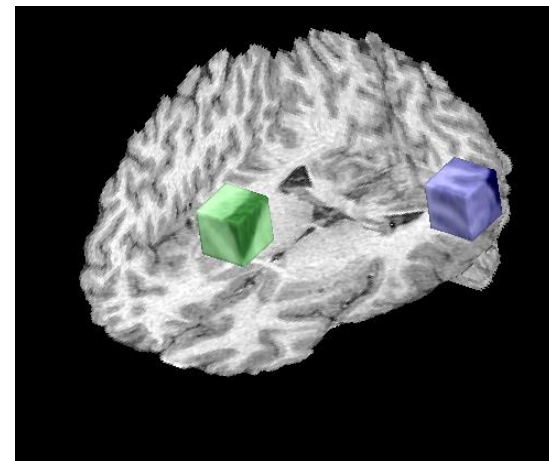


Two cubic regions of interest (ROIs)



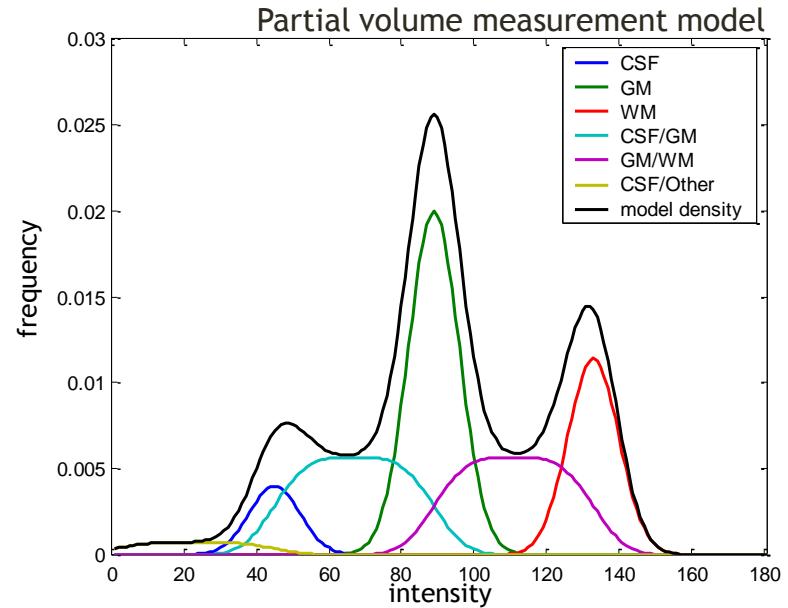
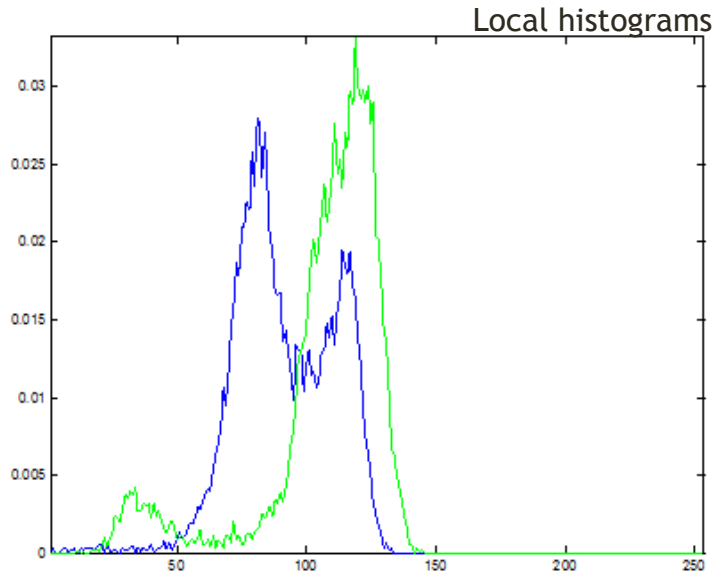
Histograms of the two ROIs

- Performs non-uniformity correction by analyzing regional histograms
- Sub-volumes have dramatically different profiles.
- Regional histograms reflect this.



3D rendering of the ROIs

# Bias Field Corrector

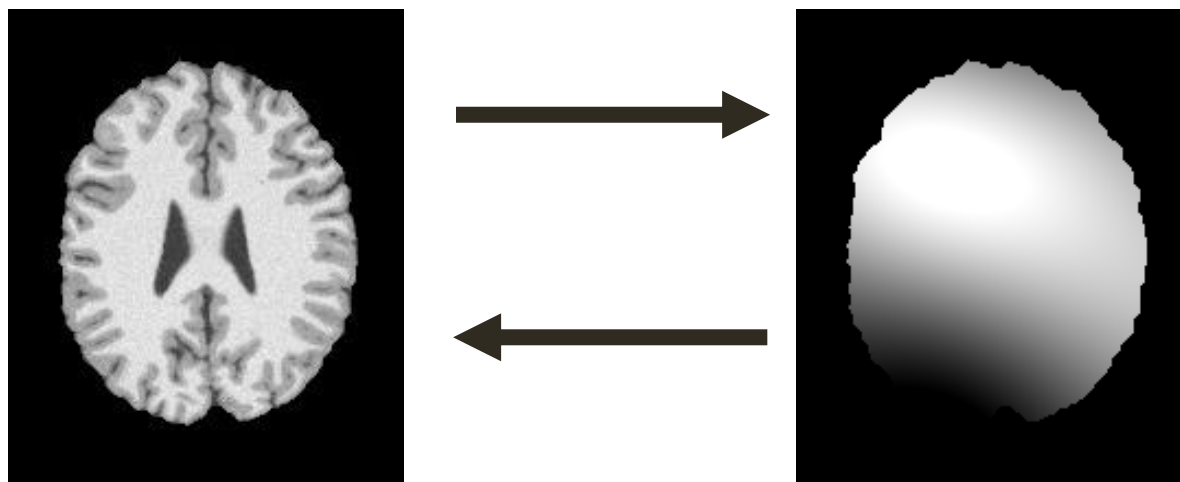


- We can fit a tunable model of the tissue profiles to many ROIs spaced throughout the brain.
- This allows us to estimate the local gain variation.



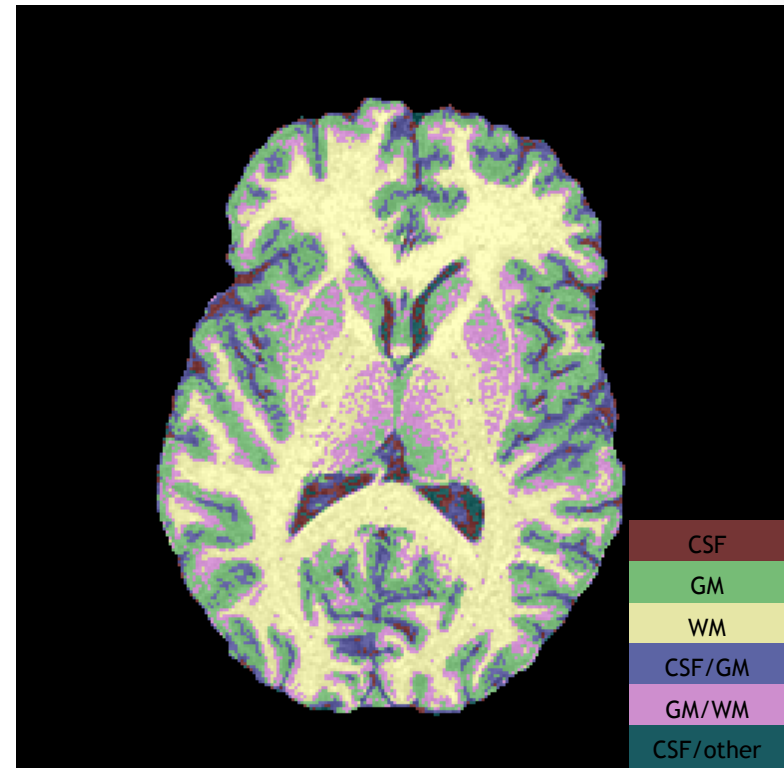
# Bias Field Corrector

- Estimate bias parameter at several points throughout the image.
- Remove outliers from our collection of estimates.
- Fit a tri-cubic B-spline to the estimate points.
- Divide the image by the B-spline to make the correction.



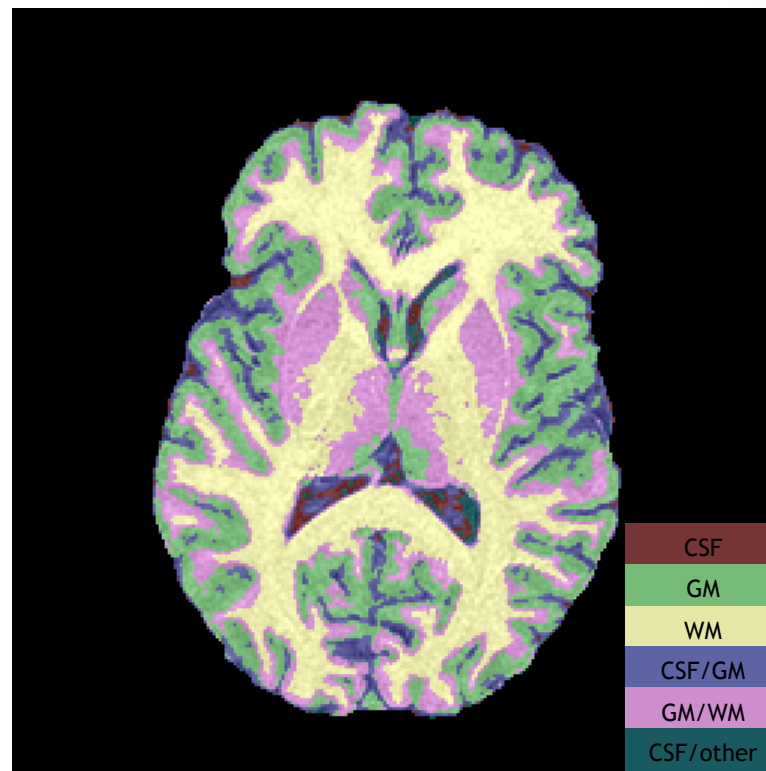
# Maximum Likelihood Classifier

- We can compute a maximum likelihood classification from our measurement model.
- At each voxel, we simply compute the probability of the intensity value belonging to a particular tissue, and then select the label that has the highest likelihood.
- This maps each intensity value to a specific label, and it thus very fast.
- Does not take into account any of the surrounding labels.



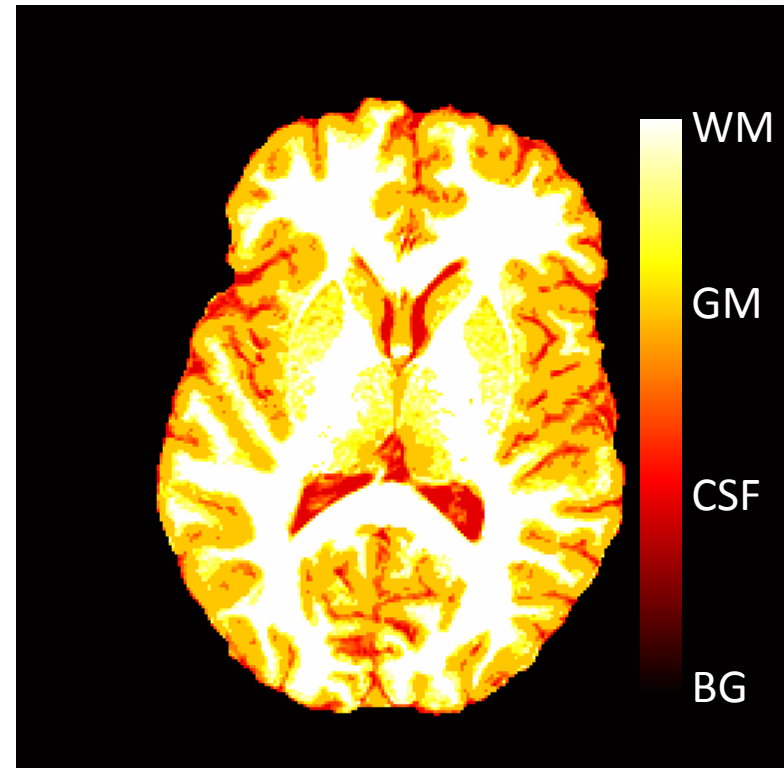
# Partial Volume Classifier (PVC)

- We can construct a model that computes a score for local neighborhoods
  - Higher scores for pixel configurations that are similar
  - Lower scores for unlikely combinations (e.g., WM next to CSF)
- We use this model to produce a maximum *a posteriori* (MAP) classifier
- We maximize this function using the Iterated Conditional Modes (ICM) algorithm
  - Initialize ICM with a maximum likelihood labeling.
  - Iteratively update each individual label to maximize



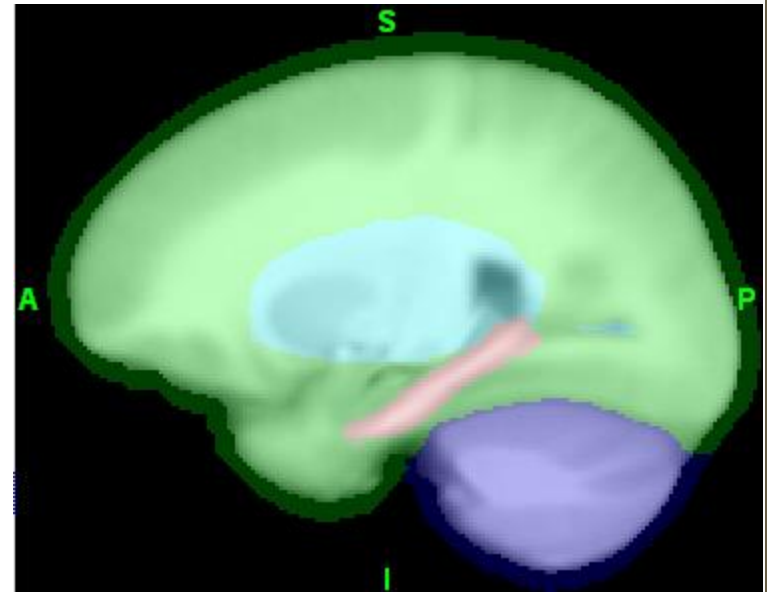
# PVC Tissue Fraction Estimation

- For each brain voxel, we estimate the tissue fraction as follows:
  - Pure voxels are 100%.
  - Each mixed tissue voxel is assigned a fractional value based on where its signal intensity falls between the class means.

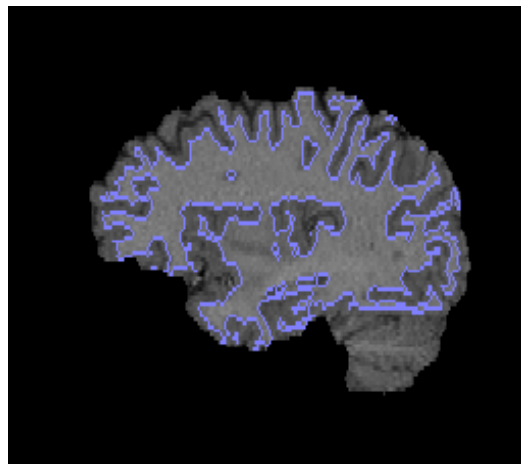
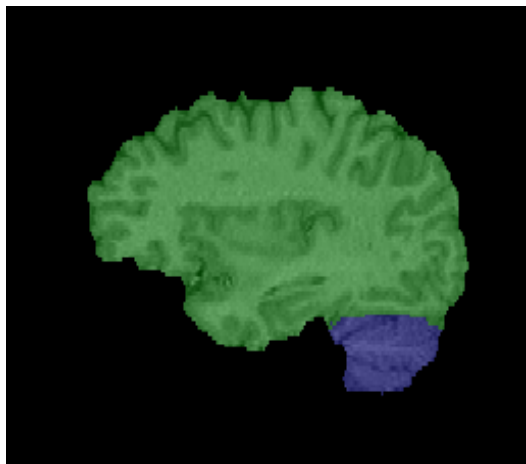


# Cerebrum Identification

- For the cortical surface, we are interested in the cerebrum, which we separate from the rest of the brain.
- We achieve this by registering a multi-subject average brain (ICBM452) to the individual brain using AIR (R. Woods)
- We have labeled this atlas:
  - cerebrum / cerebellum
  - subcortical regions
  - left / right



# Cortex Extraction

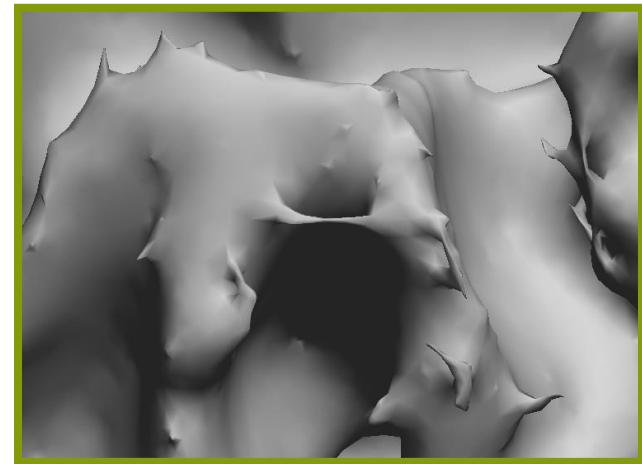
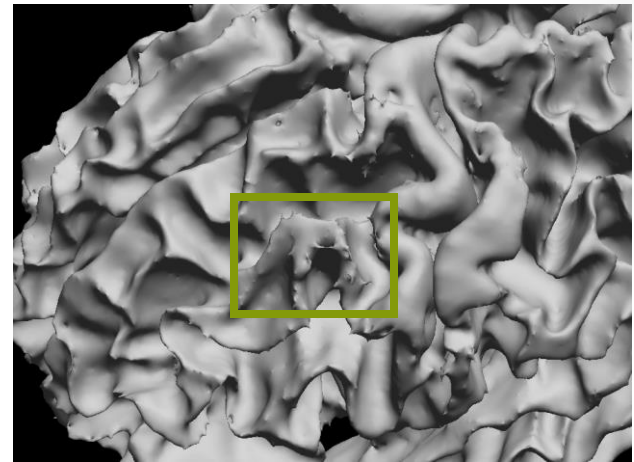


- We combine our registered brain atlas with our tissue map
  - retain subcortical structures, including nuclei
  - identify the inner boundary of the cerebral cortex



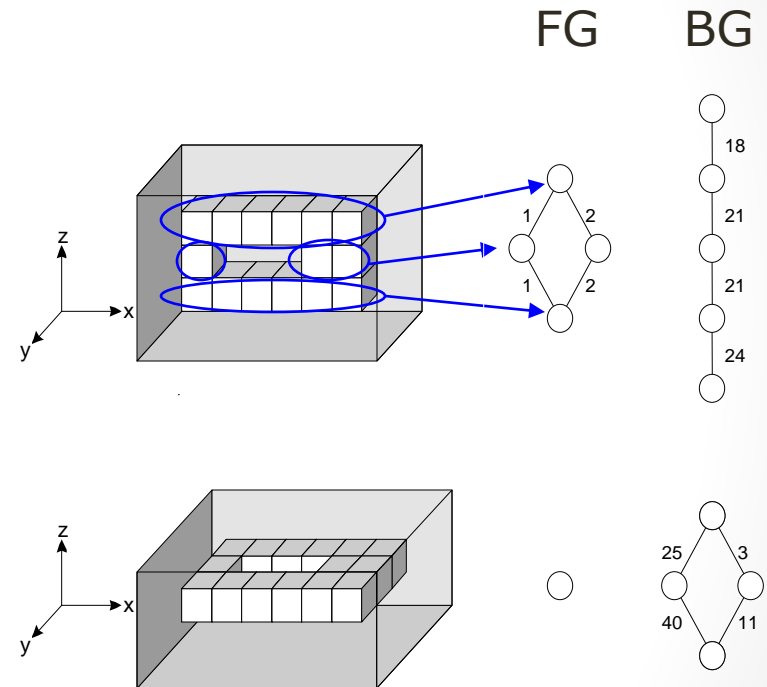
# Topological Errors

- In normal human brains, the cortical surface can be considered as a single sheet of grey matter.
- Closing this sheet at the brainstem, we can assume that the topology of the cortical surface is equivalent to a sphere, i.e., it should have no holes or handles.
- This allows us to represent the cortical surface using a 2D coordinate system.
- Unfortunately, our segmentation result will produce a surface with many topological defects.



# Topological Errors

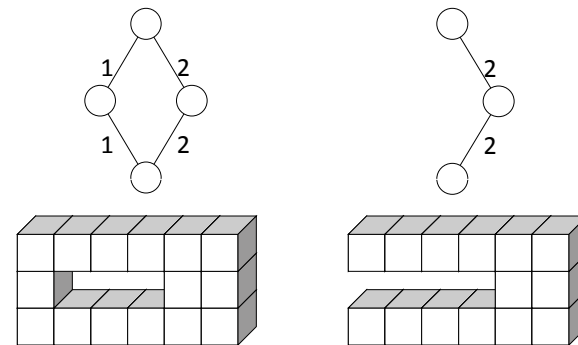
- We can identify topological loops in the volume segmentation by representing it with two graphs.
- If these graphs have cycles, then topological handles exist in the object.



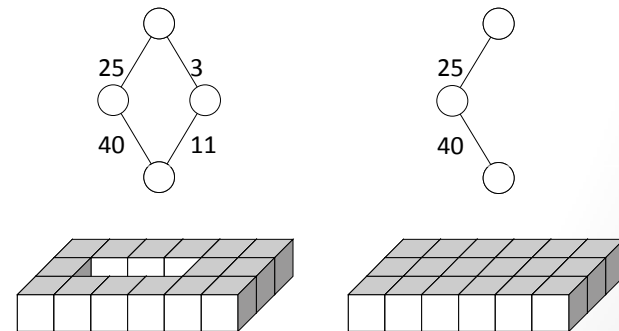
# Topological Editing

- By analyzing the graphs, we can identify locations in the object where we can either remove or add voxels in order to break a cycle in the graph.
- We can make our decisions of where to edit based on making small changes to the object.
- This method allows us to rapidly remove all topological defects and produce a volumetric segmentation that will yield a genus zero surface mesh.

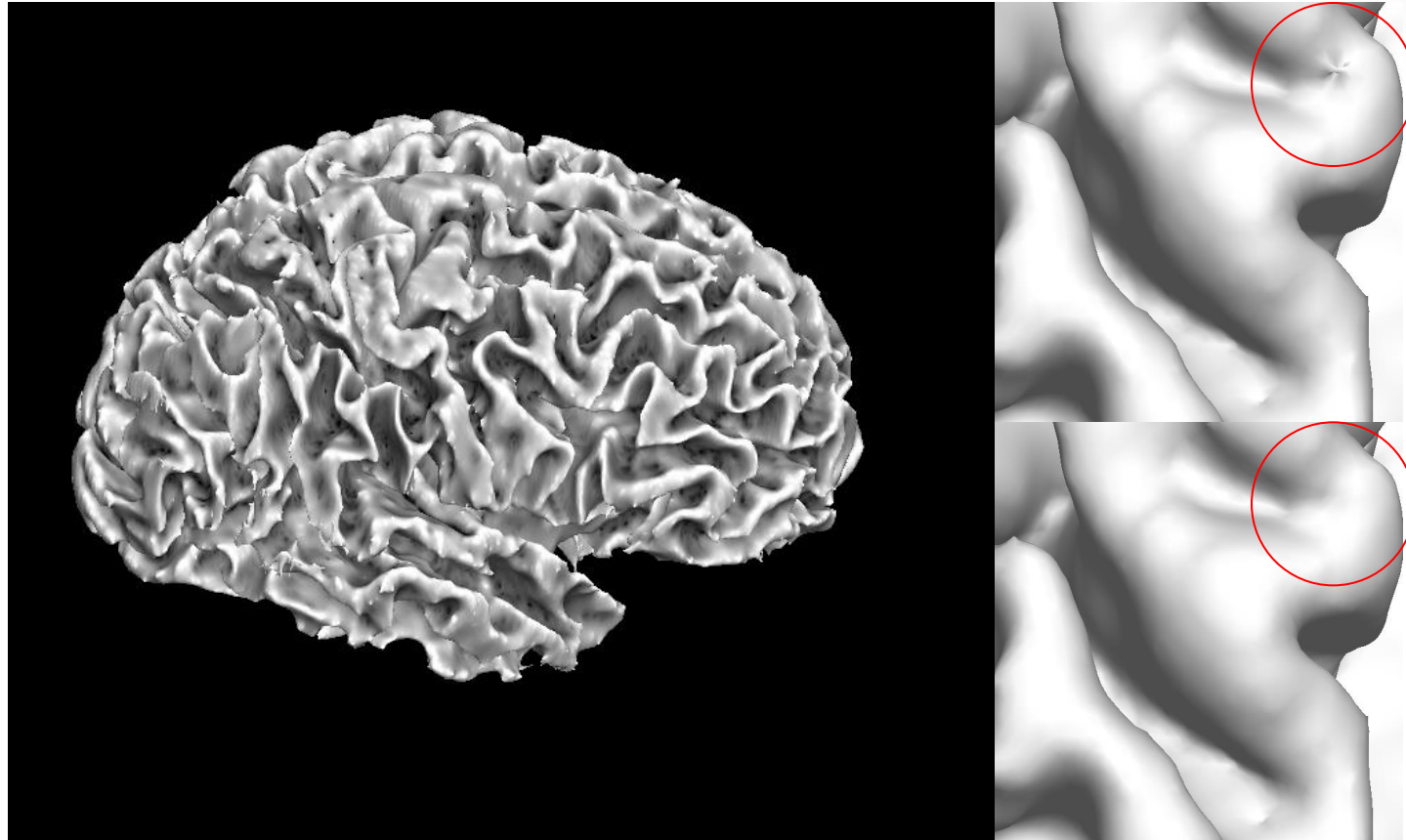
Foreground



Background



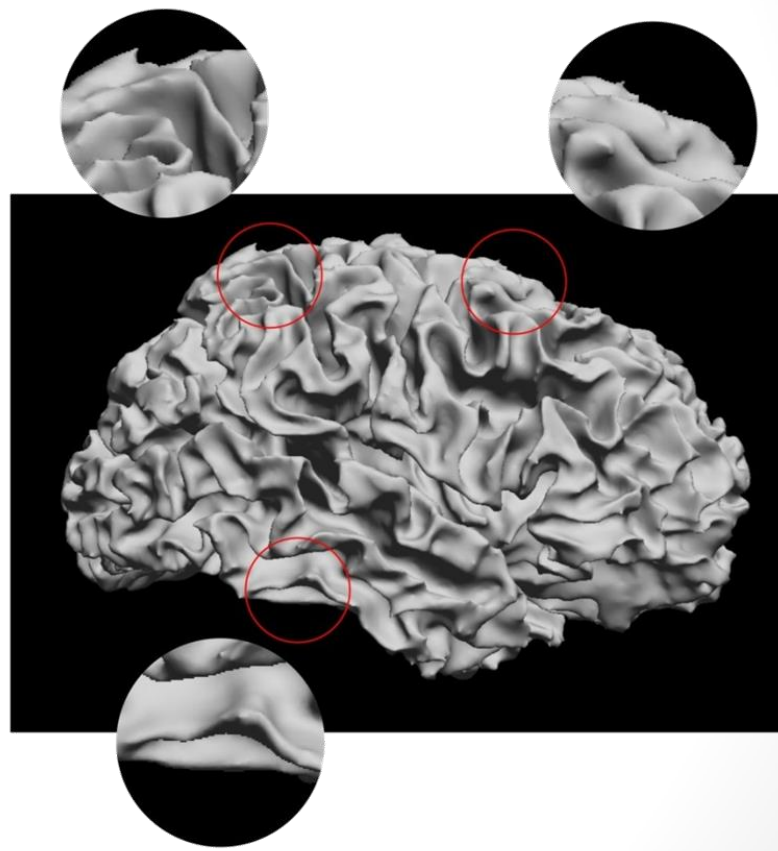
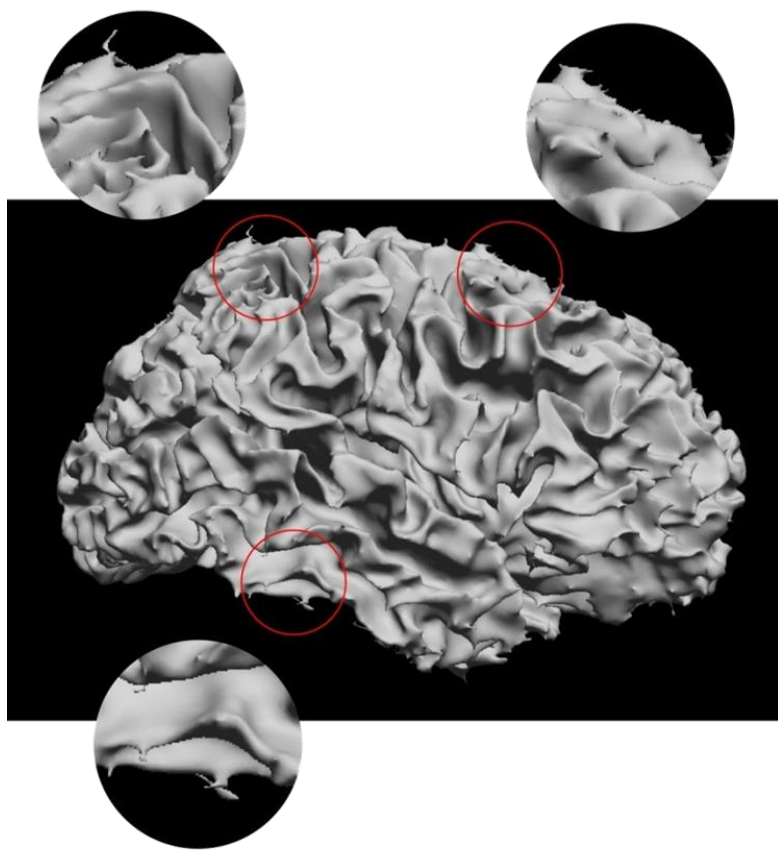
# Topology Correction



Cortical surface model produced from binary masks

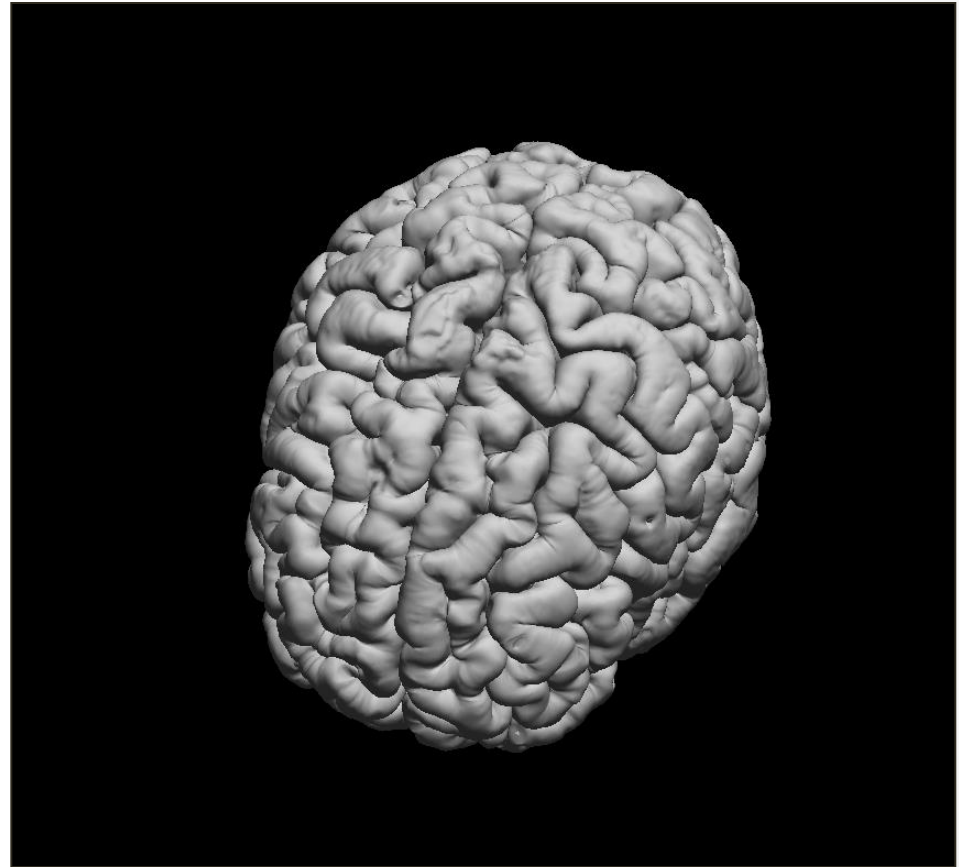
- (top right) close-up view of a handle on the surface generated from the volume before topological correction
- (bottom right) close-up view of the same region on the surface generated from the same volume after topology correction.

# Digital Object Filtering



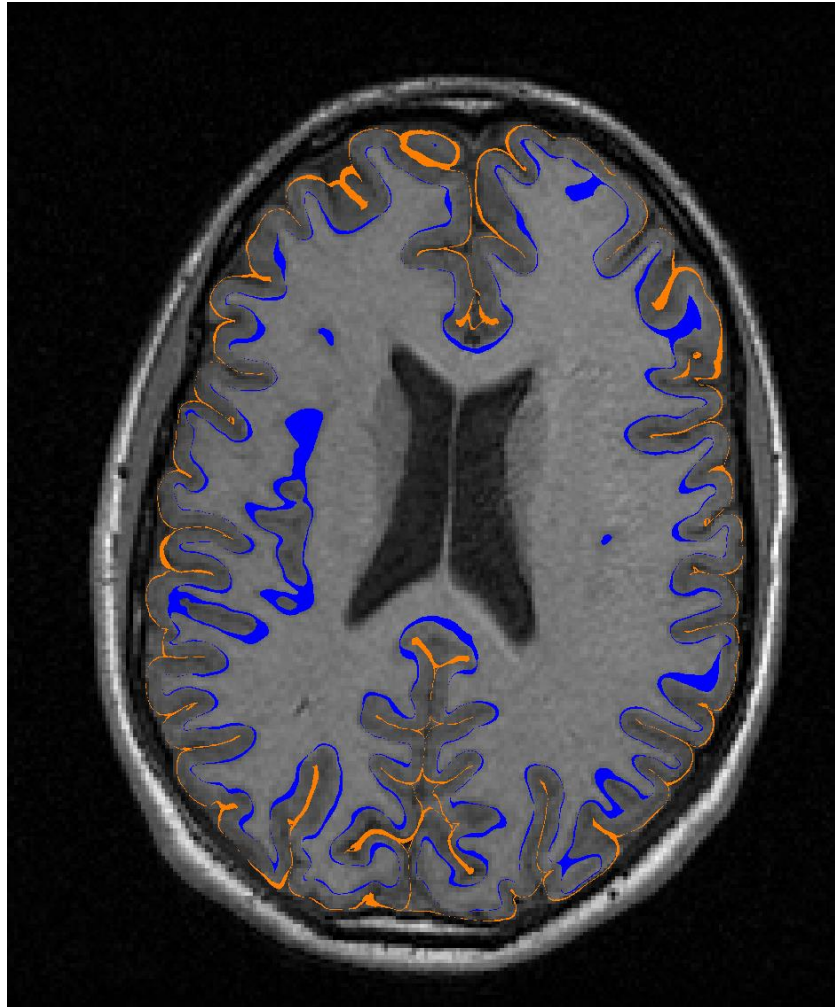
# Pial Surface

- Expand inner cortex to outer boundary
- Produces a surface with 1-1 vertex correspondence from GM/WM to GM/CSF
  - Preserves the surface topology
  - Provides direct thickness computation
  - Data from each surface maps directly to the other





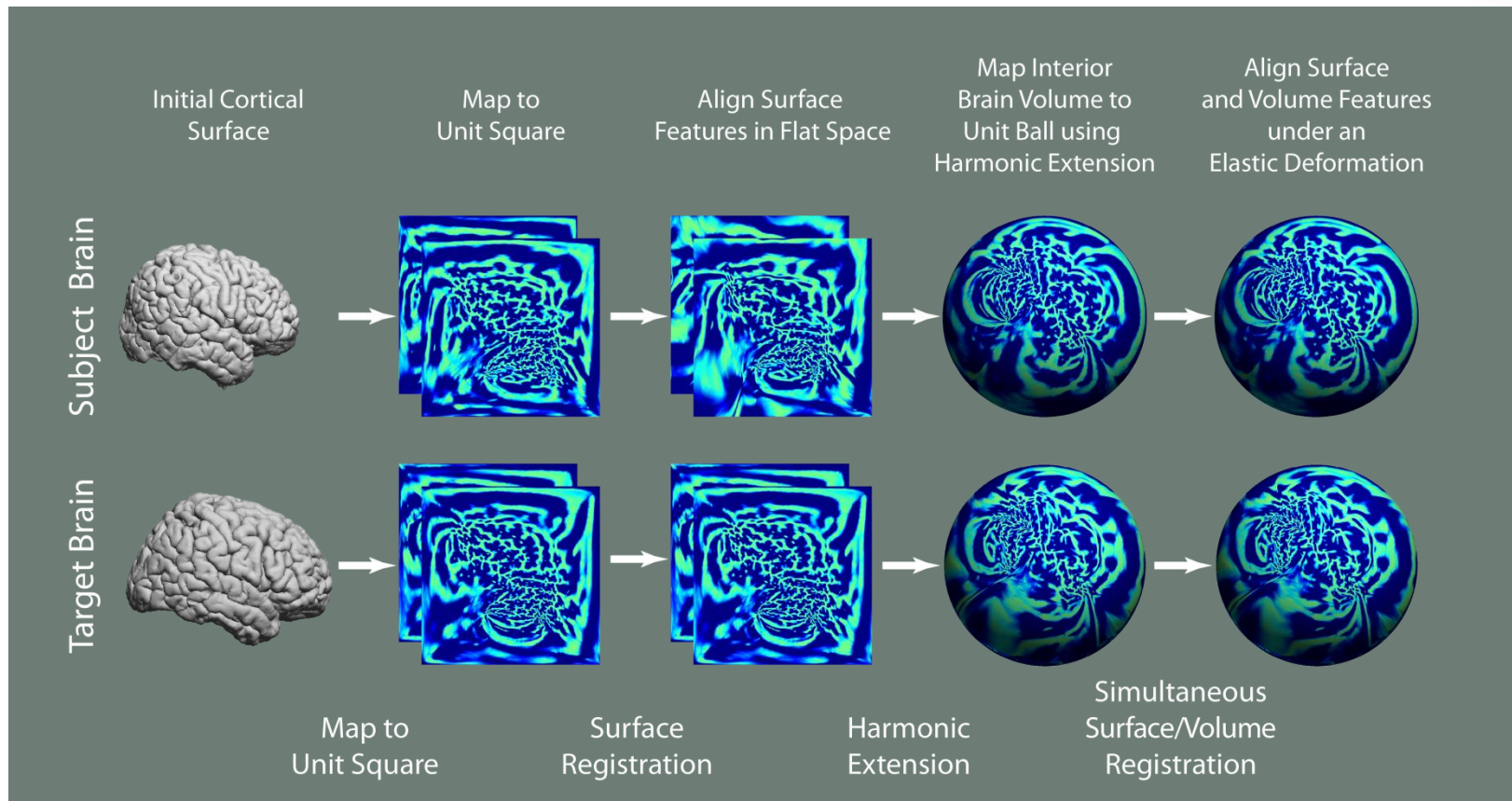
# Pial Surface



Contour view showing the inner (blue) and outer (orange) boundaries of the cortex.

# SVReg: Surface-constrained Volumetric Registration

# Surface-constrained Volumetric Registration



# BrainSuite Atlas

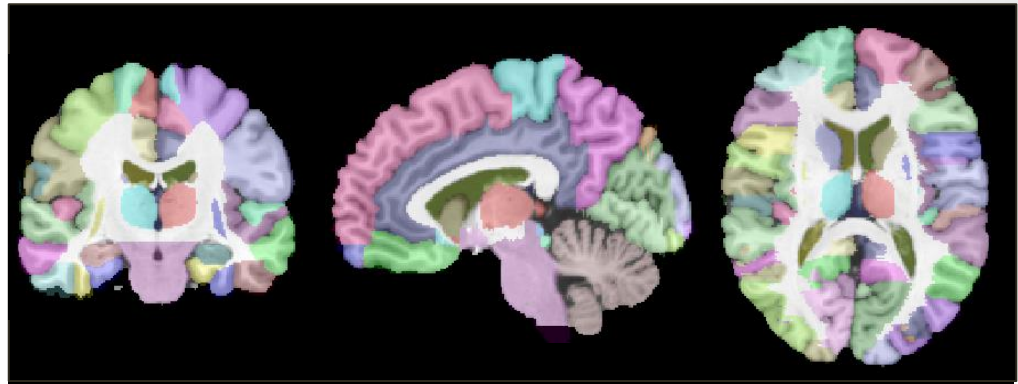
Single subject atlas labeled at  
USC by expert neuroanatomist

26 sulcal curves per hemisphere

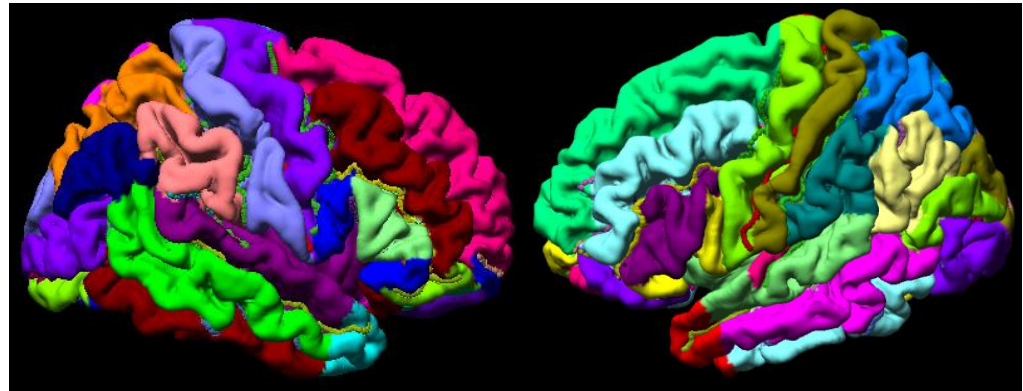
98 volumetric regions of interest  
(ROIs),  $35 \times 2 = 70$  cortical ROIs

Included with BrainSuite13 as  
'BrainSuiteAtlas1'

T1 MRI and label overlay



left and right hemispheres

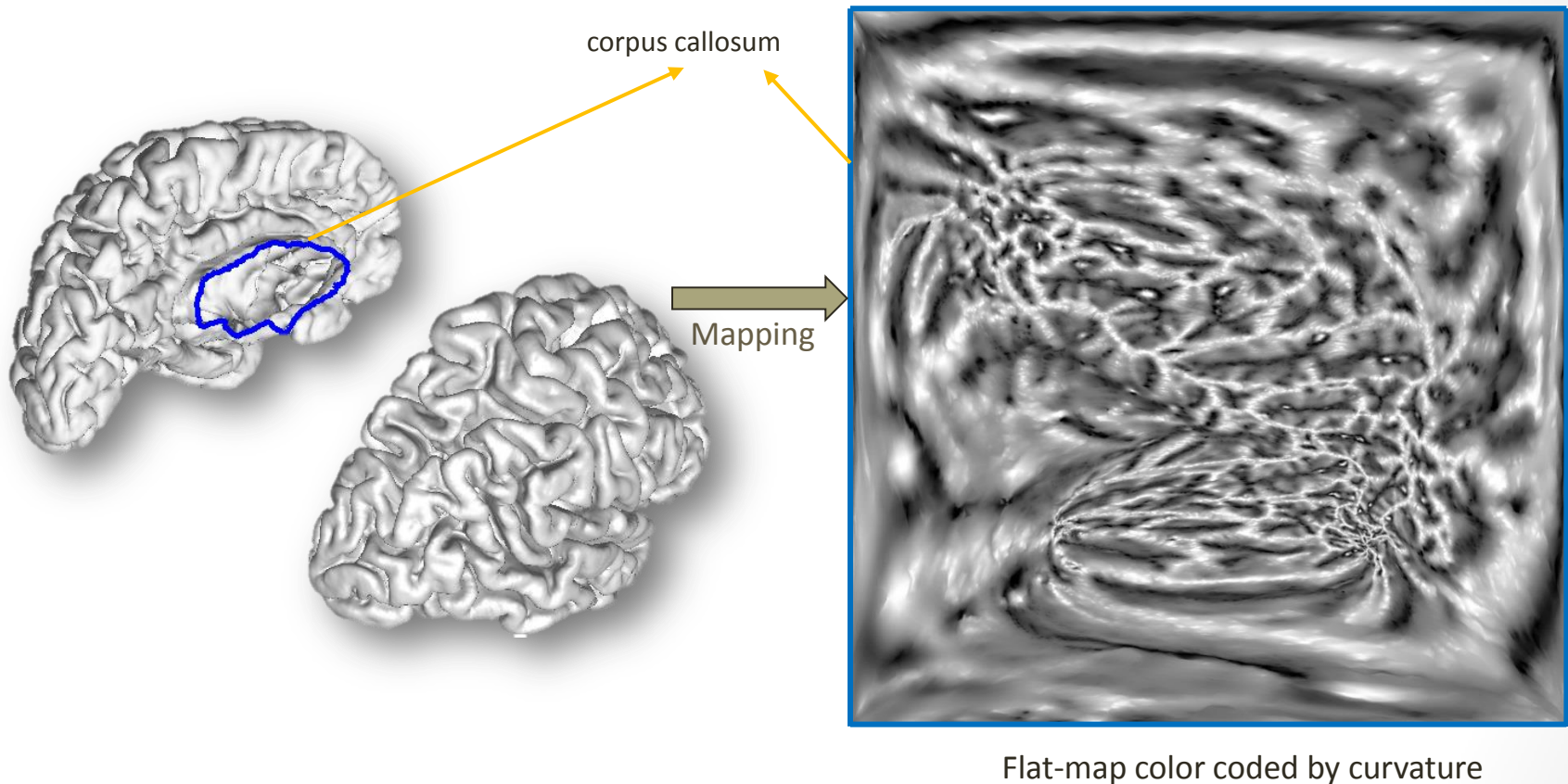


flat maps



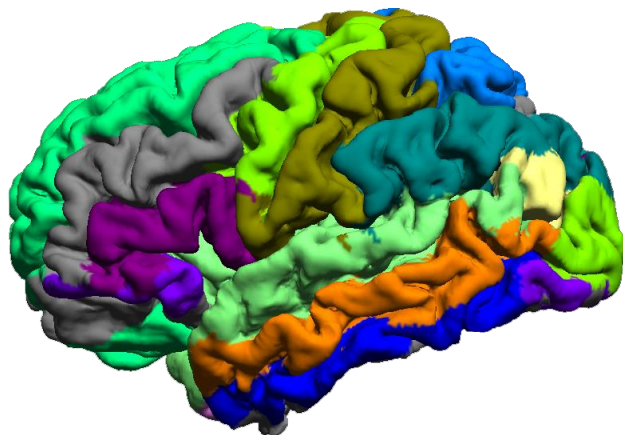


# Cortical Surface Parameterization

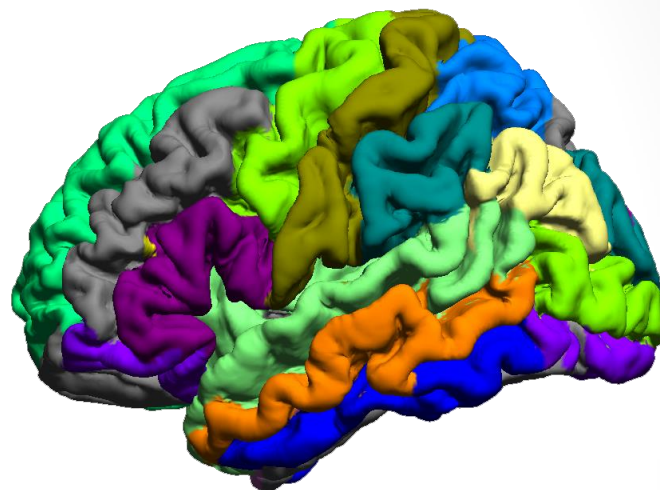
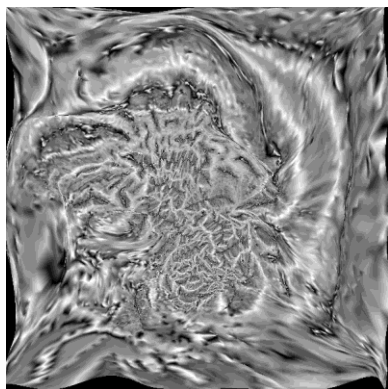


Each hemisphere is mapped to the unit square using an energy-minimization technique.

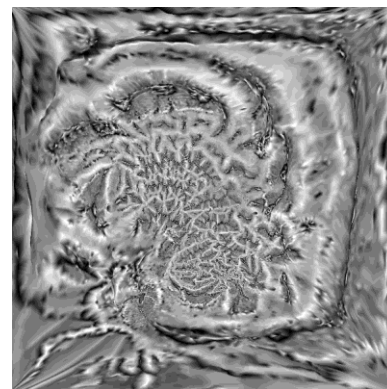
# Curvature-based Registration



subject



atlas

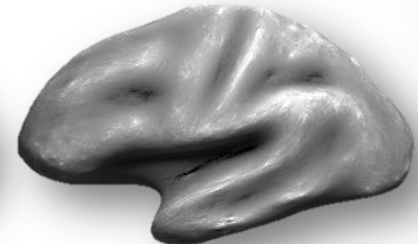
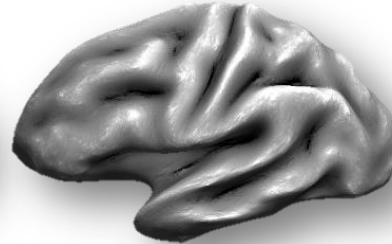
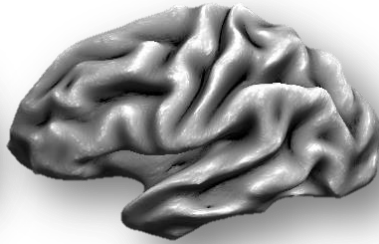


# 3D Alignment

Input mid surface

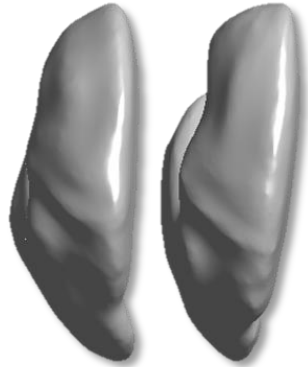


Smoothed surfaces



Atlas

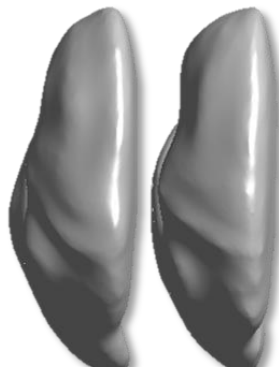
Subject



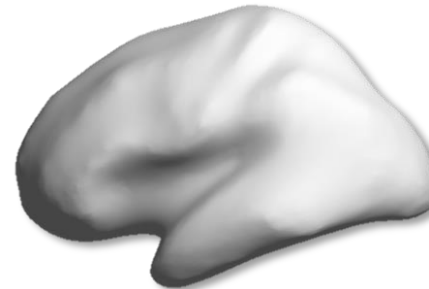
AIR  
transformation  
→

Atlas

Subject



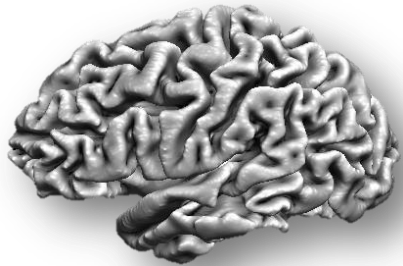
Matching based on L2  
penalty



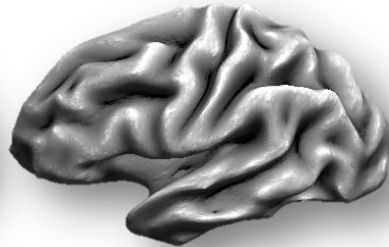


# Multi-resolution Surface Matching

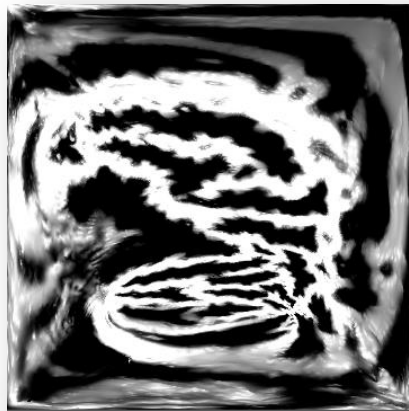
Input mid surface



Smoothed surfaces



Cumulative curvature computation for multi-resolution representation



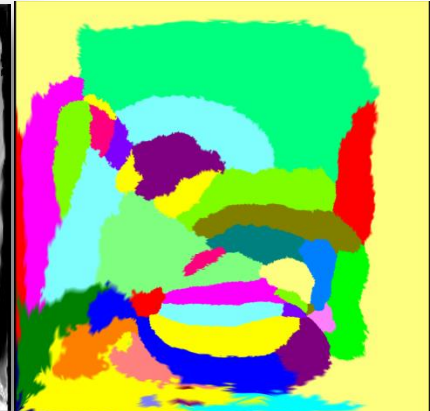
atlas



subject



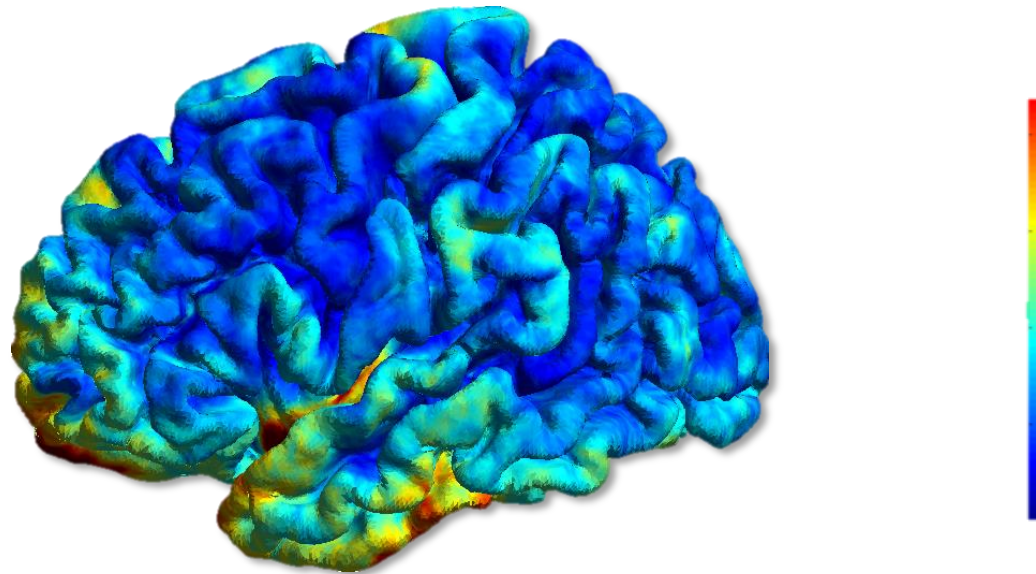
warped subject



color-coded labels

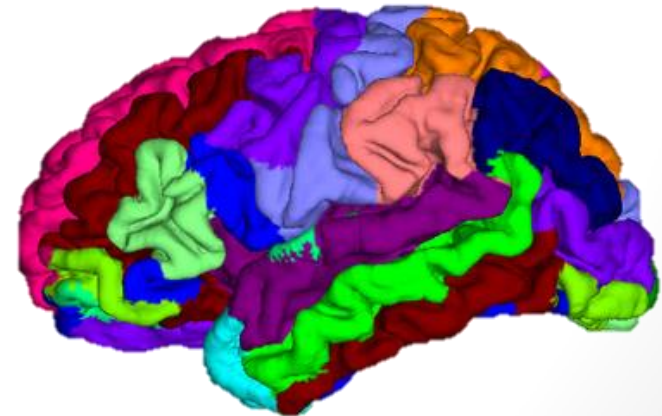
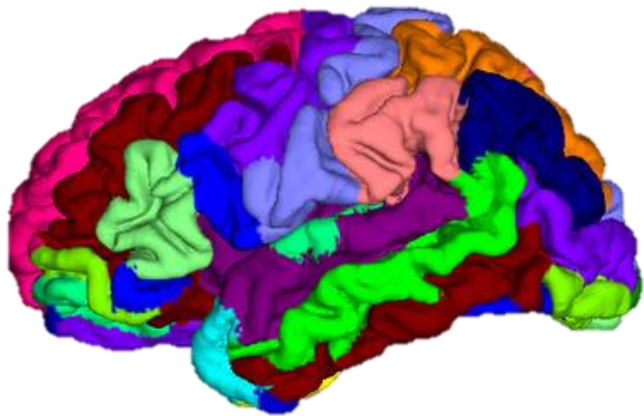
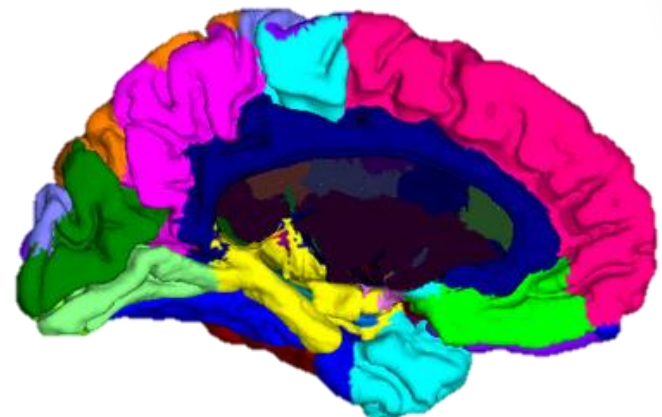
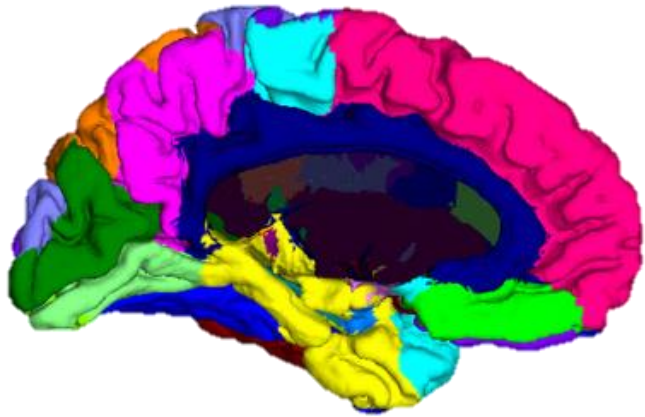
Elastic matching for atlas and subject flat maps

# Curvature Weighting



- Shown is the color-coded curvature variance, as computed by aligning 100 normal adult brains.
- Inverse of curvature variance is used as a weighting on the curvature cost function to reduce the influence of highly variable areas.

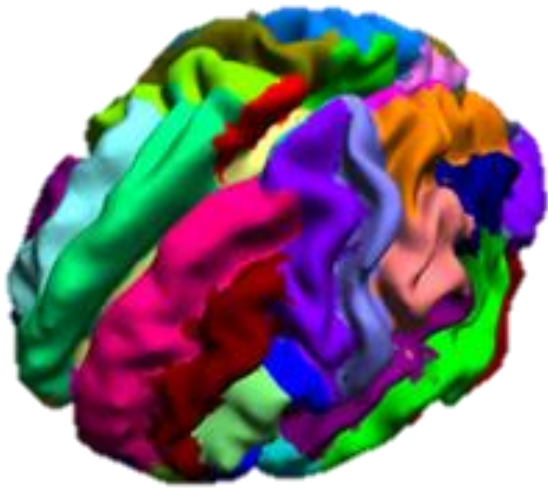
# Curvature Weighting Results



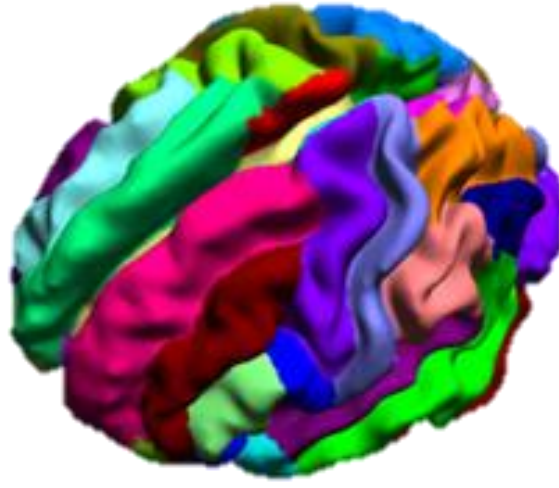
No curvature variance weighting

With curvature-variance weighting

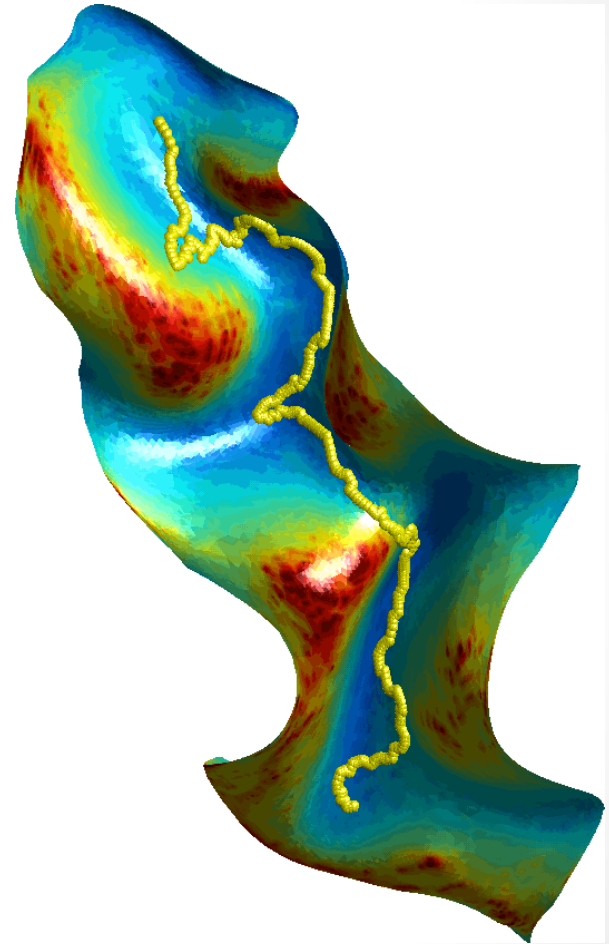
# Refinement of labels and sulci



Original labels plotted on a smoothed representation of a cortical surface



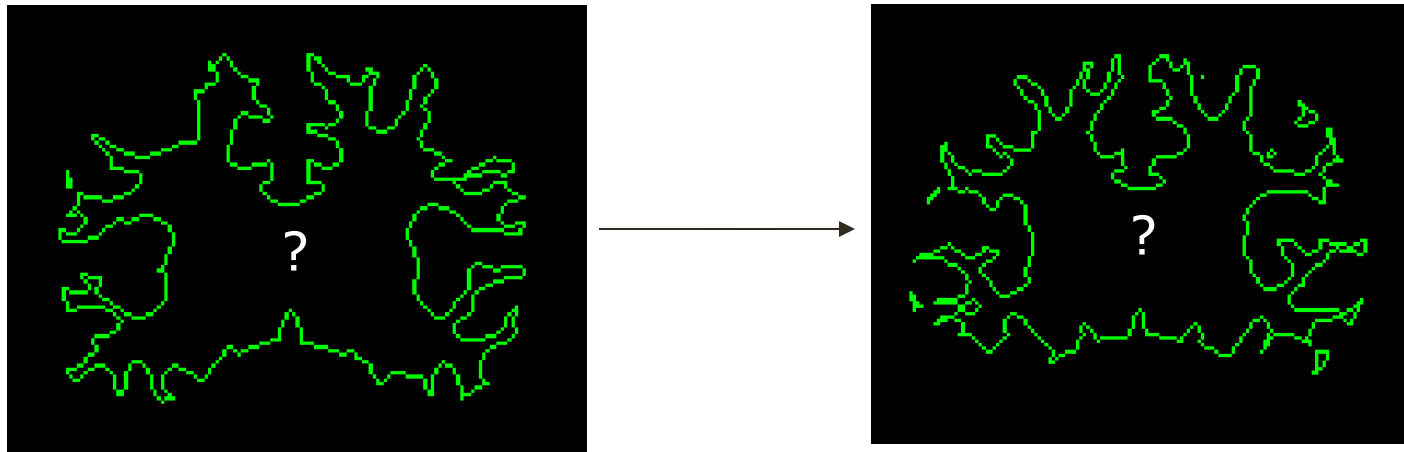
Labels after geodesic curvature Flow plotted on a smoothed representation of a cortical surface



Animation of the geodesic curvature flow for sulcal refinement



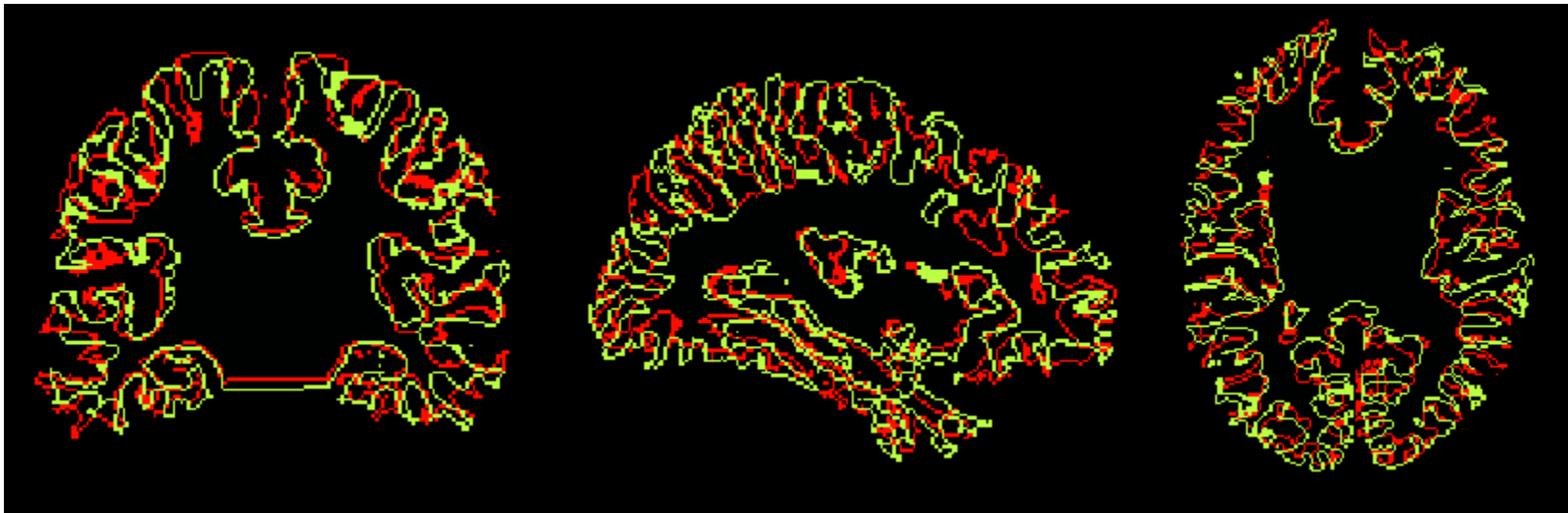
# Surface Registration Methods



- + Accurate sulcal alignment
- Doesn't define volumetric correspondence

# Motivation for Surface-constrained Volumetric Registration

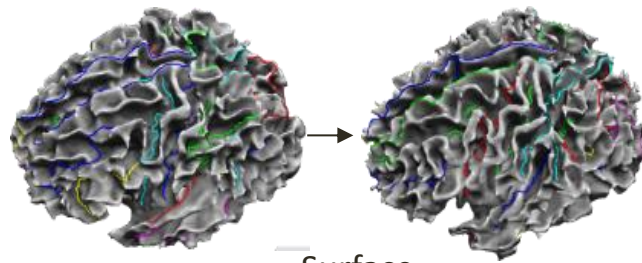
Alignment of 2 brains by AIR (5<sup>th</sup> order)



- + Good alignment of subcortical structures
- Sulcal alignment inaccurate

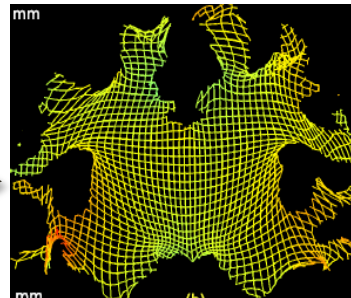
# Extension to Volumetric Registration

Accurate Sulcal Alignment



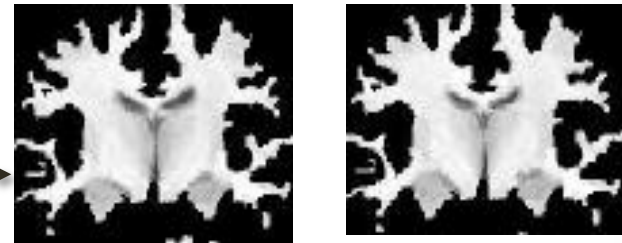
Surface registration

Accurate Subcortical Feature Alignment



Extrapolation to volume

Intensity-based Alignment



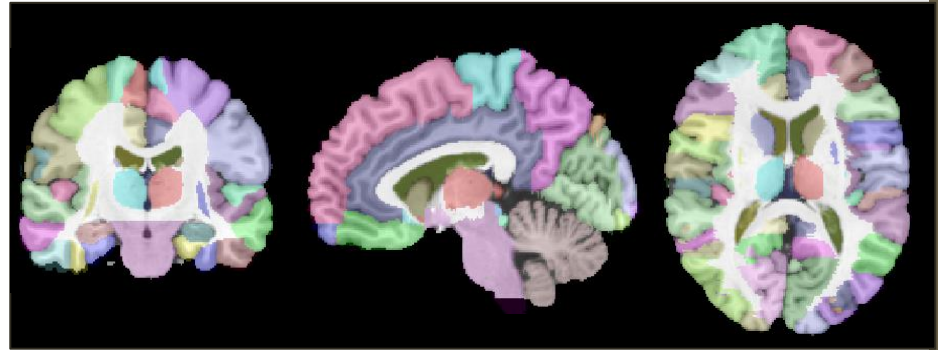
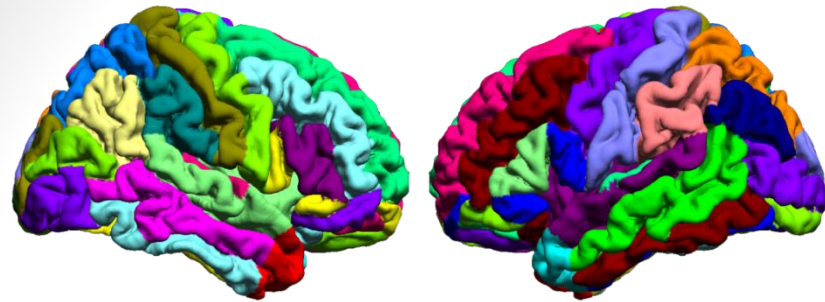
Volumetric intensity registration

Solves the difficult problem of surface/sulcal registration in 3D volume

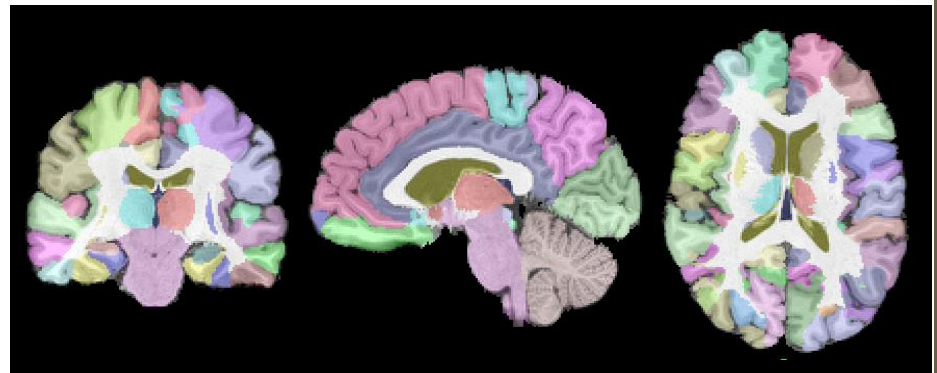
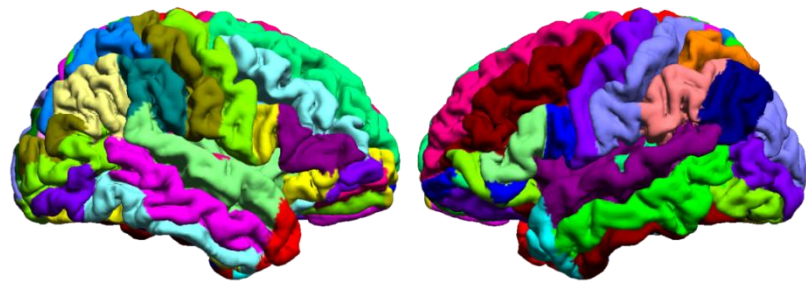
Surface and Volume Registration (SVReg) method performs accurate alignment of both cortical surfaces as well as subcortical volumes.



# Atlas



# Subject

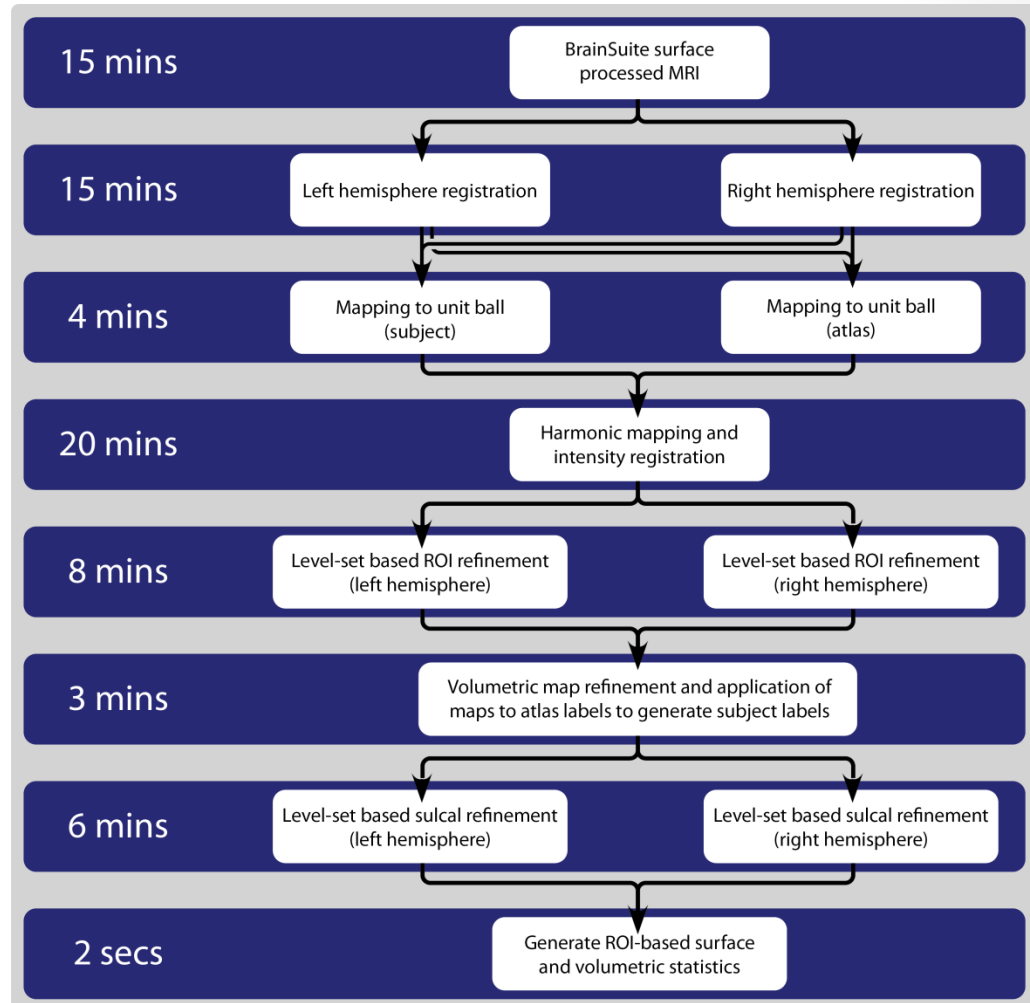


**BrainSuite ROI Labeling** (top) Surface and volume views of the BrainSuite13 anatomical atlas, delineated into anatomical regions of interest. (bottom) Similar views of an automatically labeled subject dataset.

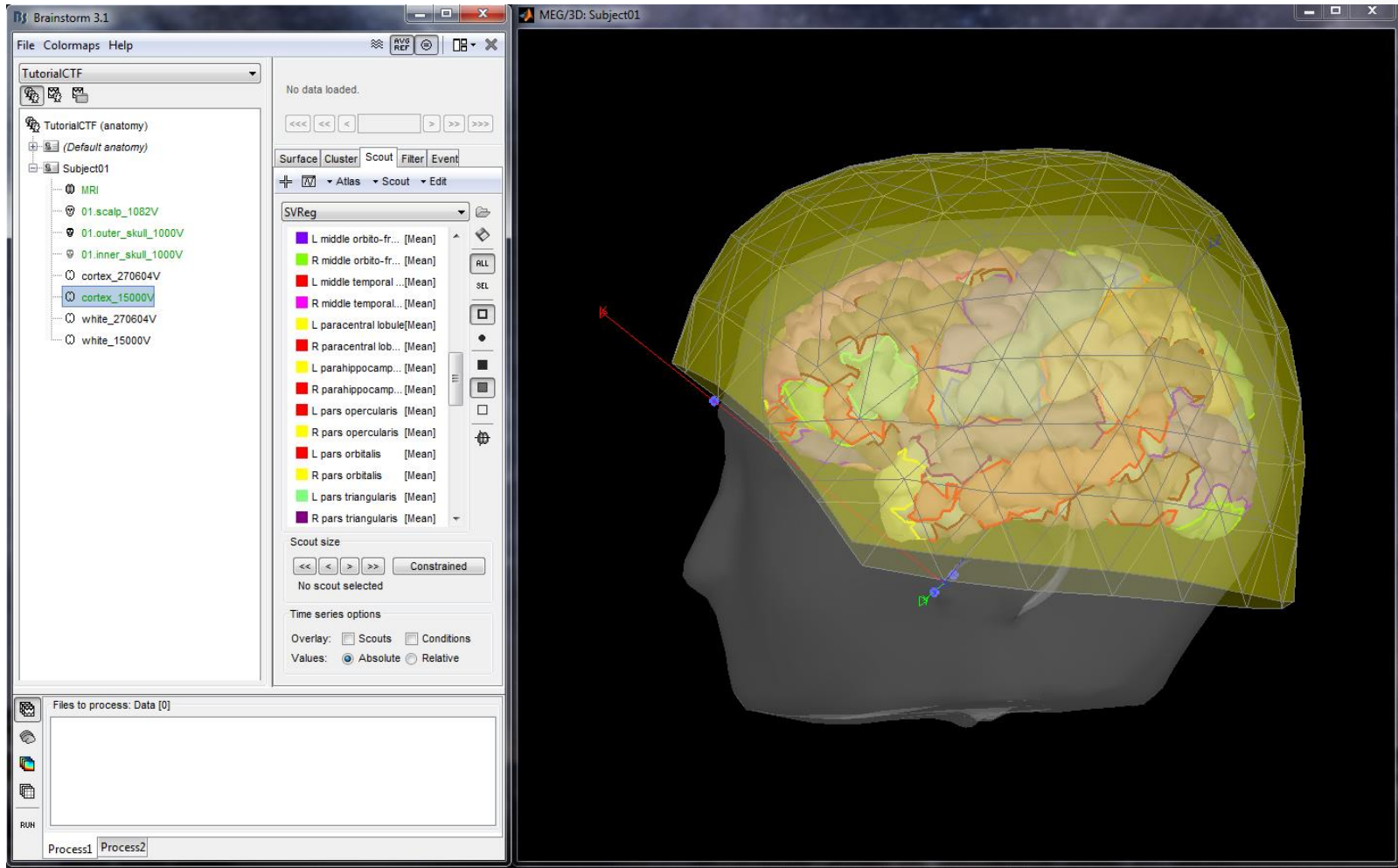
# SVReg Software Workflow

## SVReg Outputs

- Labeled cortical surfaces
- Labeled brain volume
- Measurements for each ROI (area, volume)
- Mappings to atlas space
- Mapped sulcal curves



# Integration with BrainStorm



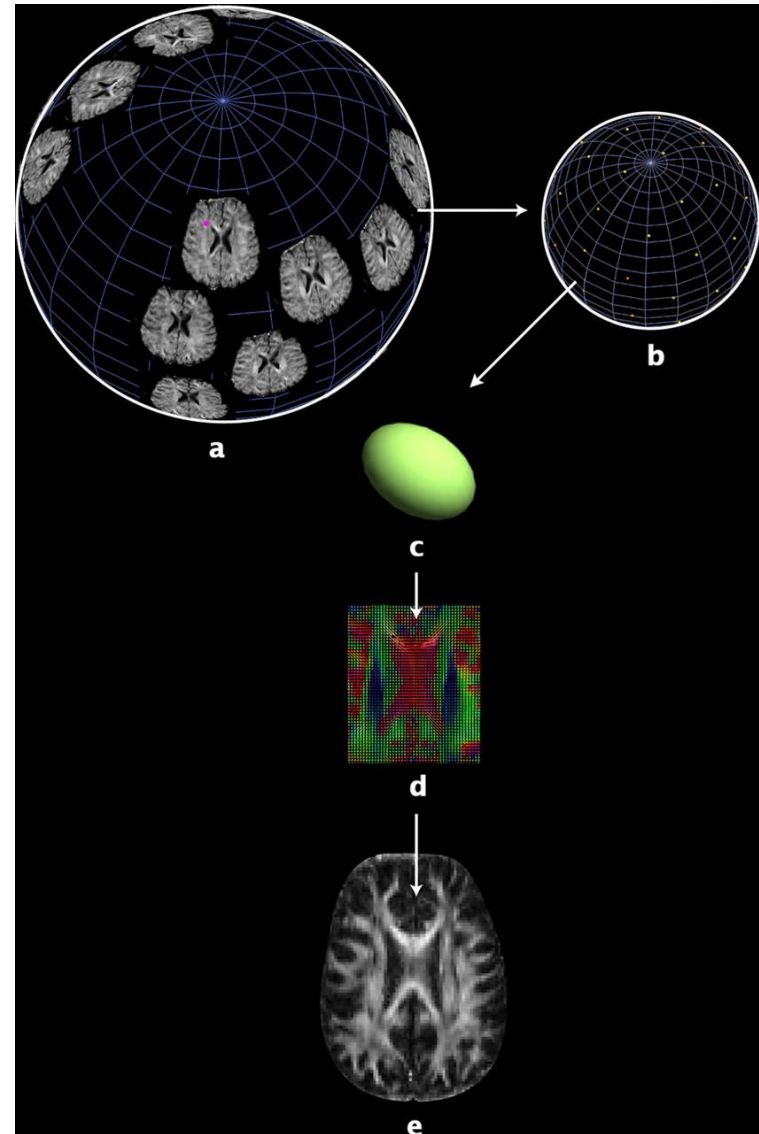
**BrainSuite Cortical Surface Model with ROIs Labeling imported into BrainStorm.** The BrainSuite parcellation can be directly imported into BrainSuite, where the ROIs are useful for interpreting current sources.

BDP:

BrainSuite Diffusion Pipeline

# Diffusion Image Acquisition

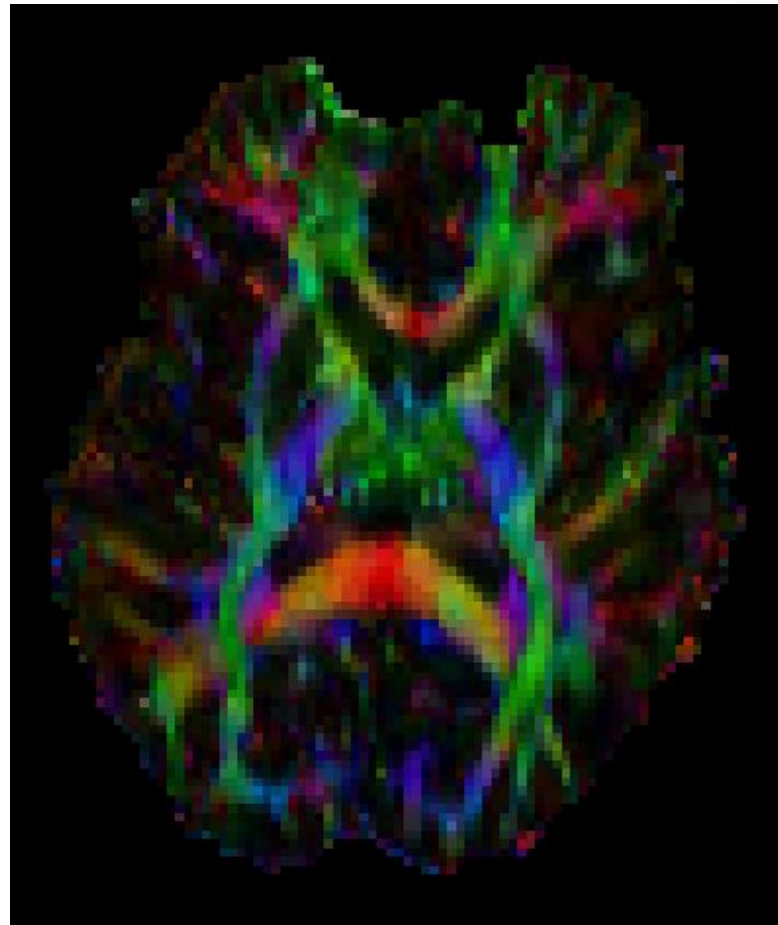
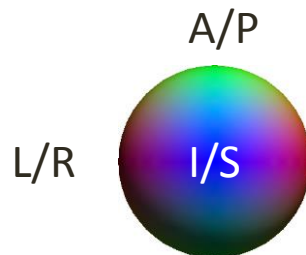
- A set of diffusion-weighted images is acquired with diffusion-sensitizing magnetic field gradients
- Gradients are oriented in different directions
- A 3D volume image is acquired for each direction
- Reconstruction methods are used to estimate the local diffusion properties





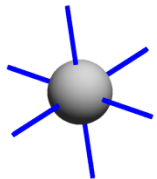
# Diffusion Tensor Imaging (DTI)

- With at least six directions and a baseline image, a tensor model can be estimated.
- Different types of tissue will have different diffusion properties
  - Oriented along nerve fibers
  - Free diffusion in CSF and grey matter
- Visualization of scalar properties (e.g., fractional anisotropy)
- Visualization of major eigenvector using direction encoded color (DEC) maps
  - Red: x, left/right
  - Green: y, anterior/posterior
  - Blue: z, inferior/superior

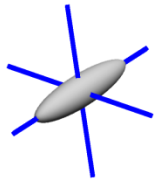


# DTI Visualization

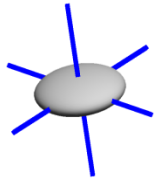
Often visualized using ellipsoids



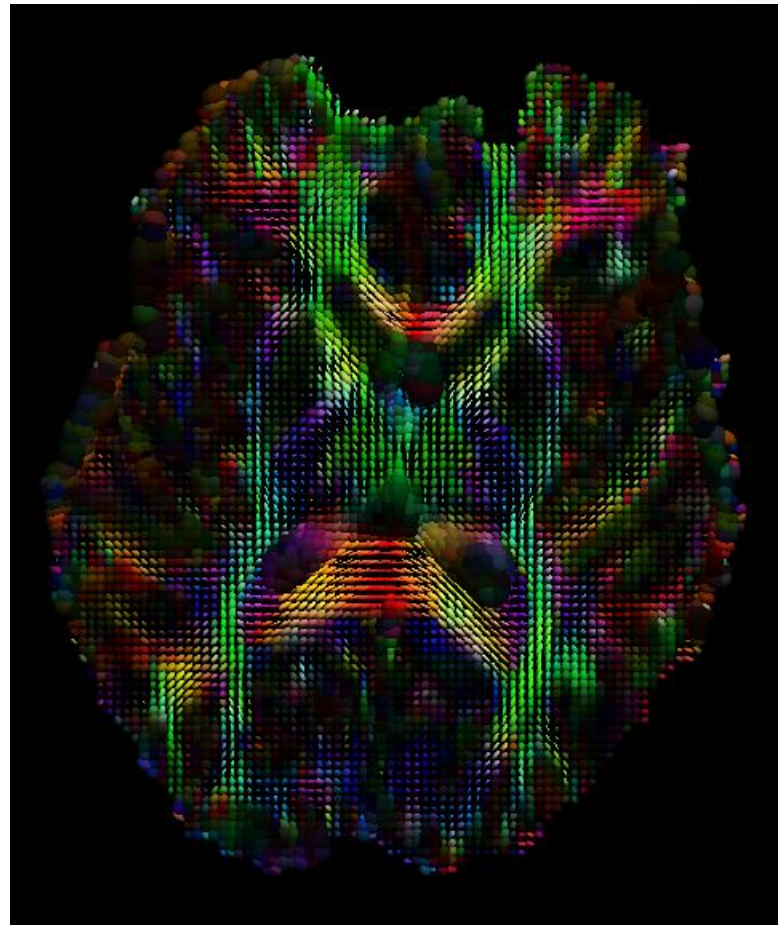
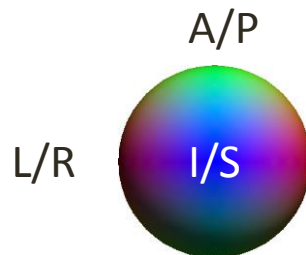
Spherical shapes indicate isotropic diffusion



Elongated shapes indicate directionality



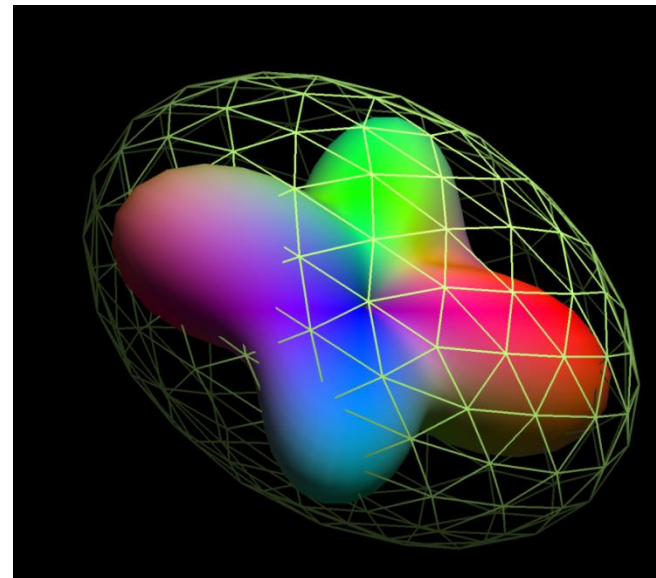
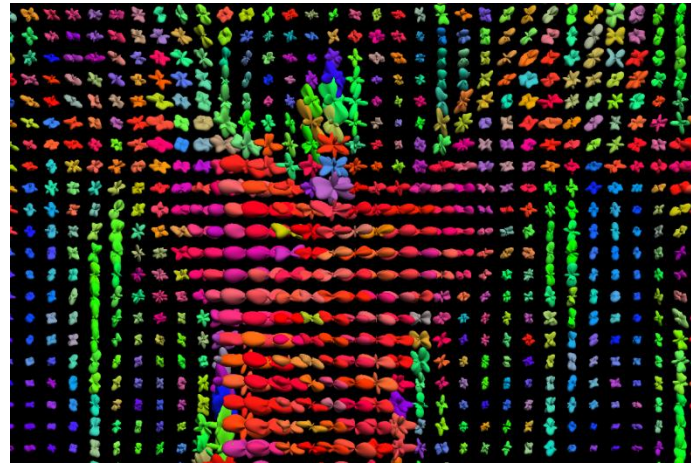
Flat discs are suggestive of the crossing or junction of nerve fibers



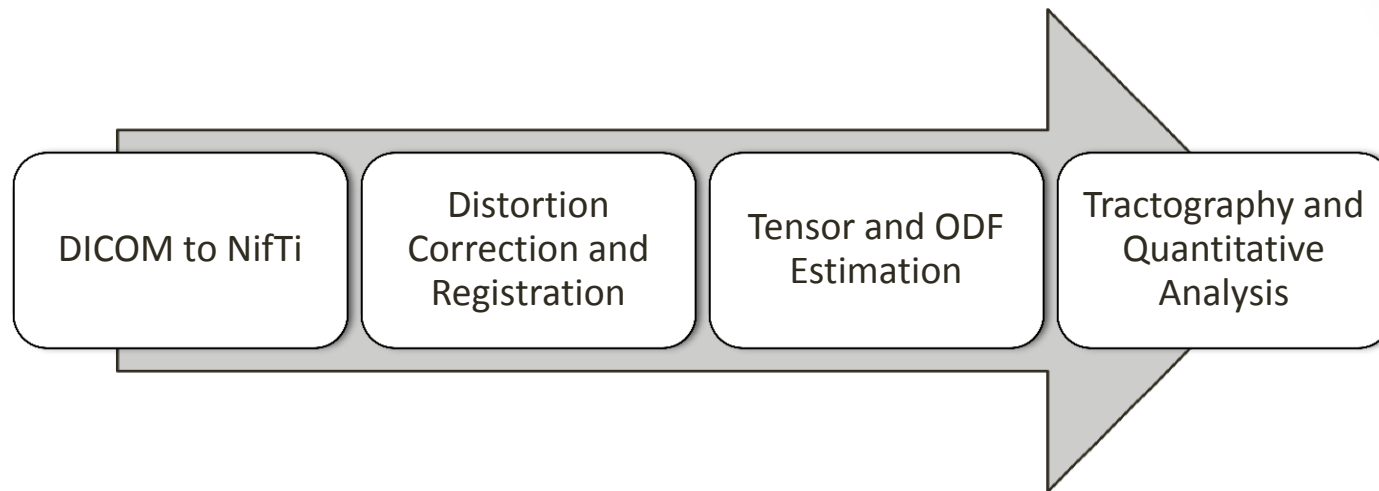


# High Angular Resolution Diffusion Imaging (HARDI)

- The tensor model is limited in what it can resolve
- Fiber tracts may cross in a voxel, presenting ambiguities in determining the meaning of the diffusion pattern
- By sampling in many more directions, we can get a more complete picture of the diffusion pattern
- Examples include Q-Ball imaging (Tuch, 2004)
- Can be processed and visualized using spherical harmonics



# BrainSuite Diffusion Pipeline



A framework to:

- Read diffusion data from DICOM images
- Align diffusion and MPRAGE image
- Correct diffusion data for distortions
- Fit different diffusion models – tensor and ODFs
- Compute different quantitative diffusion parameters
- Compute diffusion tracks and connectivity matrix

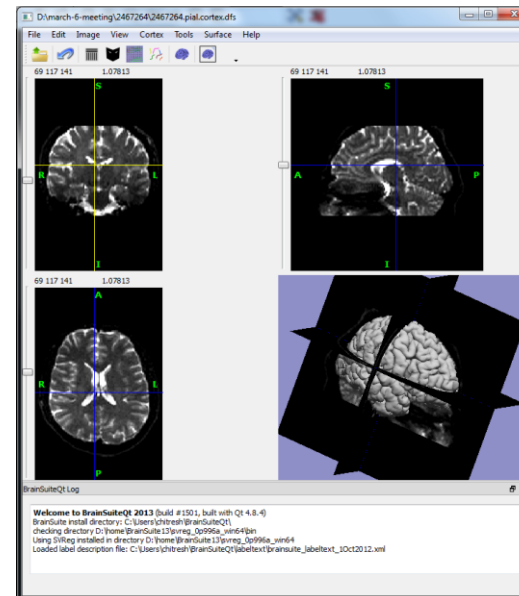
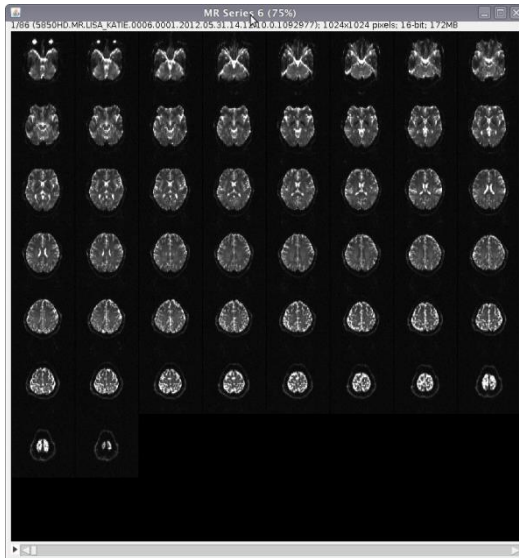
## DICOM to Nifti

Distortion Correction  
and Registration

Tensor and ODF  
Estimation

Tractography and  
Quantitative Analysis

- Scanner saved DICOM images, as input
- De-mosaic the diffusion images
- Extracts diffusion parameters
  - bmat, bval, bvec
- Re-orient diffusion gradients to voxel coordinates
- Writes standard 4D nifti files



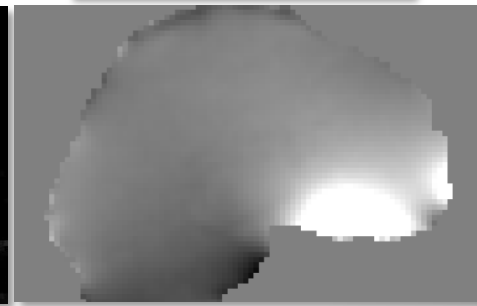
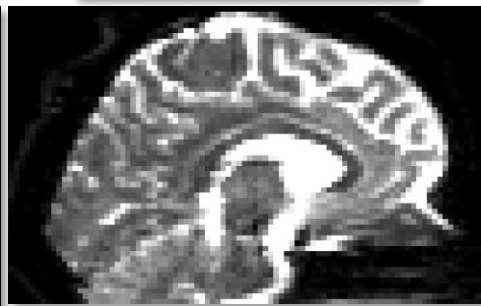
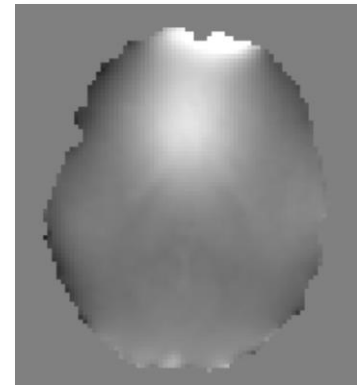
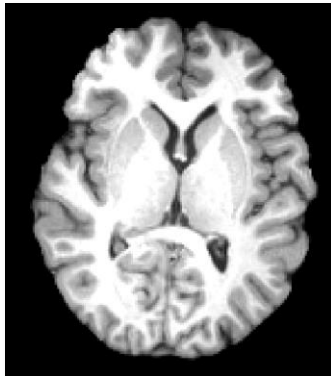
DICOM to Nifti

## **Distortion correction and Registration**

Tensor and ODF  
Estimation

Tractography and  
Quantitative Analysis

- Diffusion MRI uses fast acquisition – Echo planar Imaging (EPI)
- EPI is sensitive to magnetic field ( $B_0$ ) inhomogeneity → Localized geometric distortion



MPRAGE image

b=0 image

Field inhomogeneity map

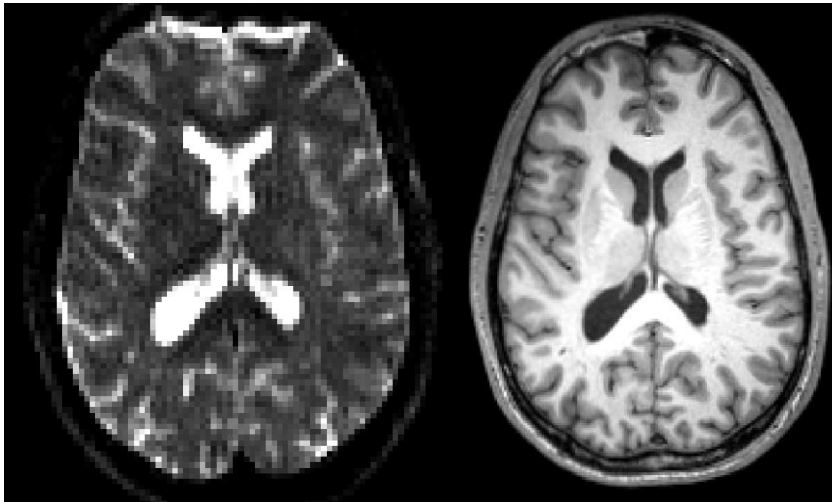
DICOM to Nifti

## **Distortion correction and Registration**

Tensor and ODF  
Estimation

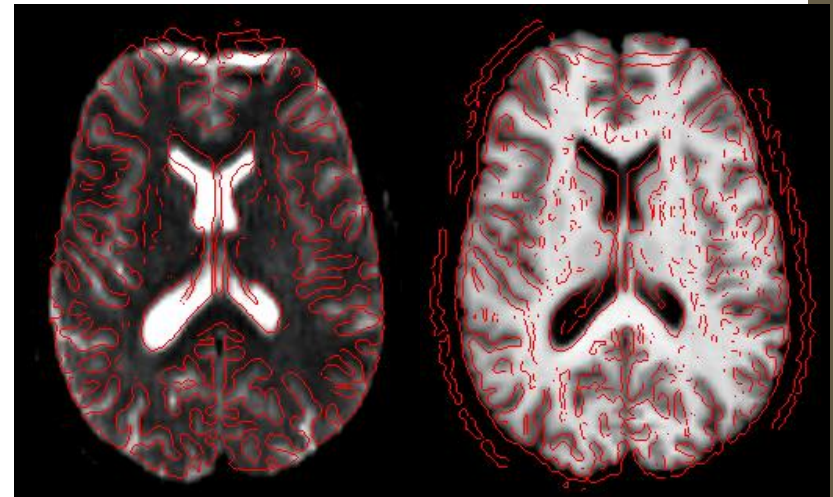
Tractography and  
Quantitative Analysis

- Distortions results in misalignment with structural scans by several millimeters
- Limits the accuracy of multi-modal analysis



b=0 image

MPRAGE image



Overlay with edges



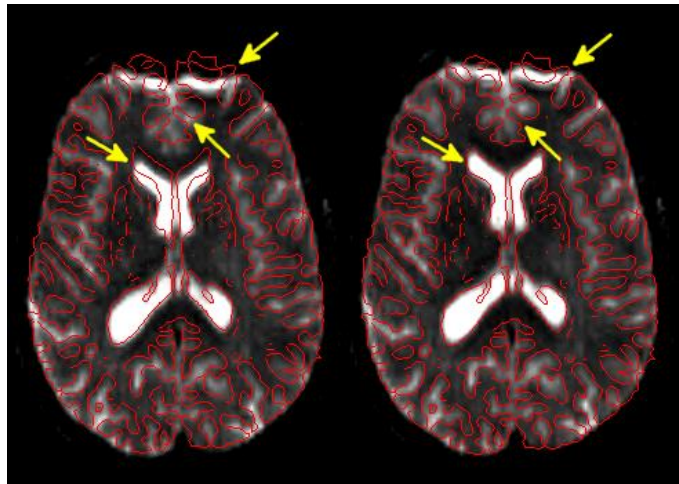
DICOM to Nifti

## **Distortion correction and Registration**

Tensor and ODF  
Estimation

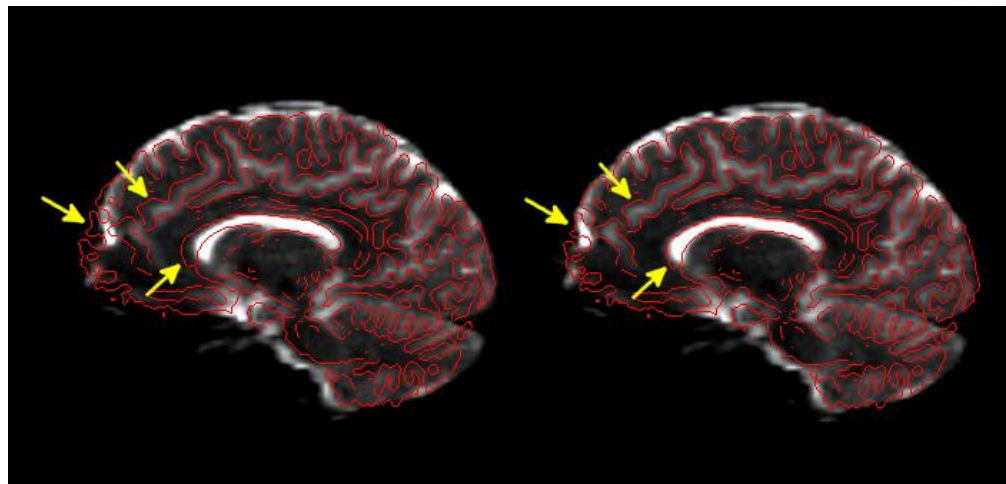
Tractography and  
Quantitative Analysis

- Corrects the distortion in diffusion (EPI) images using non-rigid registration
- No fieldmap is required for correction



Before

After



Before

After

Each figure shows (left) distorted and (right) corrected b=0 image, overlaid with the edge-map (red outline) generated from the T1-weighted image. Arrows indicate areas of significant correction.

Bhushan et al. 2012 Correcting Susceptibility-Induced Distortion in Diffusion-Weighted MRI using Constrained Nonrigid Registration, APSIPA 2012.

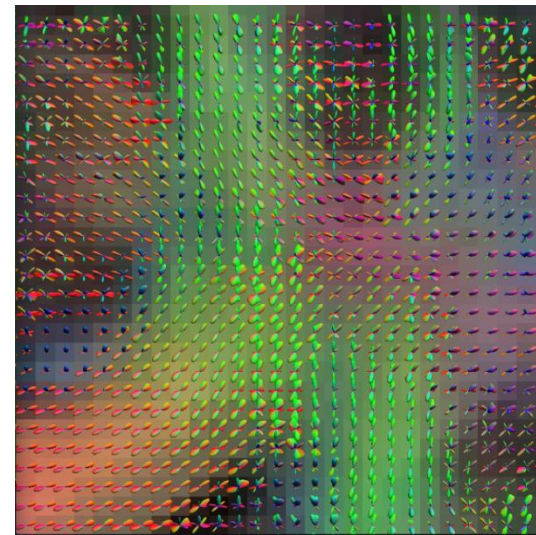
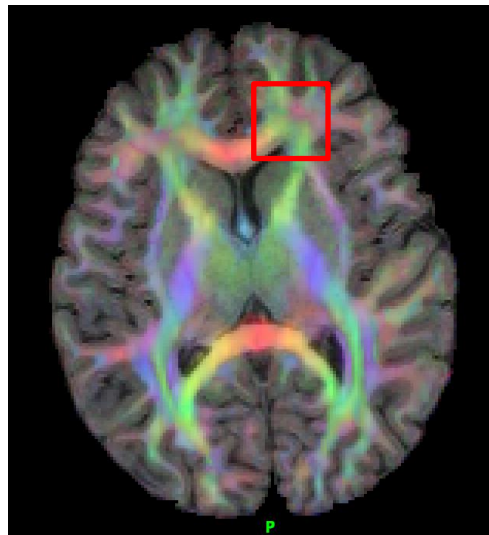
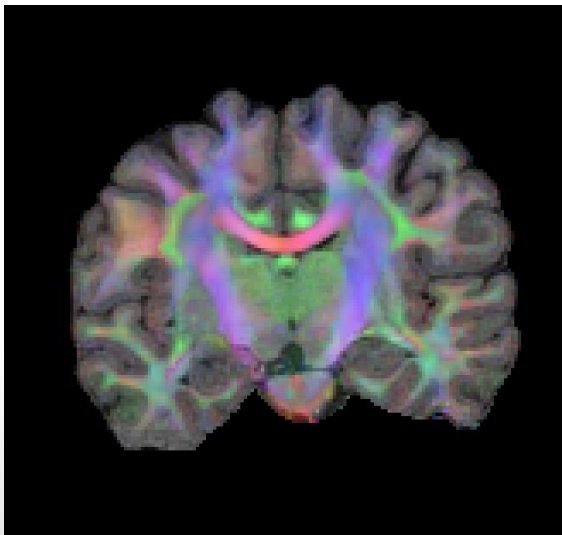
DICOM to Nifti

Distortion Correction  
and Registration

## Tensor and ODF Estimation

Tractography and  
Quantitative Analysis

- Estimates diffusion tensors
  - FA, MD, color-FA
- Axial, Radial Diffusivity
- ODFs using FRT and FRACT
- FRACT (Haldar and Leahy, 2013)
  - improved accuracy
  - higher angular resolution

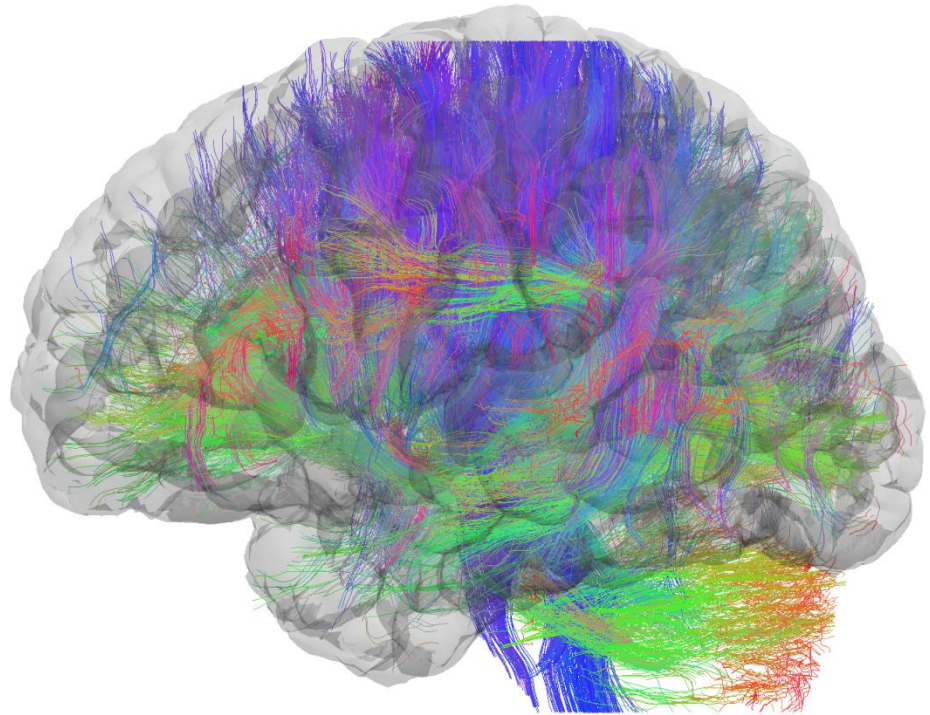






# Acknowledgments

- Richard Leahy, PhD
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- Hanna Damasio, MD



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Questions

# References

The software is available online at: <http://brainsuite.loni.ucla.edu/>

Additional documentation at: <http://www.loni.ucla.edu/~shattuck/brainsuite/>

User forum: <http://forum.loni.ucla.edu/brainsuite>

More details for the methods described in this talk can be found in the following papers:

## Segmentation

- Shattuck DW, Sandor-Leahy SR, Schaper KA, Rottenberg DA and Leahy RM (2001) Magnetic Resonance Image Tissue Classification Using a Partial Volume Model [\*NeuroImage\*, 13\(5\):856-876](#)
- Shattuck DW and Leahy RM (2001) Graph Based Analysis and Correction of Cortical Volume Topology, [\*IEEE Transactions on Medical Imaging\*, 20\(11\)1167-1177](#)
- Shattuck DW and Leahy RM (2002) BrainSuite: An Automated Cortical Surface Identification Tool [\*Medical Image Analysis\*, 8\(2\):129-142](#)
- Dogdas B, Shattuck DW, and Leahy RM (2005) Segmentation of Skull and Scalp in 3D Human MRI Using Mathematical Morphology [\*Human Brain Mapping\* 26\(4\):273-85](#)

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## Registration and Curve Delineation

- Joshi AA, Leahy RM, Thompson PM, Shattuck DW (2004) Cortical Surface Parameterization by P-Harmonic Energy Minimization. ISBI 2004: 428-431
- Joshi AA, Shattuck DW, Thompson PM, and Richard M. Leahy (2007) Surface-Constrained Volumetric Brain Registration Using Harmonic Mappings [\*IEEE Trans. on Medical Imaging\* 26\(12\):1657-1669](#)
- Joshi AA, Shattuck DW, Thompson PM, and Leahy RM (2009) A Parameterization-based Numerical Method for Isotropic and Anisotropic Diffusion Smoothing on Non-Flat Surfaces, [\*IEEE Trans. on Image Processing\* 18\(6\):1358-1365](#)
- Shattuck DW, Joshi AA, Pantazis D, Kan E, Dutton RA, Sowell ER, Thompson PM, Toga AW, Leahy RM (2009) Semi-automated Method for Delineation of Landmarks on Models of the Cerebral Cortex, [\*Journal of Neuroscience Methods\* 178\(2\):385-392](#)
- Joshi AA, Pantazis D, Li Q, Damasio H, Shattuck D, Toga A, Leahy RM (2010) Sulcal set optimization for cortical surface registration [\*NeuroImage\* 50\(3\):950-9](#)
- Pantazis D, Joshi AA, Jintao J, Shattuck DW, Bernstein LE, Damasio H, and Leahy RM (2010) Comparison of landmark-based and automatic methods for cortical surface registration, [\*NeuroImage\* 49\(3\):2479-93](#)
- Joshi AA, Shattuck DW and Leahy RM, A Fast and Accurate Method for Automated Cortical Surface Registration and Labeling, Proc. WBIR LNCS Springer 2012, 180-189

# References

## Diffusion MRI

- Halдар JP and Leahy RM (2013) Linear transforms for Fourier data on the sphere: Application to high angular resolution diffusion MRI of the brain [NeuroImage 71:233-247](#)
- Bhushan C, Halдар JP, Joshi AA, and Leahy RM (2012) Correcting susceptibility-induced distortion in diffusion-weighted MRI using constrained nonrigid registration, [Asia-Pacific Signal & Information Processing Association Annual Summit and Conference \(APSIPA ASC\), 1-9, Los Angeles, California, 3-6 Dec 2012](#)