



UCLA Brain Mapping Center

# BrainSuite

presented at Children's Hospital Los Angeles  
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# Objectives

- Introduce new users to the BrainSuite software
- Provide in-depth training on the use of BrainSuite
- Overviews of the major components of the software presented by its developers
- Hands-on training with assistance from experienced users
  - Sample data sets
  - Your own data
- Provide assistance with how to integrate the software into your research approach.

# Schedule

1.00-1.05pm Richard Leahy\*: Introduction

1.05-1.45pm David Shattuck\*\*: BrainSuite Overview, Demo

1.45-2.05pm Anand Joshi\*: Atlas-Based Registration and Labeling and Other Tools

2.05-2.25pm Shantanu Joshi\*\*: BrainSuite Statistics (BSS) toolbox

2.25-3.00pm Hands on Training: Surface extraction, labeling, BSS

3.00-3.30pm Justin Haldar\*: Tractography and connectivity modeling

3.30-3.50pm Chitresh Bhushan\*: Processing of Diffusion Data

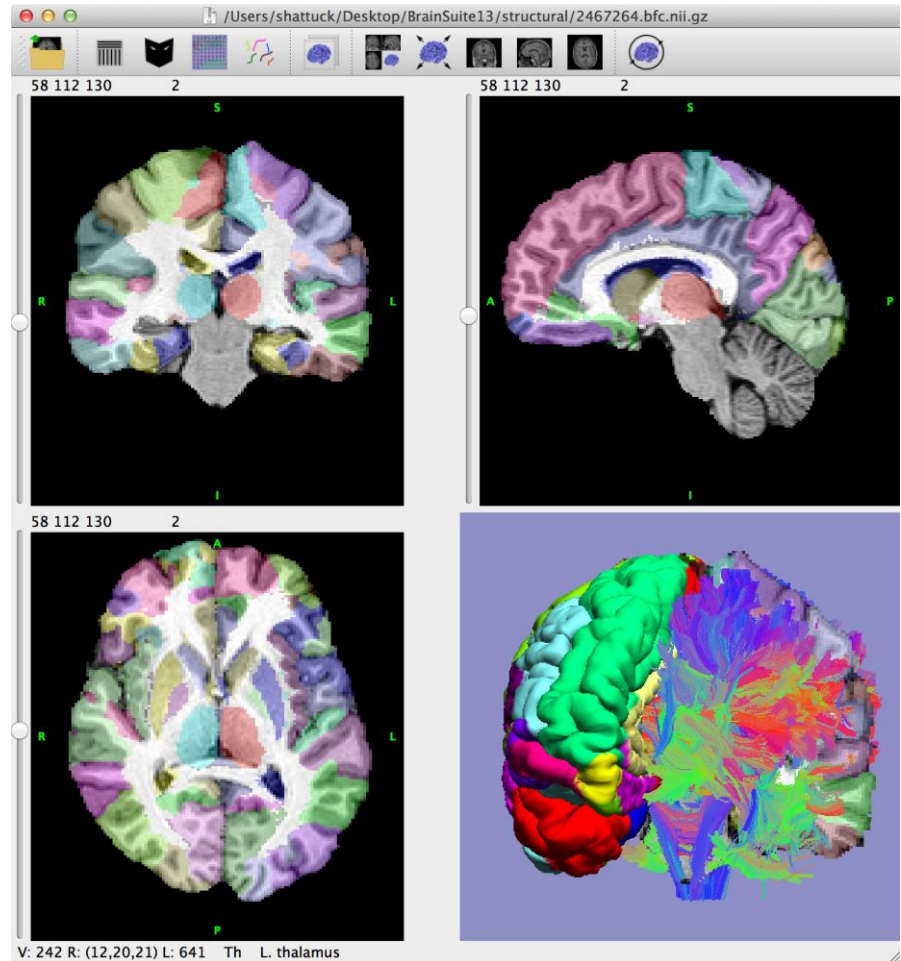
3.50-4.30pm Hands on Training: Diffusion and Connectivity Analysis

\* Signal and Image Processing Institute, Dept. of Electrical Engineering, USC

\*\* Ahmanson-Lovelace Brain Mapping Center, Dept. of Neurology, UCLA

# BrainSuite

- Collection of image analysis tools designed to process structural and diffusion MRI
  - Automated sequence to extract cortical surface models from T1-MRI
  - Tools to register surface and volume data to an atlas to define anatomical ROIs
  - Tools for processing diffusion imaging data, including coregistration to anatomical T1 image, ODF and tensor fitting, and tractography.
  - Visualization tools for exploring these data.
- Runs on Windows, Mac, and Linux\*

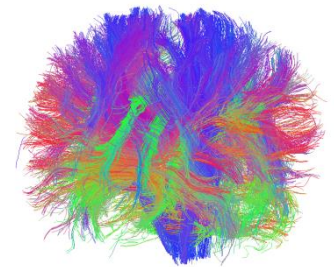
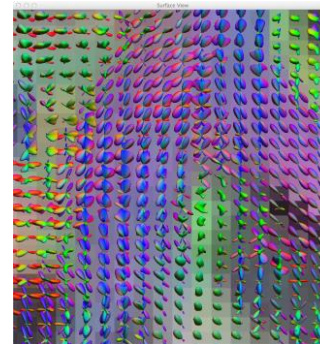
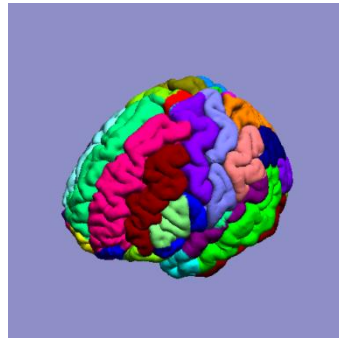
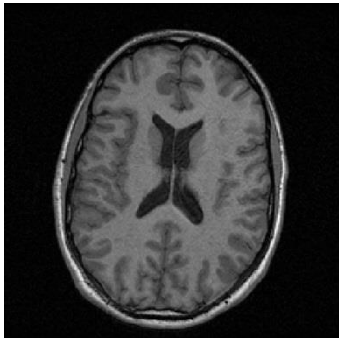


\* GUI for Linux version is not yet released



# Outline

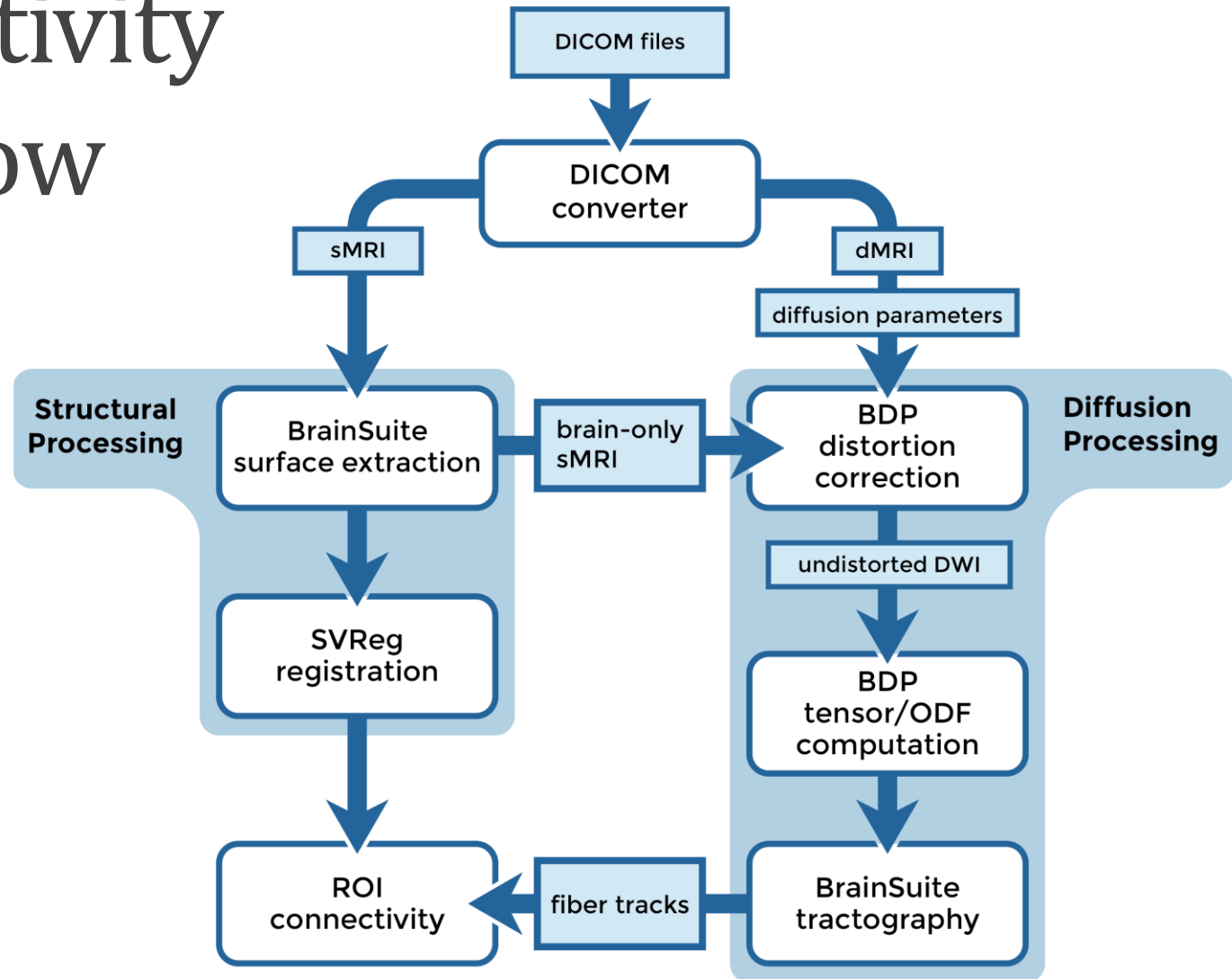
- Overview of BrainSuite Functionality
  - User Interface
  - Cortical Surface Extraction
  - Atlas-Based Registration and Labeling
  - Processing and Visualization of Diffusion Data
  - Ongoing Work
- Surface Extraction In-depth / Software Demonstration



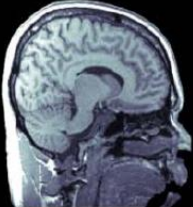
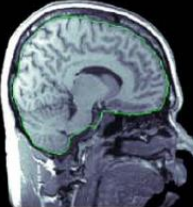

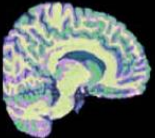
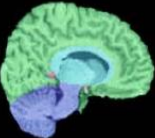
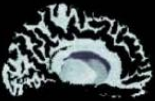


# Motivation

- We are typically interested in performing comparisons across different brains or brains at different points in time.
- For these comparisons to be meaningful, we must be able to establish spatial anatomical correspondence across the data
- Once correspondence is established, we can study various neuroanatomical features in the data.
  - Size of structures, cortical thickness, cortical complexity
  - White matter architecture, connectivity relationships
  - How these change over time or in the presence of disease or trauma
- BrainSuite software goals
  - Address these challenges with automated processing where possible
  - Provide facilities to intervene when necessary
  - Provide tools to streamline the tasks of performing analysis

# BrainSuite Connectivity Workflow

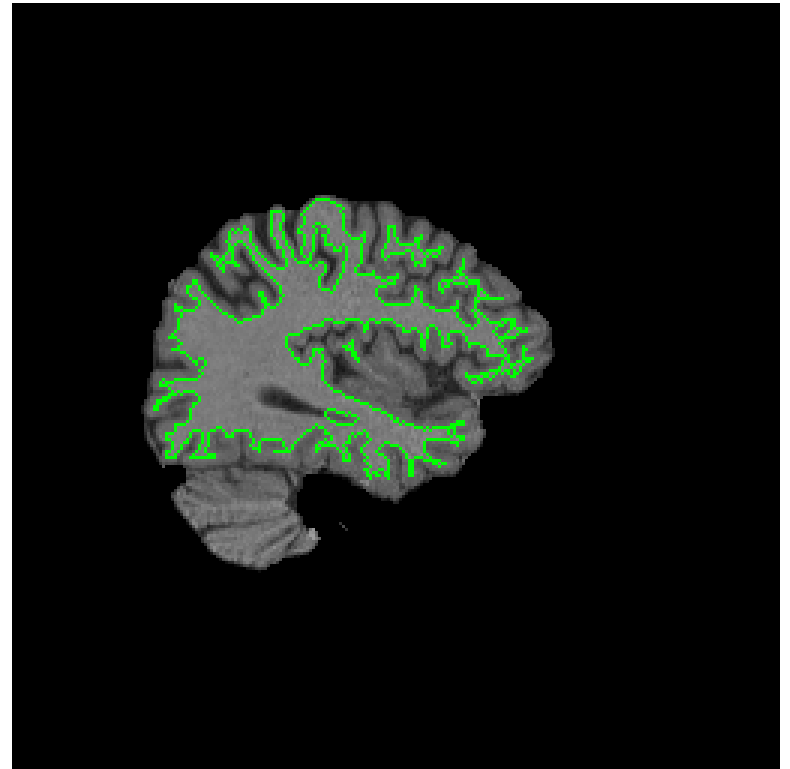


# Cortical Surface Extraction

							
MRI	skull stripping <2 sec	nonuniformity correction 40s - 4 min	tissue classification <5 sec	cerebrum labeling <20 sec	topology correction <40 sec	inner cortical surface generation <2 sec	pial surface generation <10 min

# Volumetric Outputs

- Brain-only image/mask
- Bias-corrected brain image
- Tissue label image
- Tissue fraction image
- Cerebrum mask
- Inner cortical mask

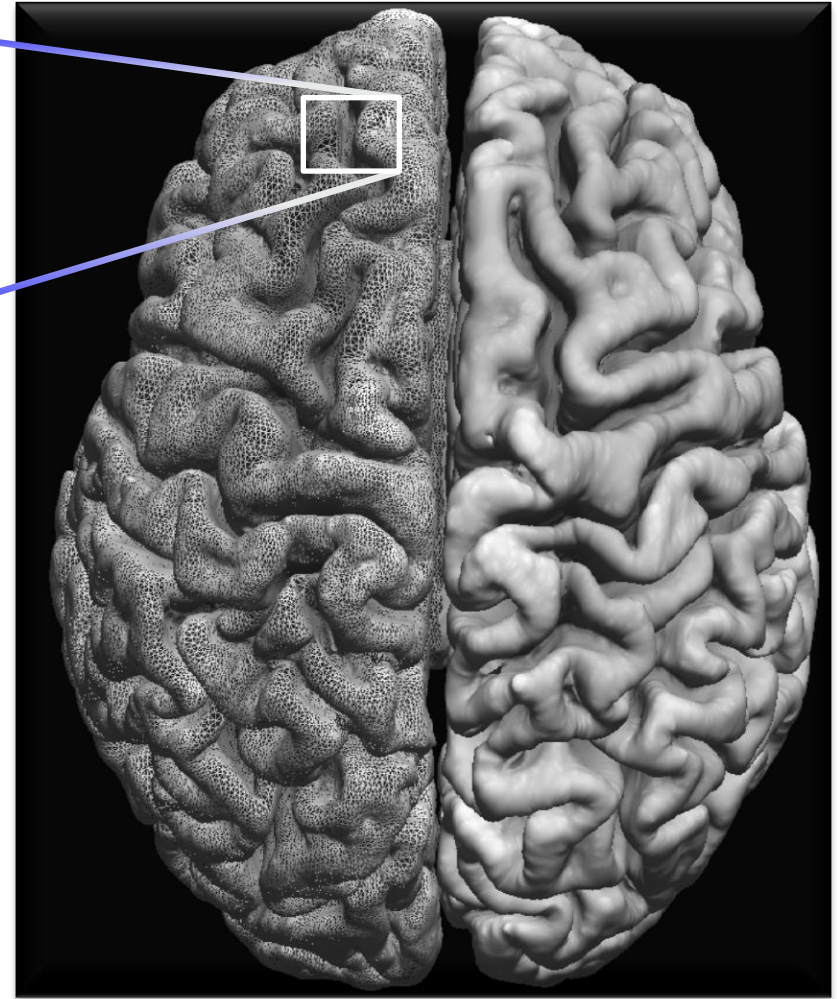
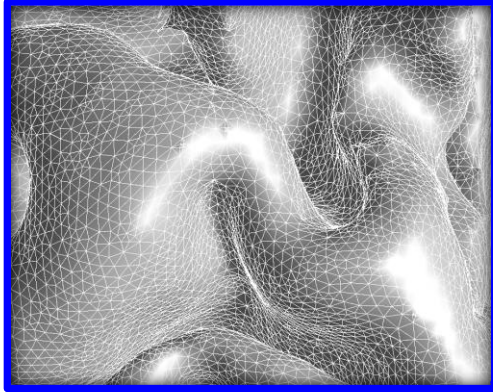


# Surface Outputs

- Inner cortex
- Pial surface
- Left and right hemispheres of each



# Surface Models


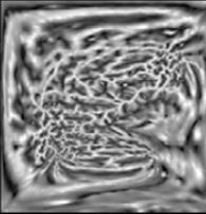


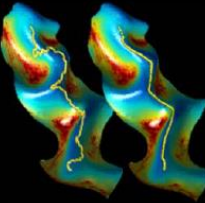
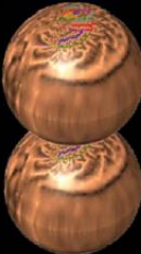
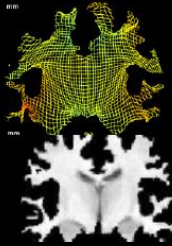
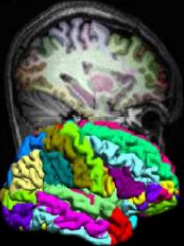


- We are often interested in functional areas in the cortex
- Surface-based features are of interest in the study of development or disease processes
- Many volumetric-based approaches do not align the cortical anatomy well
- EEG/MEG source localization: the location and orientation of the cortical surface can provide additional information
- Cortex can be represented as a high resolution triangulated mesh with ~700,000 triangles

Cortical surface mesh representation



# Surface-constrained Volumetric Registration

							
3D surface L2 alignment	flat mapping	curvature alignment	transfer of labels	boundary refinement	3D harmonic mapping	intensity registration	volumetric label transfer
~10 min	~1 min	~10 min	<1 min	~10 min	~10 min	~20 min	~2 min

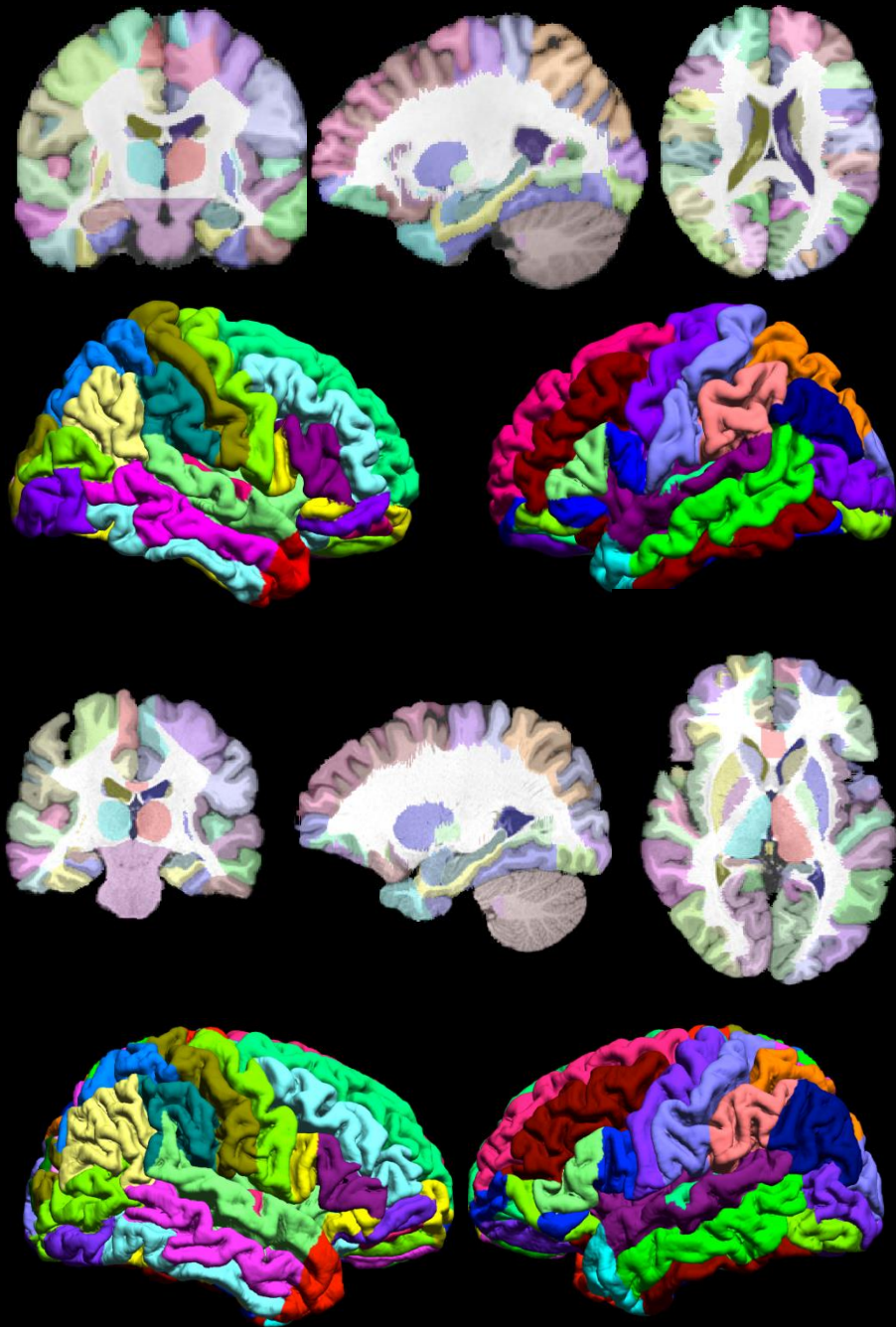


# BrainSuite Atlas1

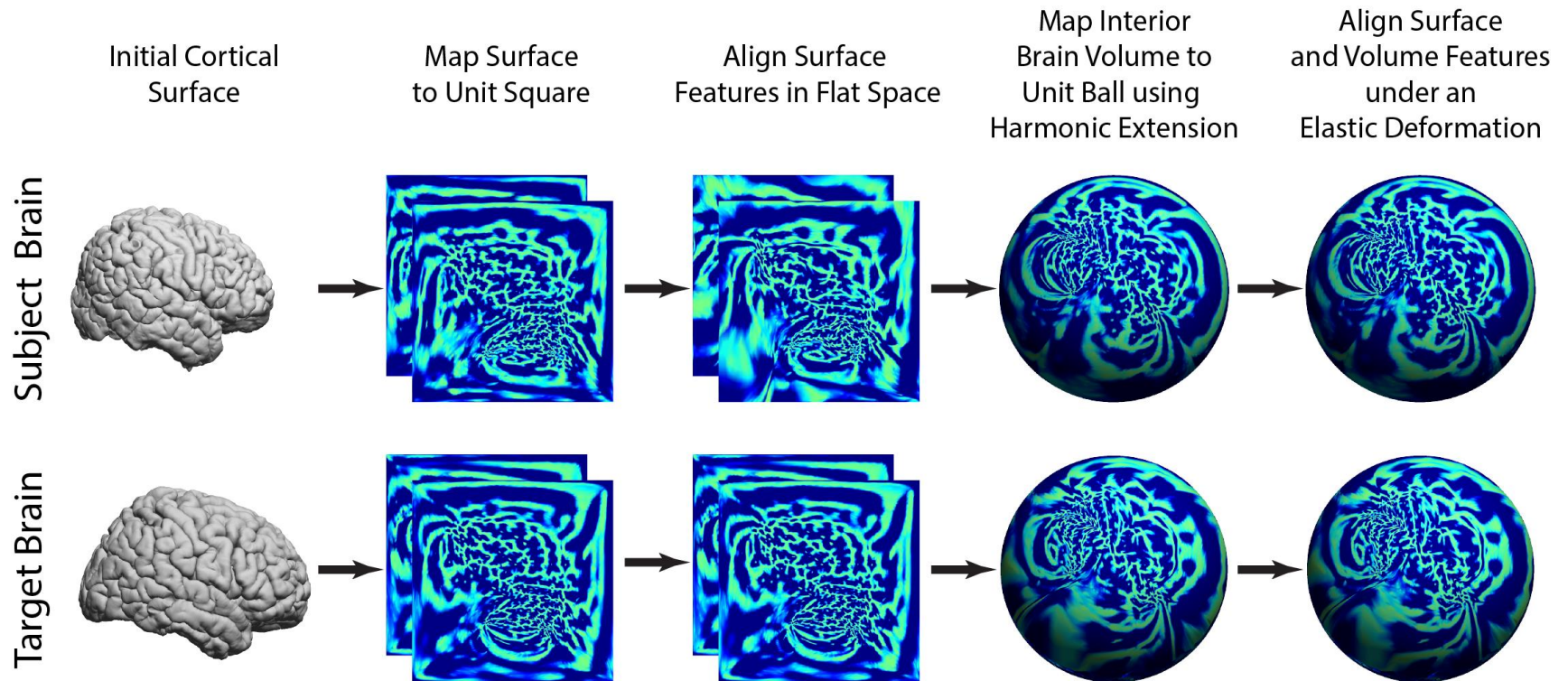
- Single subject atlas labeled at USC by expert neuroanatomist
- 26 sulcal curves per hemisphere
- 98 volumetric regions of interest (ROIs), 35\*2=70 cortical ROIs

# BCI-DNI Atlas

- Single subject atlas labeled at USC by expert neuroanatomist
- high-resolution (0.5 mm × 0.5 mm × 0.8 mm) 3D MPRAGE, 3T scan
- 26 sulcal curves per hemisphere
- 95 volumetric regions of interest (ROIs), 33\*2=66 cortical ROIs

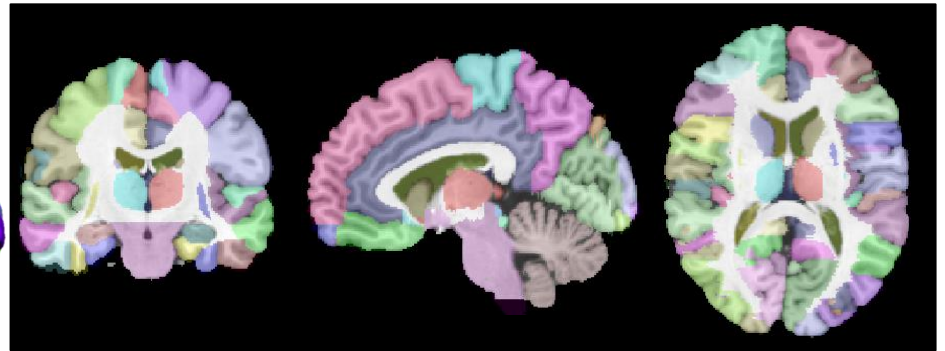
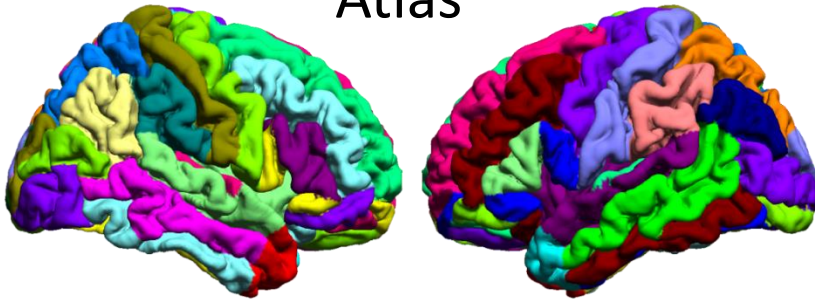


# 3D Harmonic Mapping & Intensity Registration



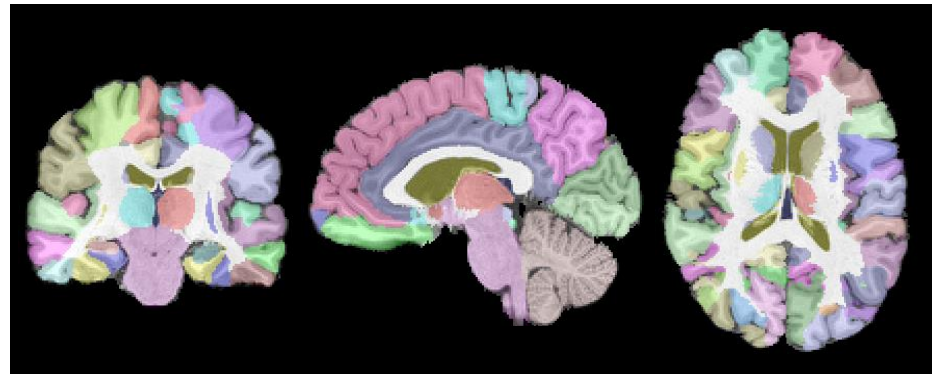
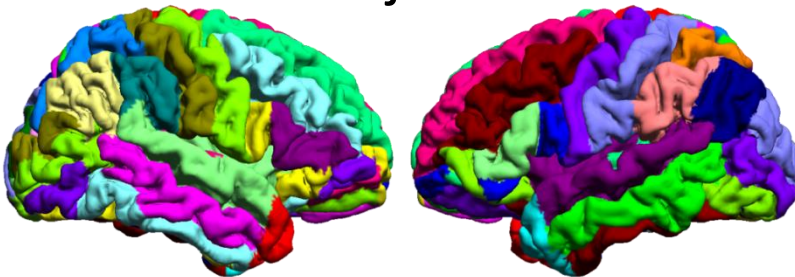
# Volumetric Label Transfer

Atlas



Views of the BrainSuite anatomical atlas, delineated into anatomical ROIs.

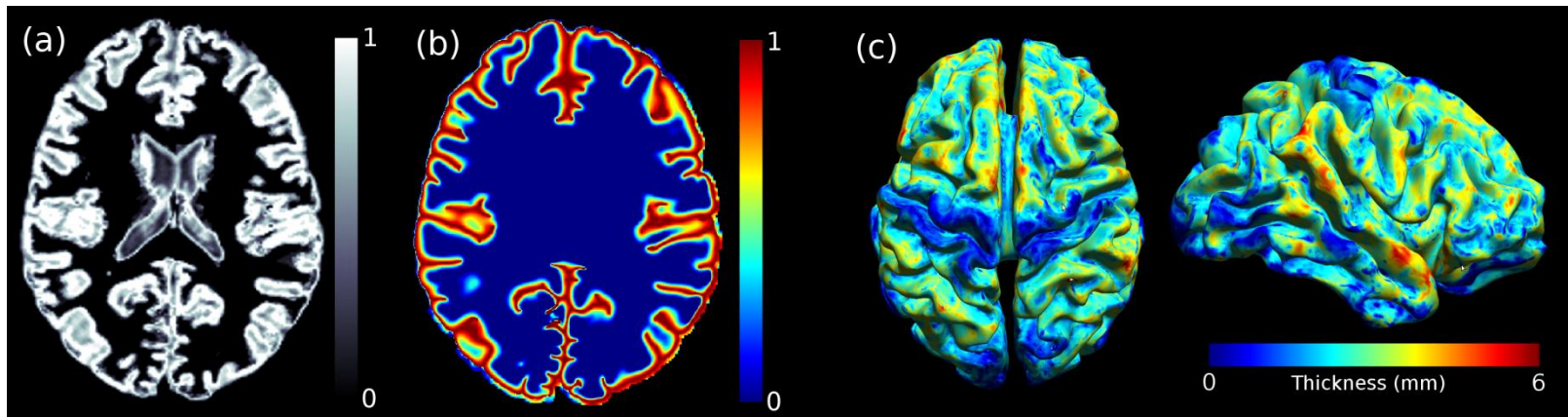
Subject



Similar views of an automatically labeled subject dataset.



# Cortical Thickness using Partial Tissue Fraction Estimates

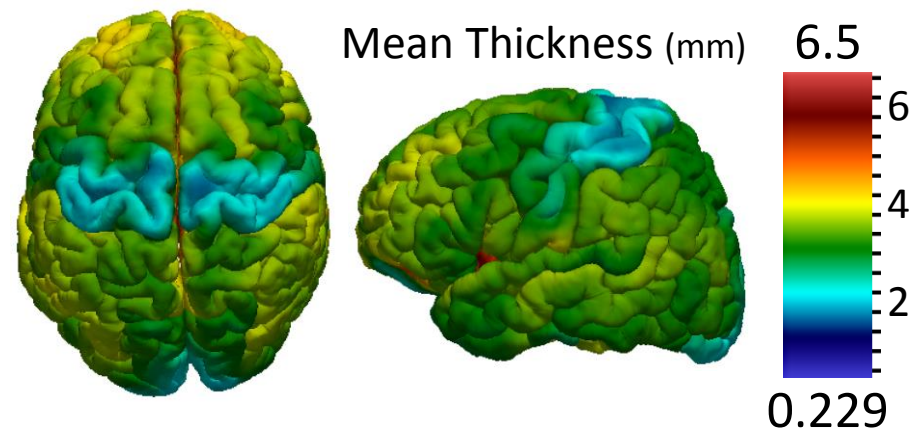
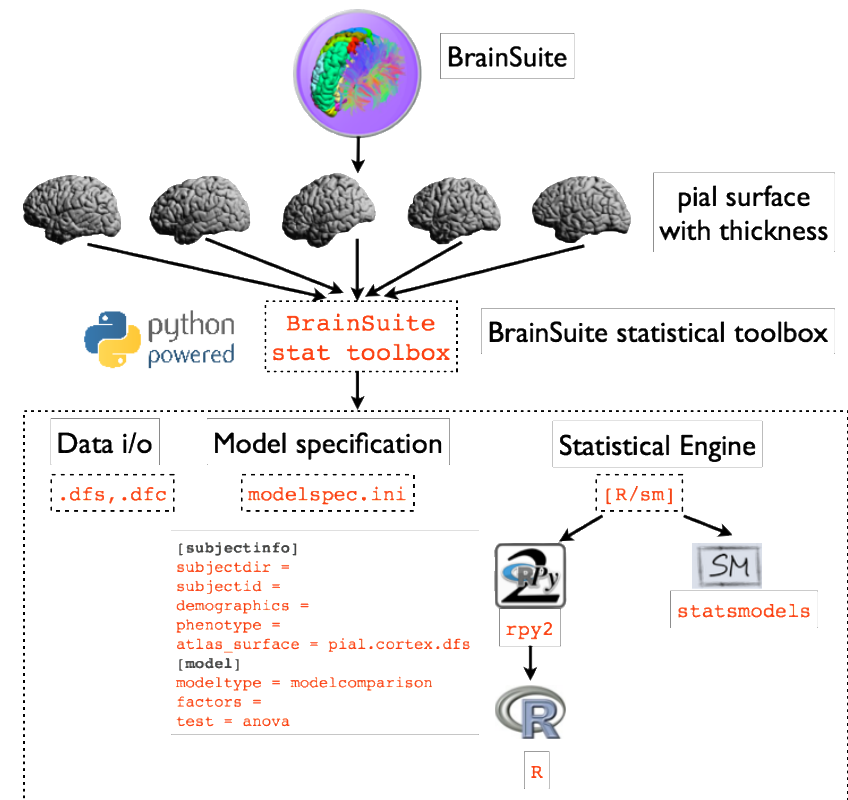


- (a) Gray-matter fraction estimated using a partial volume model;  
(b) Temperature map obtained using the proposed ALE method; and  
(c) Thickness estimate using the ALE method shown on the estimated mid-cortical surface.

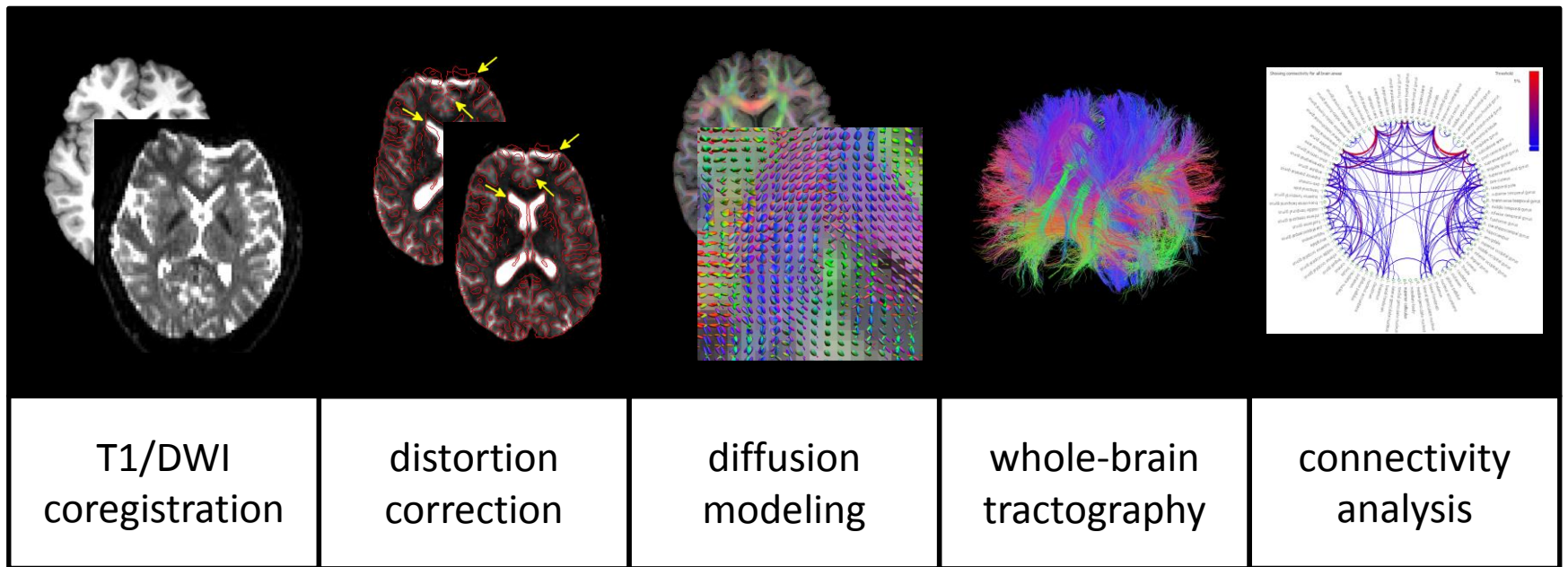
# BrainSuite

## Statistical Toolbox

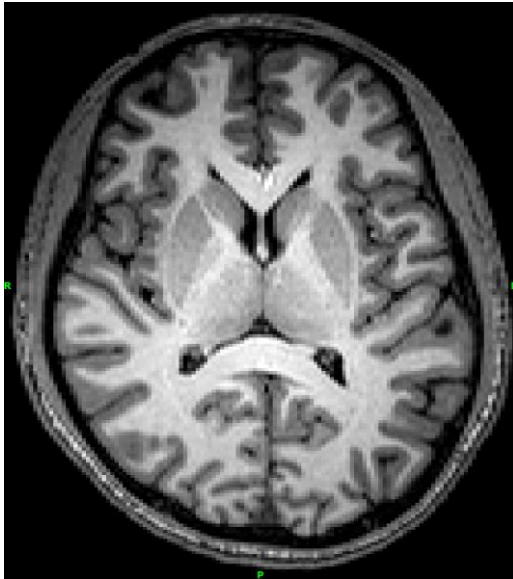
- Performs structural group analysis for cortical surfaces
- Encapsulates data representation, the model specification, and the statistical computation process.
- Implemented in Python with rpy2.
- Cross-platform - Win, Mac, Linux
- Offers statistical methods:
  - ANOVA, GLM, correlation
  - Provision for Multiple testing - FDR
  - Uses R data.table to efficiently vectorize operations
- Available at [brainsuite.org/bss](http://brainsuite.org/bss)



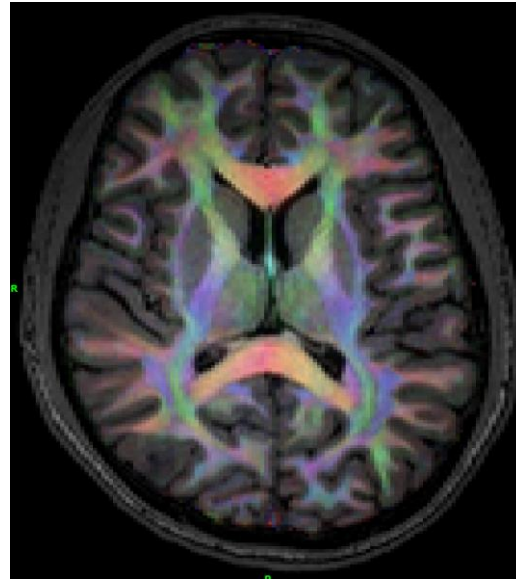
# BrainSuite Diffusion Pipeline



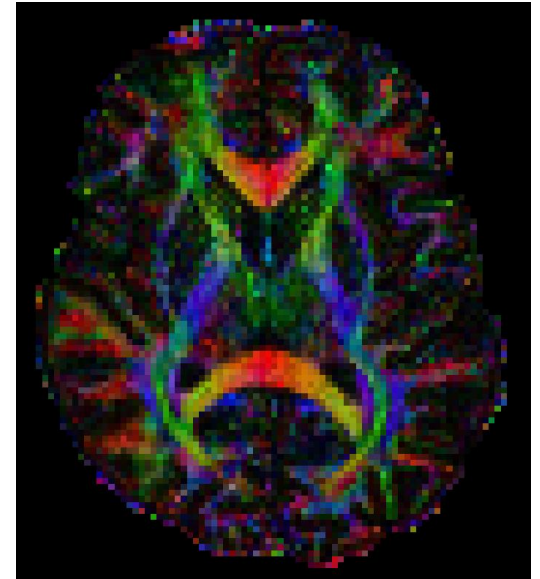
# T1 / Diffusion Registration



T1 Coordinates  
(Surfaces, Labels)



T1/Color-FA  
Overlay



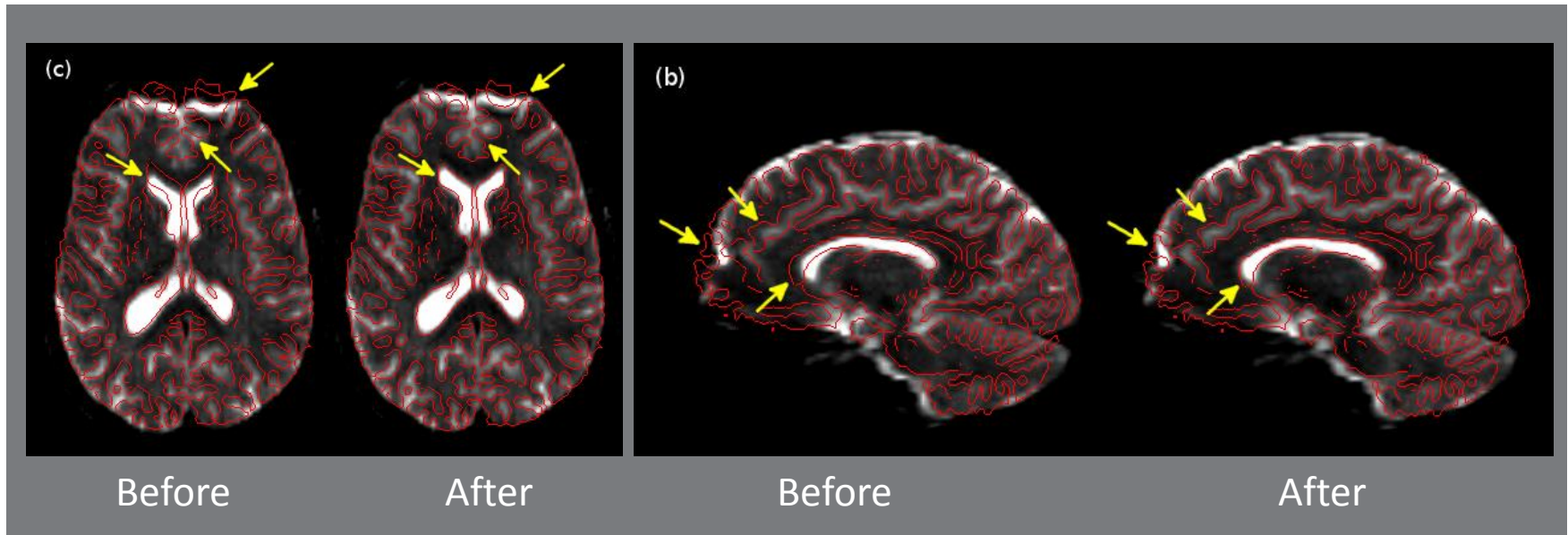
Diffusion Coordinates

- If we want to fuse information from diffusion and structural MRI, we need to co-register them.
- However, rigid registration is not enough.



# Registration-based Correction

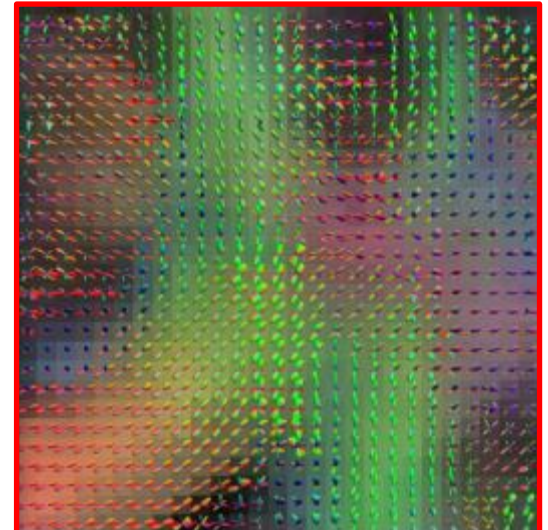
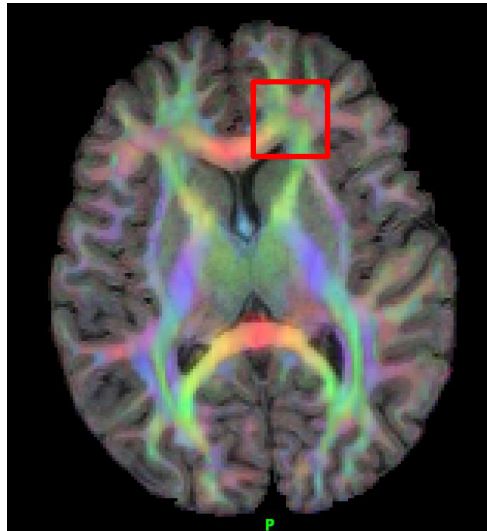
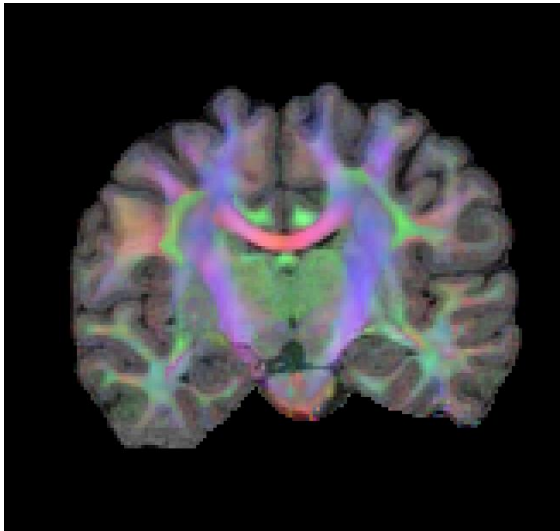
- Corrects the distortion in diffusion (EPI) images using non-rigid registration
- No fieldmap is required
- Similar performance to fieldmap method



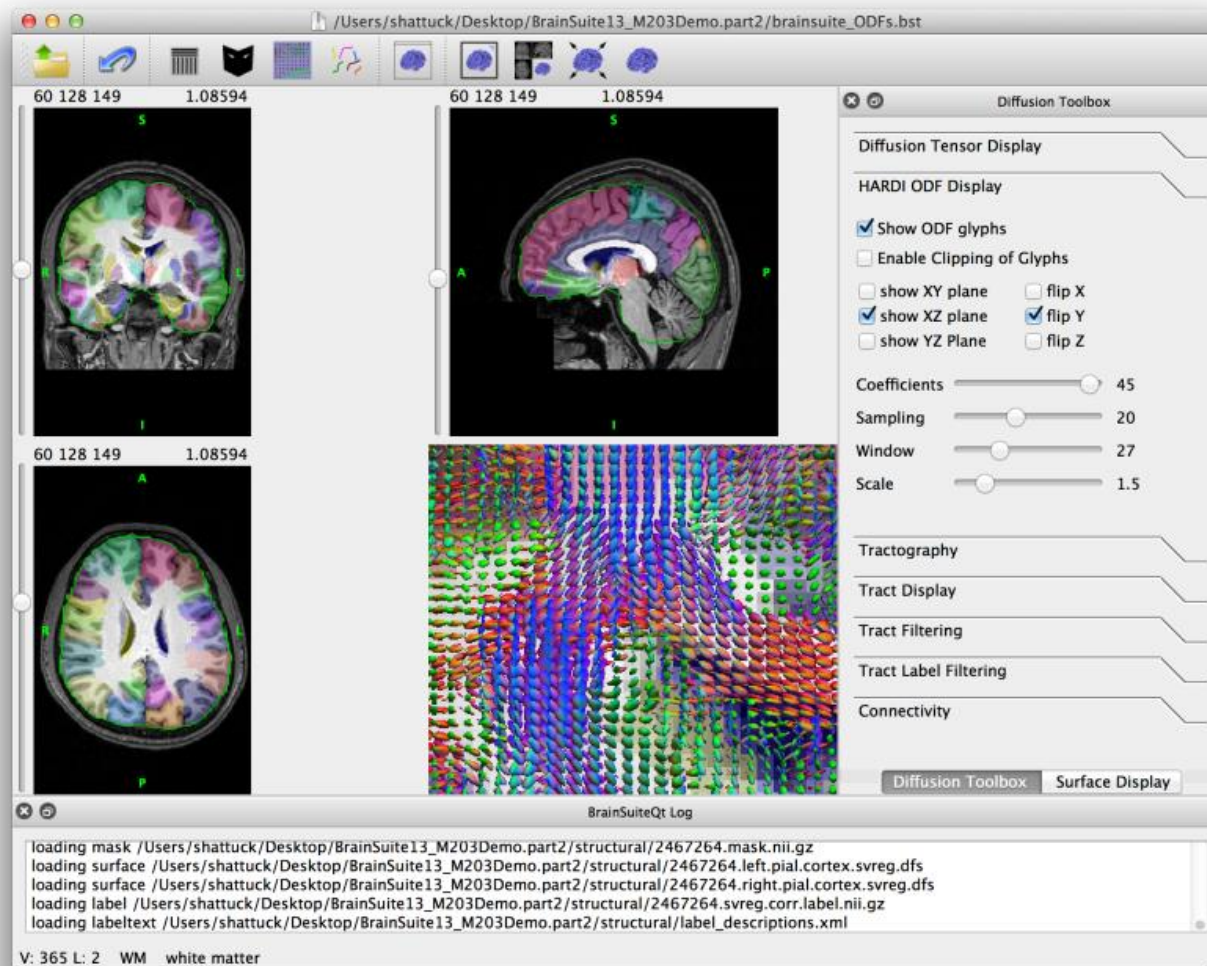


# Tensor and ODF Estimation

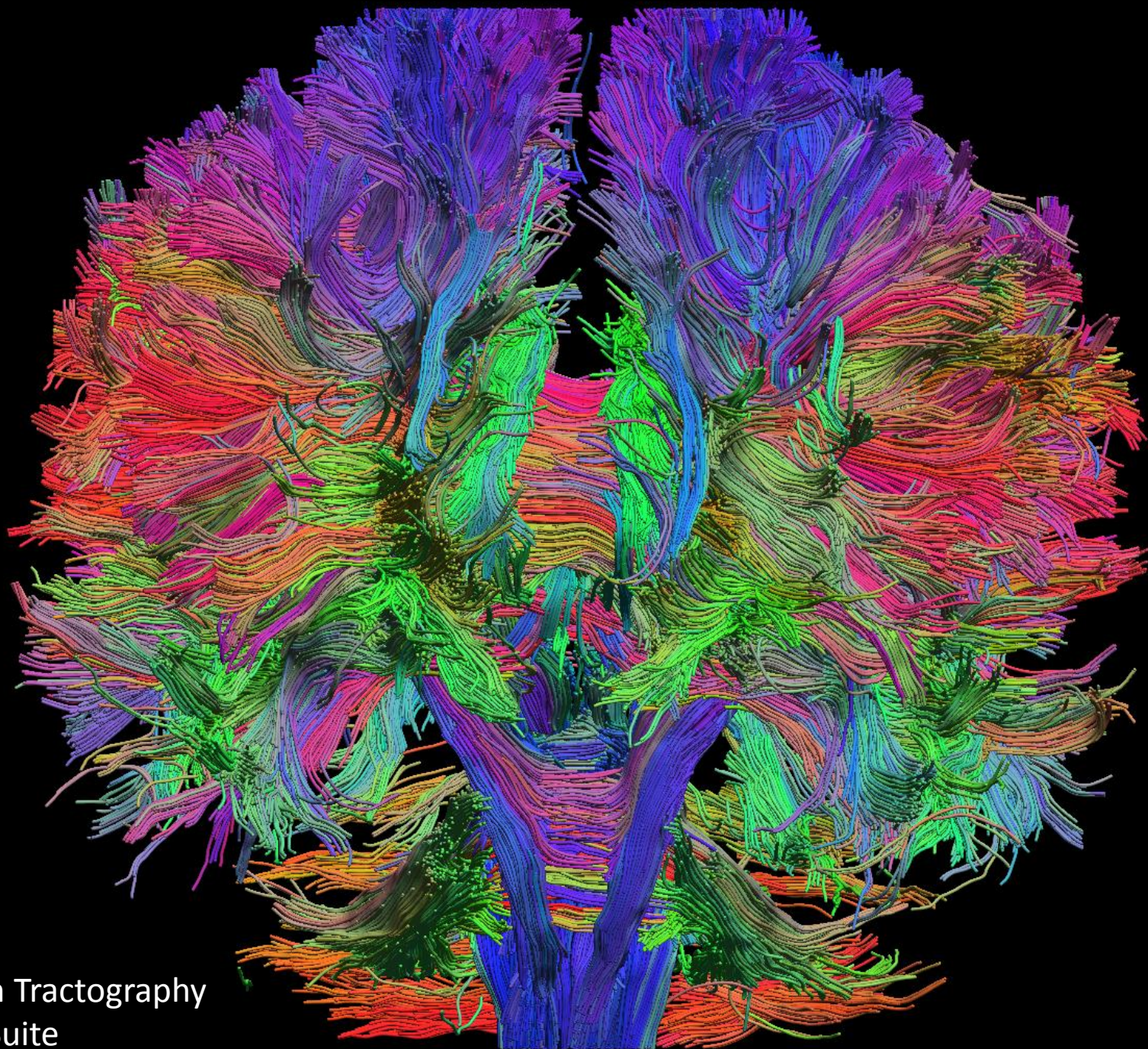
- Estimate diffusion tensors
  - FA, MD, color-FA
- Axial, Radial diffusivity
- ODFs using FRT (Tuch, 2004)
- ODFs using FRACT (Haldar and Leahy, 2013)
  - improved accuracy
  - higher angular resolution



# Visualization of Diffusion Data



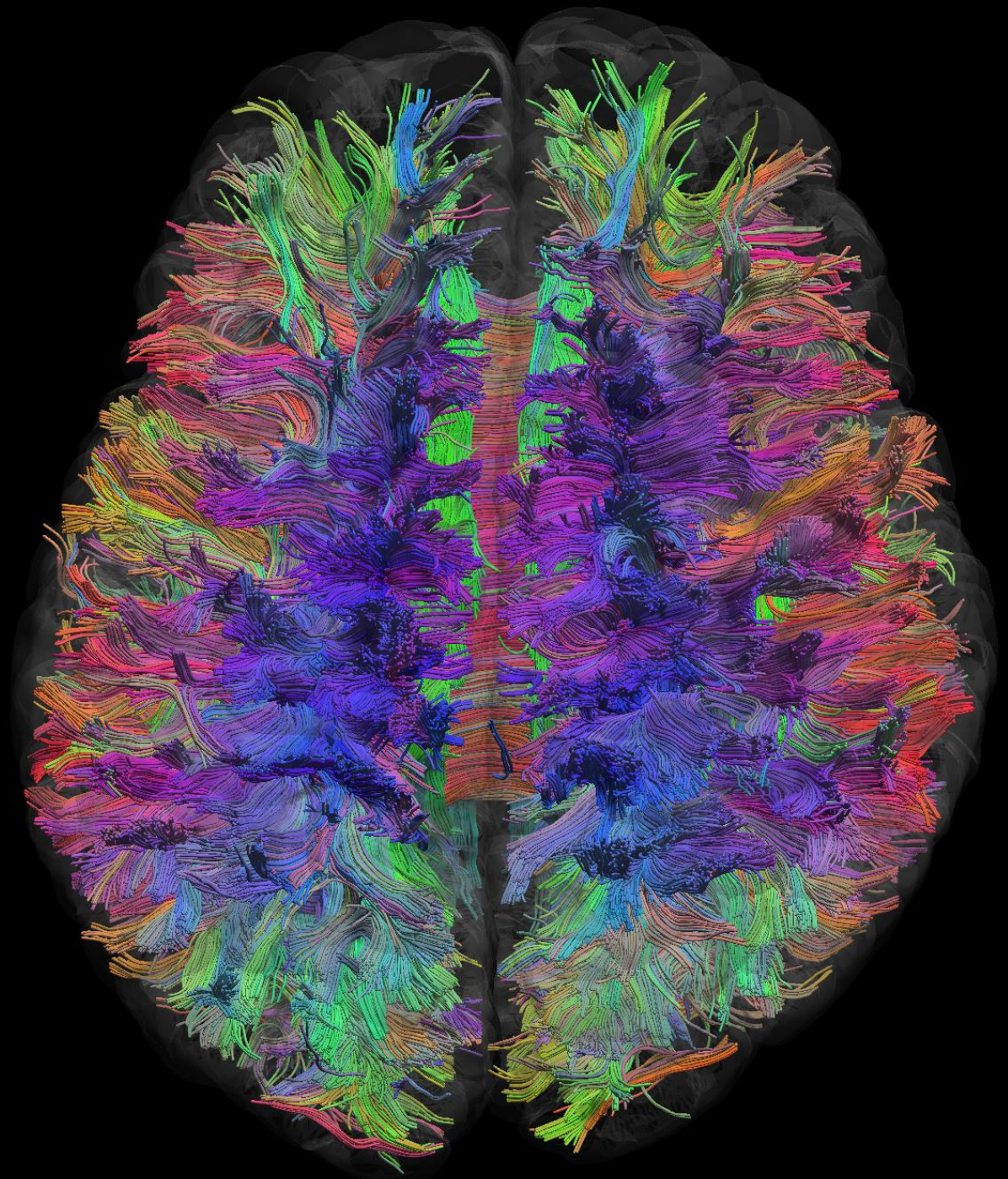




Diffusion Tractography  
in BrainSuite



# Axial View of Fiber Tracking



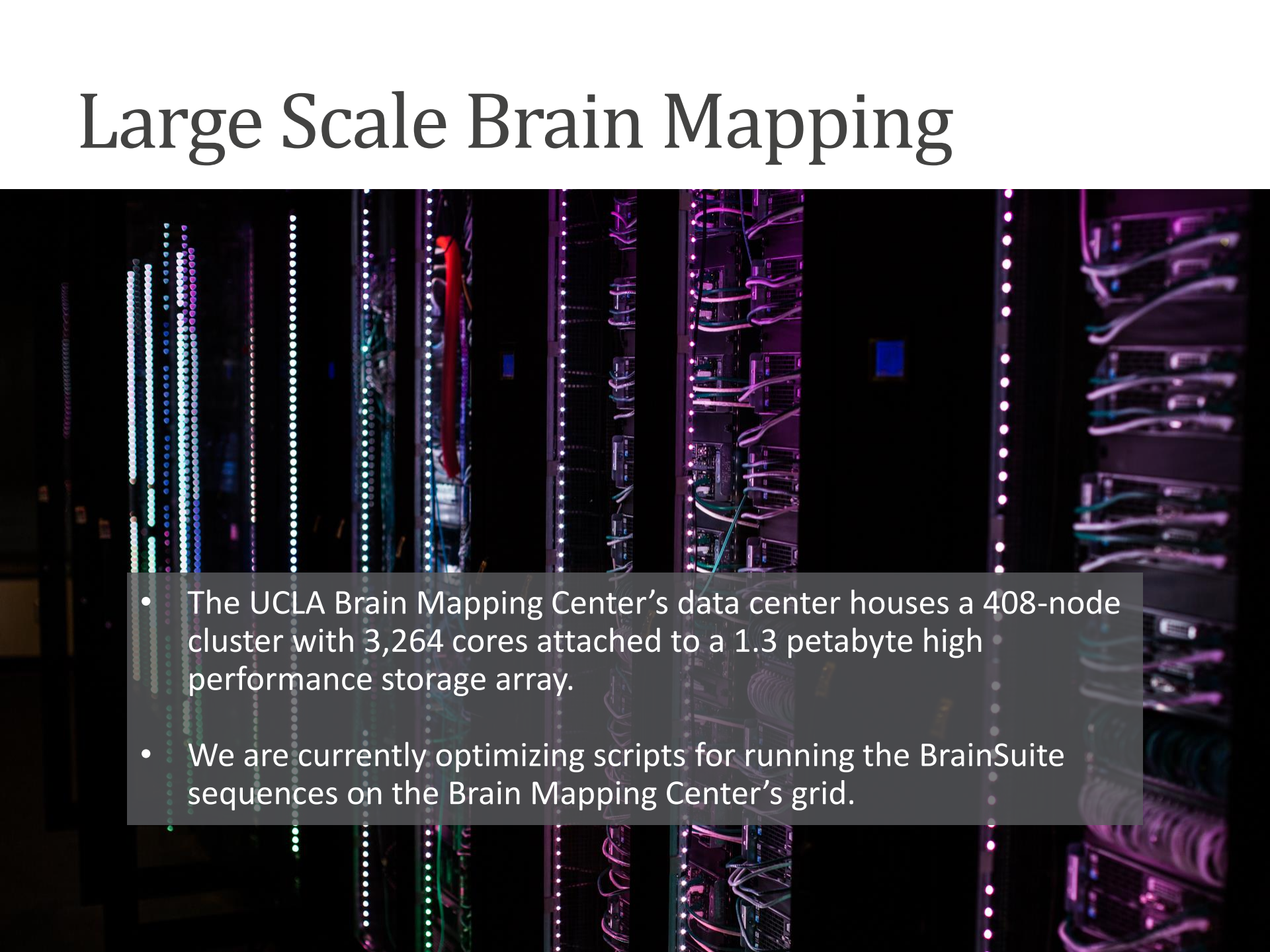
Diffusion Tractography  
in BrainSuite



- ROI connectivity analysis

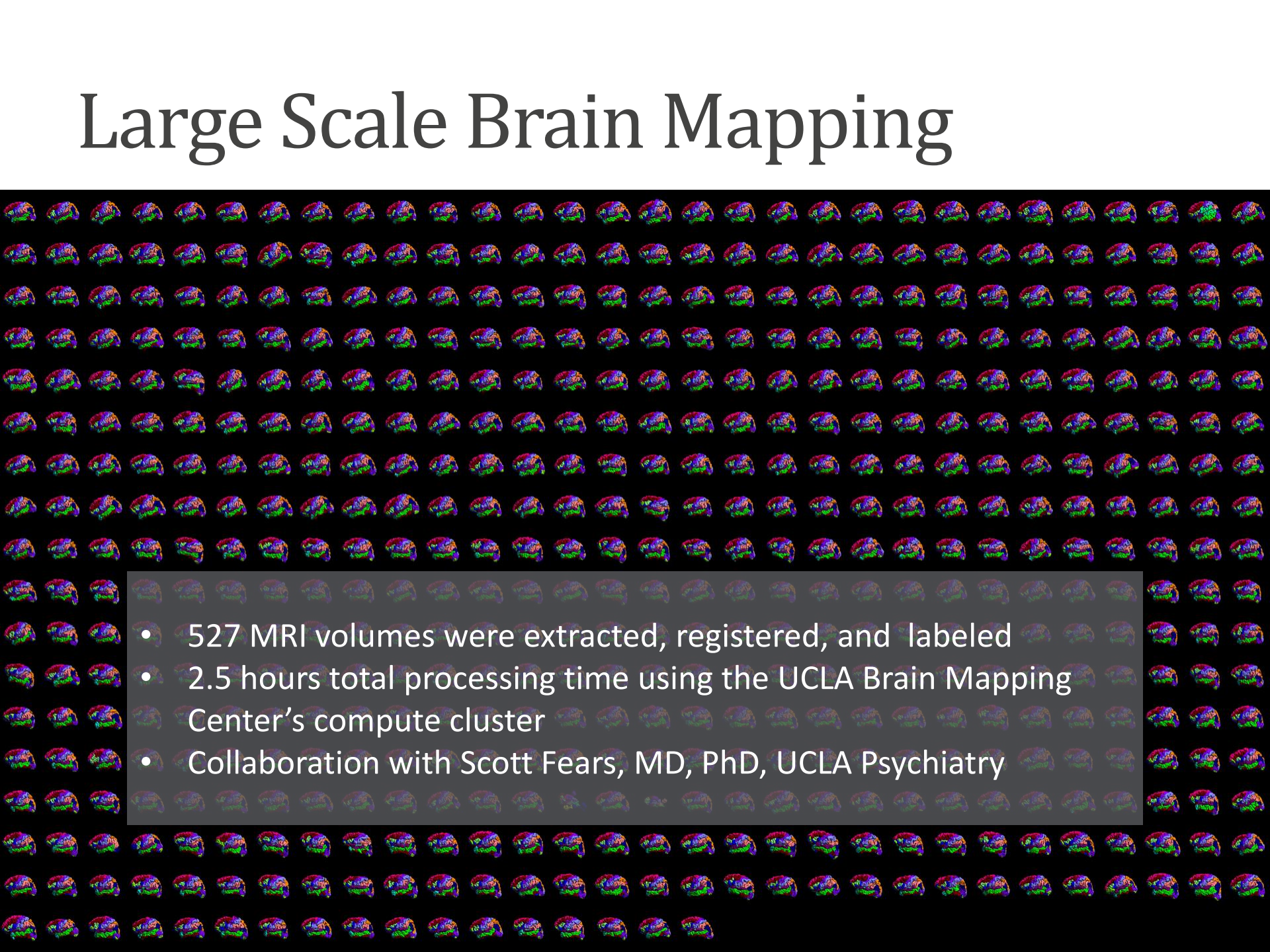
Applications and Ongoing Work

# Large Scale Brain Mapping

- 
- The UCLA Brain Mapping Center's data center houses a 408-node cluster with 3,264 cores attached to a 1.3 petabyte high performance storage array.
  - We are currently optimizing scripts for running the BrainSuite sequences on the Brain Mapping Center's grid.



# Large Scale Brain Mapping

- 
- 527 MRI volumes were extracted, registered, and labeled
  - 2.5 hours total processing time using the UCLA Brain Mapping Center's compute cluster
  - Collaboration with Scott Fears, MD, PhD, UCLA Psychiatry



# Quality Control

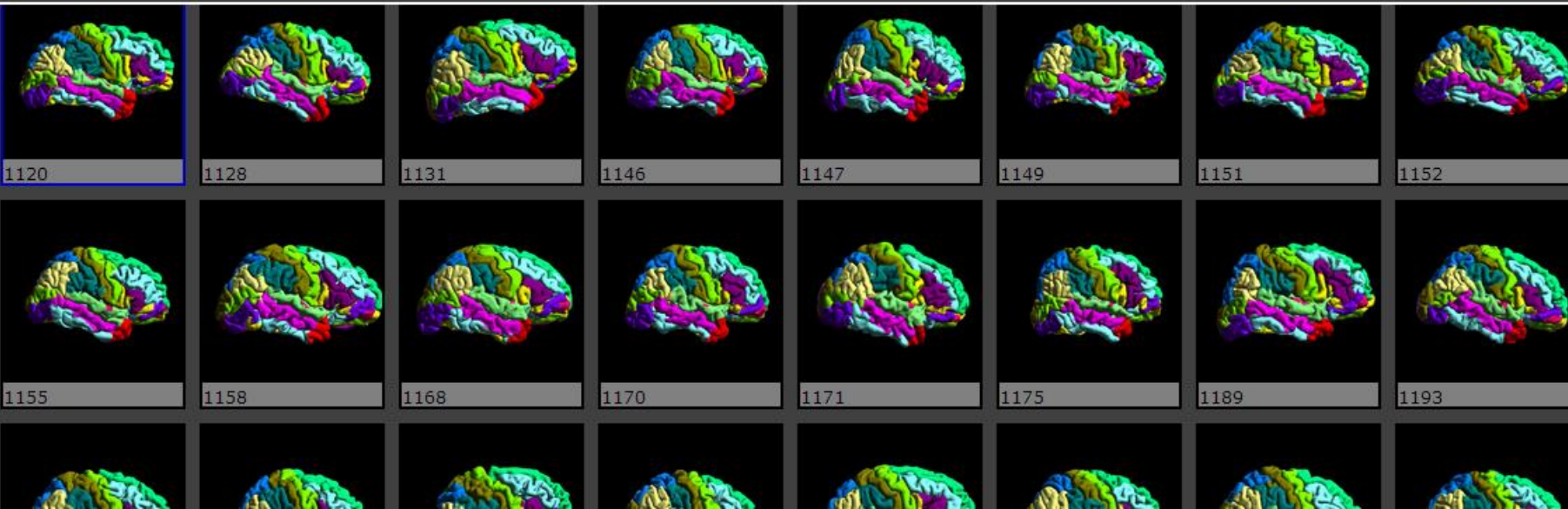
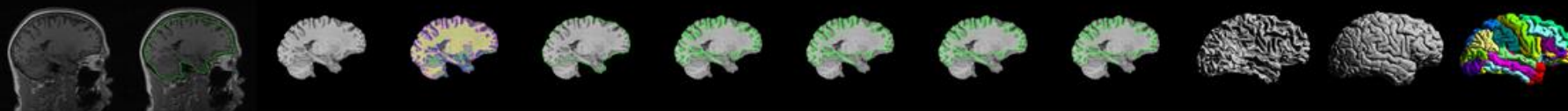
loaded subject list

showing subjects 1-100 of 100 subjects after surface labeling at size 128

thumbnail size  
first subject  
number of subjects  
show stage

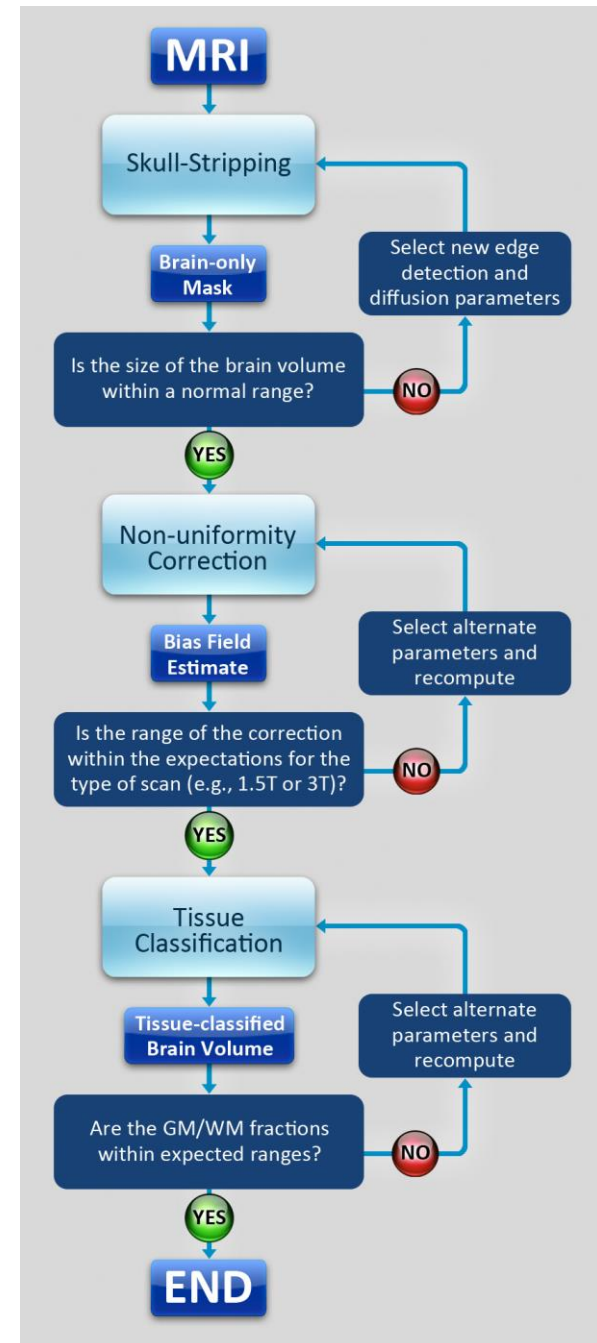
  
  
  

showing subject 33 (1120)

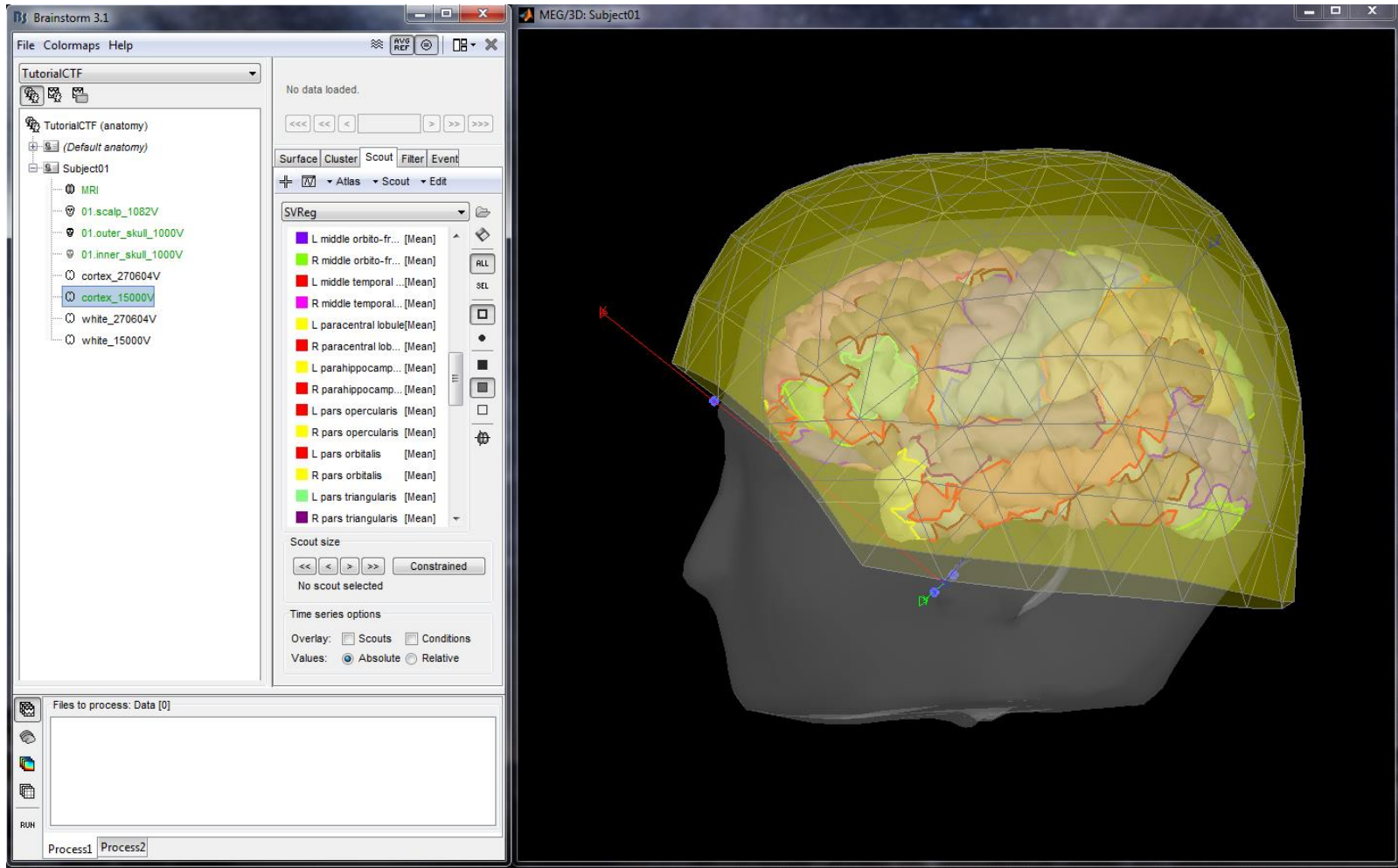


# Error Detection

- We plan to develop interfaces that facilitate identification of errors in the processing chain.
  - Web-based reports
  - Software interfaces that allow errors to be corrected and the processing continued
- Quality assurance
  - Automatically identify potential failures based on measures.
  - For example, is the total brain volume within a normal range?



# Integration with BrainStorm

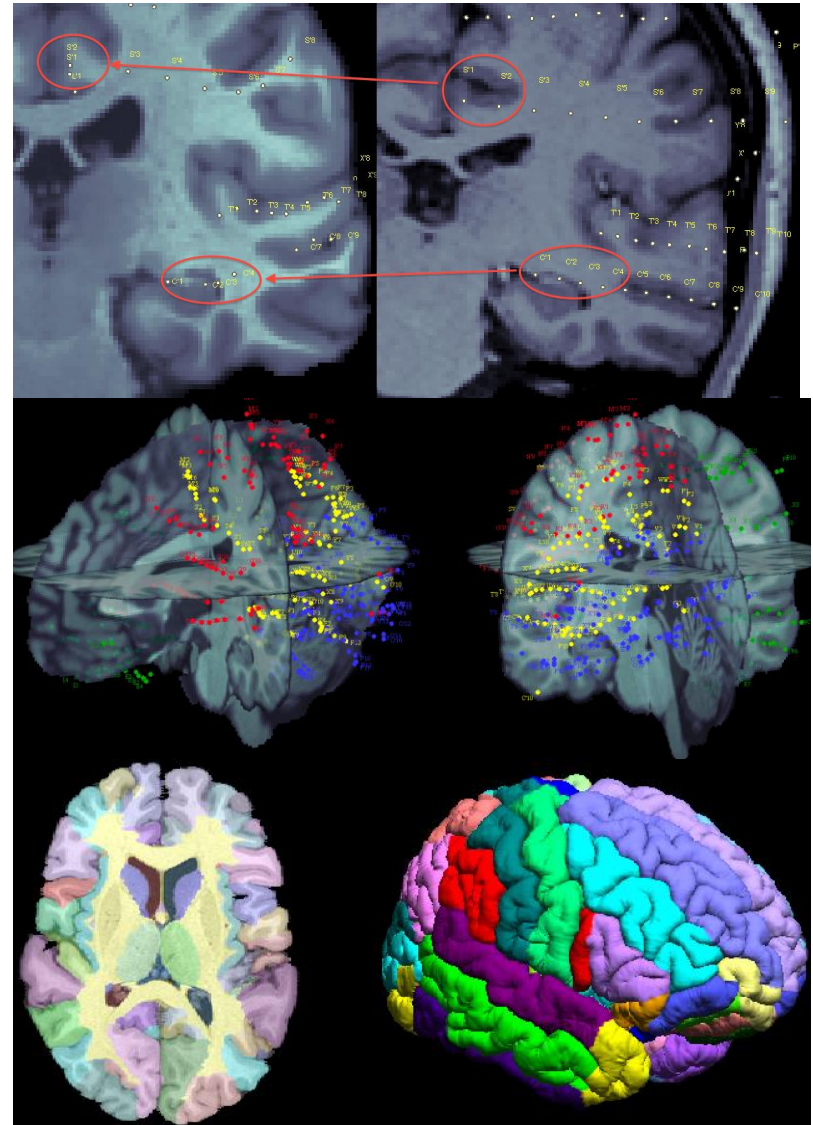


**BrainSuite Cortical Surface Model with ROIs Labeling imported into BrainStorm.** The BrainSuite parcellation can be directly imported into BrainStorm, where the ROIs are useful for interpreting current sources.

see also: <http://neuroimage.usc.edu/brainstorm/Tutorials/SegBrainSuite>

# SEEG Mapping

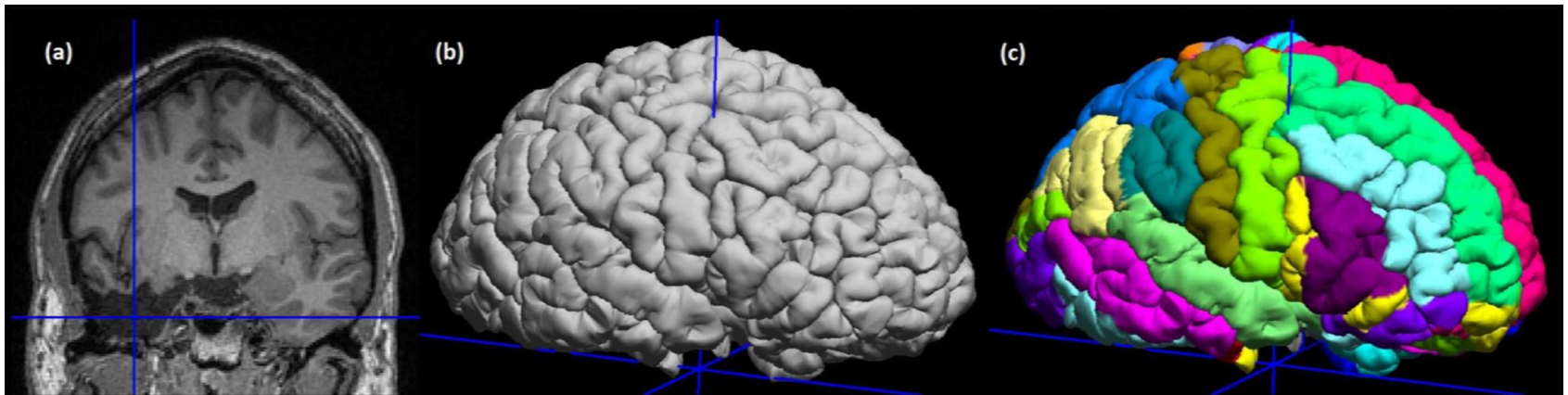
- Stereo-electroencephalography (SEEG) are implanted to localize the source of epilepsy
- Goal: use SVREG to map SEEG electrode data into a common space
- SEEG electrode positions are deformed by the registration



Mapping of SEEG electrodes to atlas space (J. Mosher, A. Joshi, and R. Leahy, unpublished work)

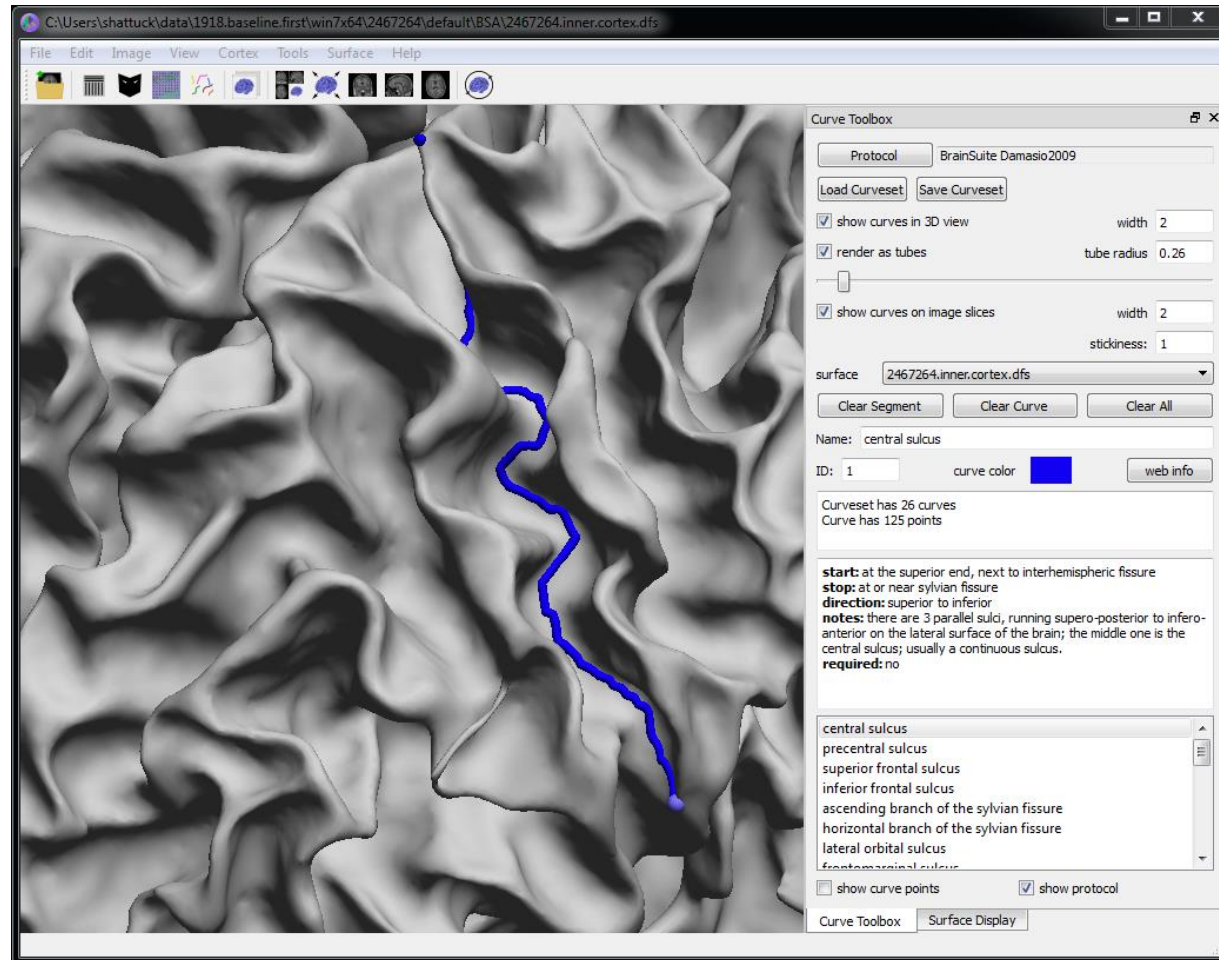


# Segmentation & Labeling of Abnormal Data



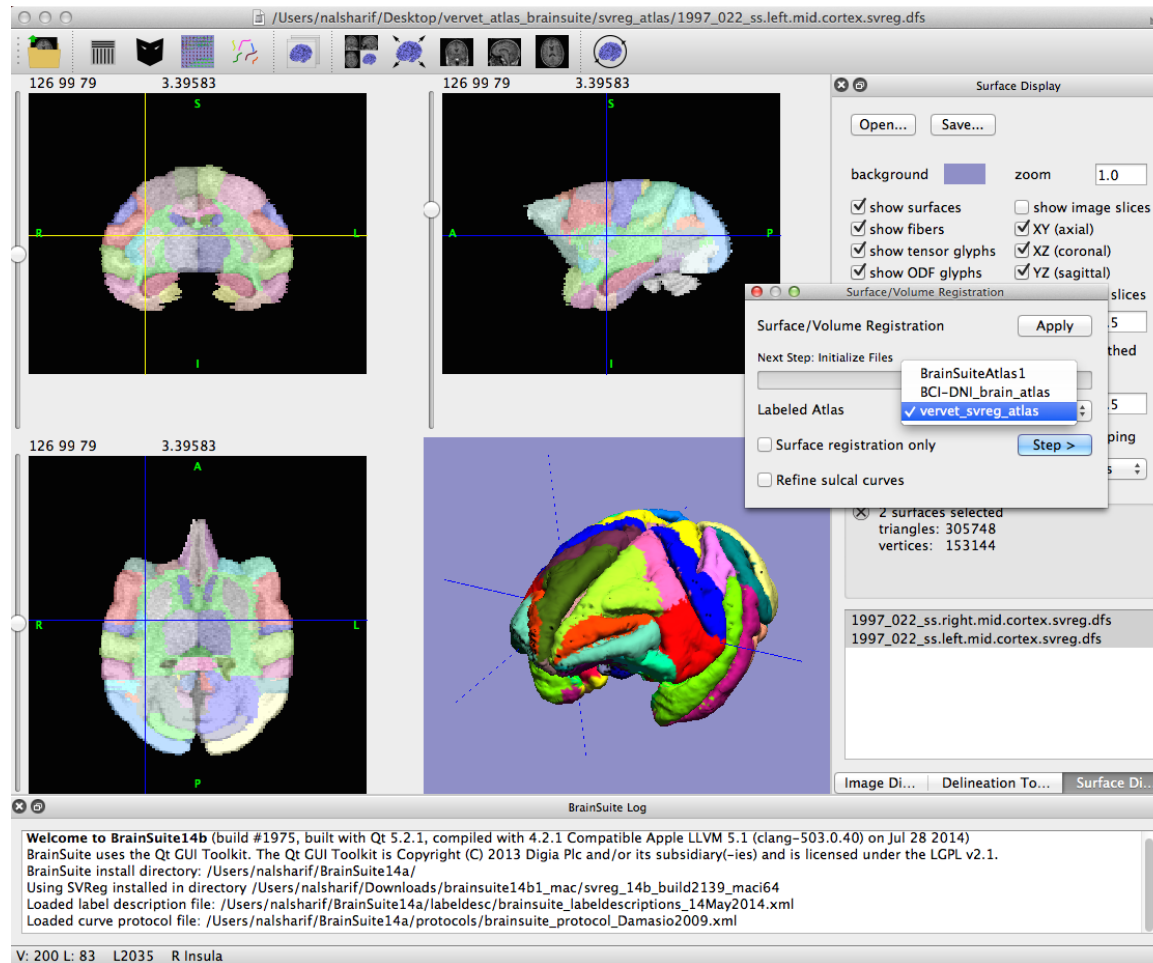
- Develop methodologies to handle lesions, resections, and other pathology
- Manual identification tools
- Segmentation, registration, and labeling tools
- Lesion detection software

# Delineation Tools



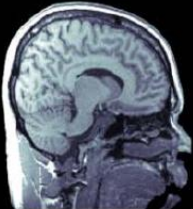
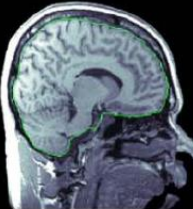

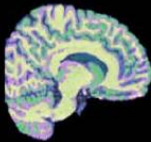
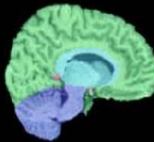



BrainSuite provides tools for labeling and identifying volumetric and surface-based landmarks.

# Custom Atlases



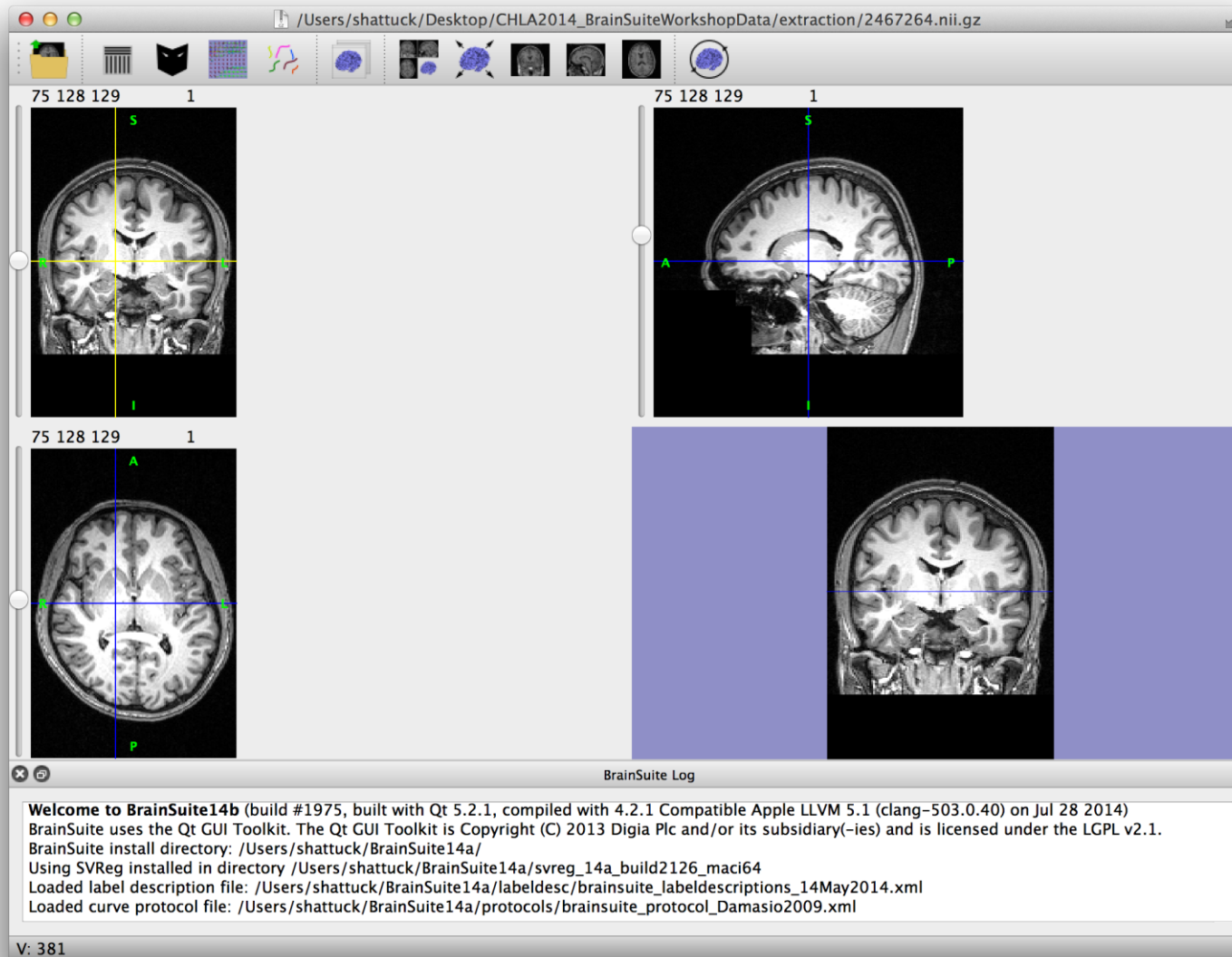
- BrainSuite provides capability to build custom atlases
- Example shown is a vervet atlas

# Cortical Surface Extraction

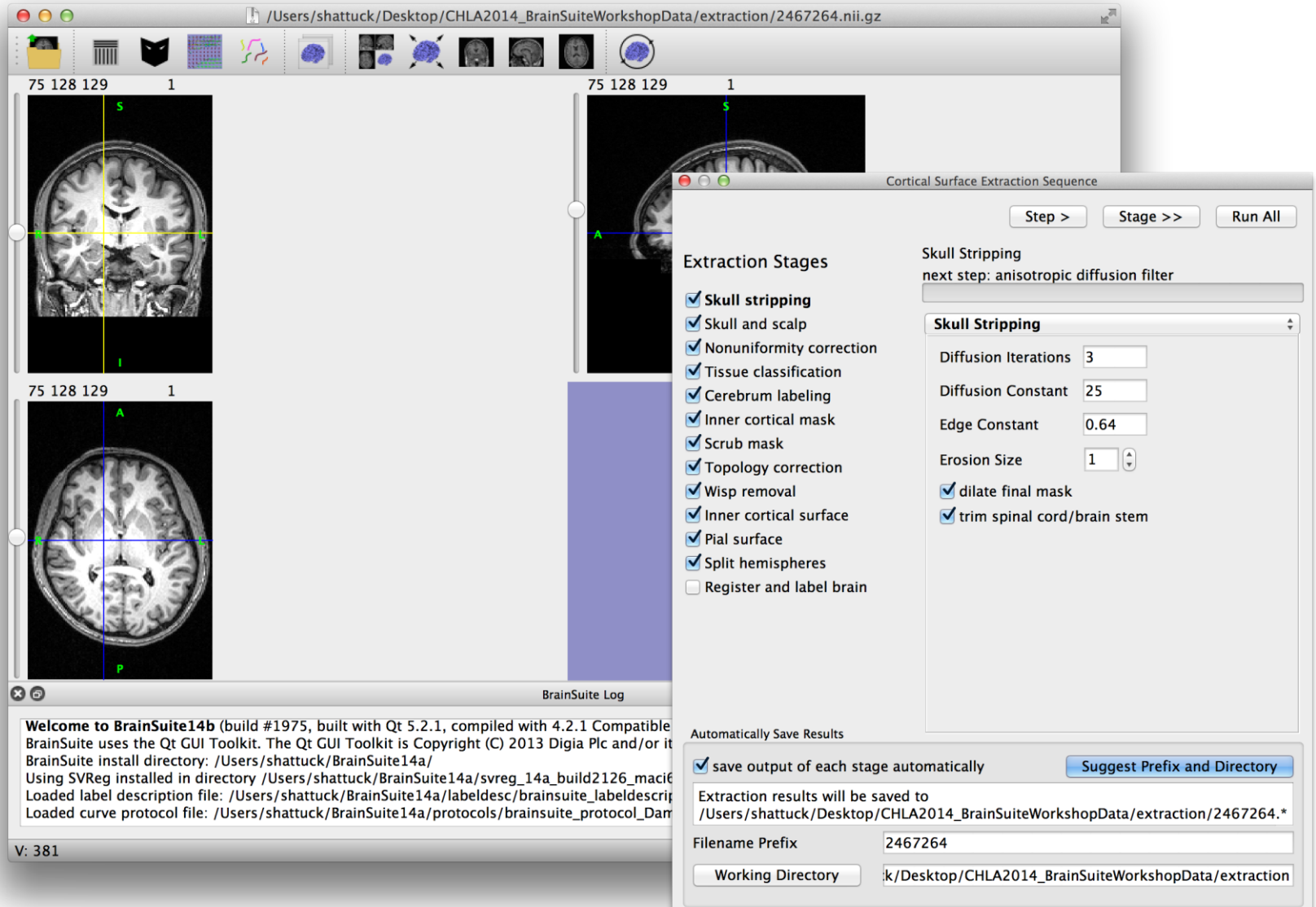
							
MRI	skull stripping	nonuniformity correction	tissue classification	cerebrum labeling	topology correction	inner cortical surface generation	pial surface generation
	<2 sec	40s - 4 min	<5 sec	<20 sec	<40 sec	<2 sec	<10 min



# BrainSuite GUI



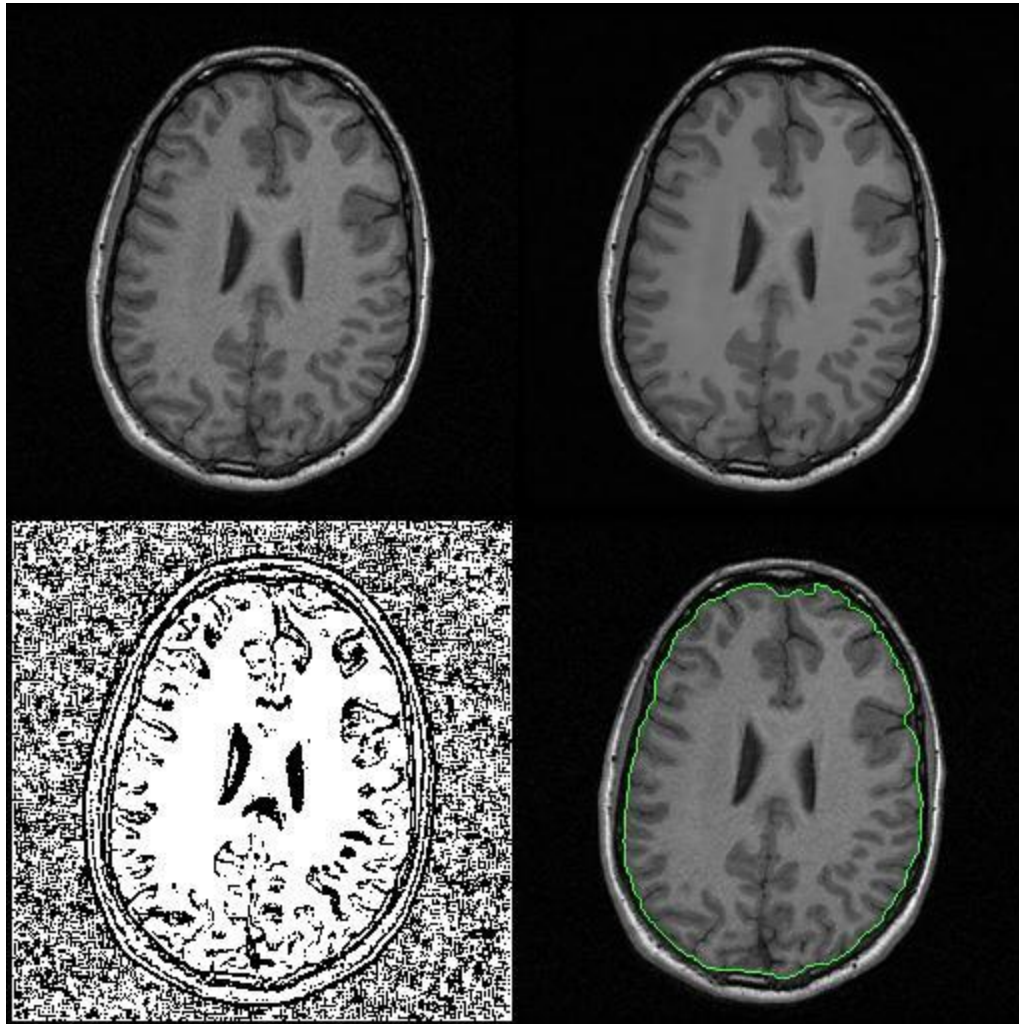
# Cortical Extraction Sequence



# Skull Stripping

MRI

Filtered MRI



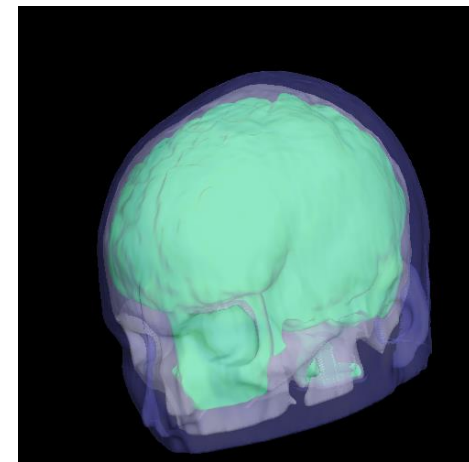
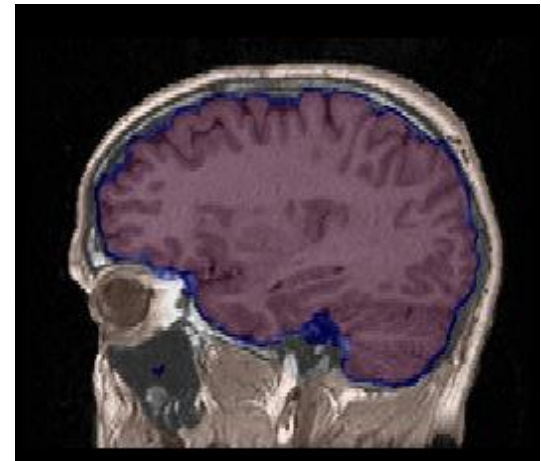
Edge Mask

Brain Boundary (green)

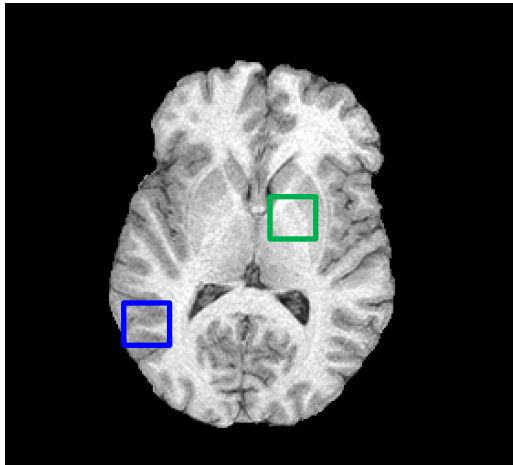
- Brain Surface Extractor (BSE) extracts the brain from non-brain tissue using a combination of:
  - anisotropic diffusion filtering
  - edge detection
  - mathematical morphological operators
- This method can rapidly identify the brain within the MRI

# Skull and Scalp Modeling

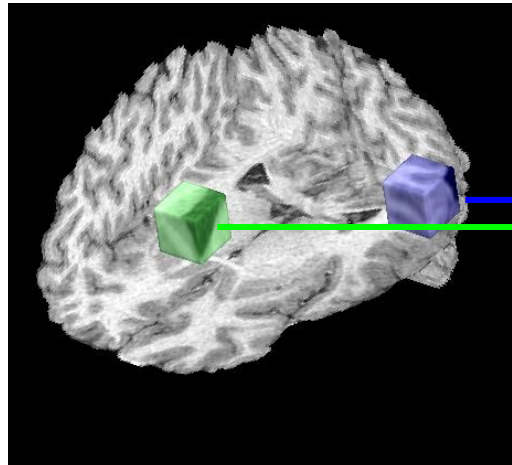
- We can apply thresholding, mathematical morphology, and connected component labeling to MRI to identify skull and scalp regions.
- The method builds upon the BSE skull stripping result.
- The volumes produced by this algorithm will not intersect.
- We can produce surface meshes from the label volume.
- The results are suitable for use in MEG/EEG source localization.



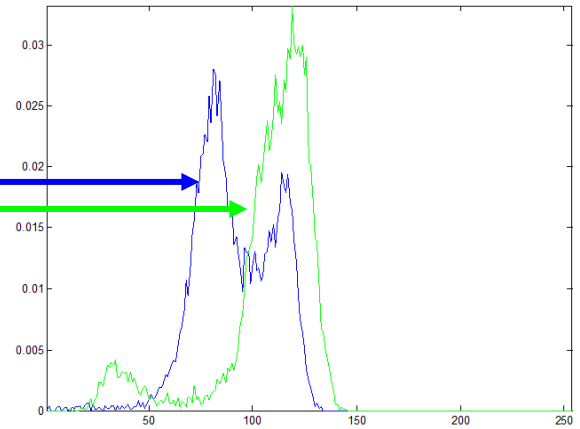
# Nonuniformity Correction



Two cubic regions ROIs



3D rendering of the ROIs

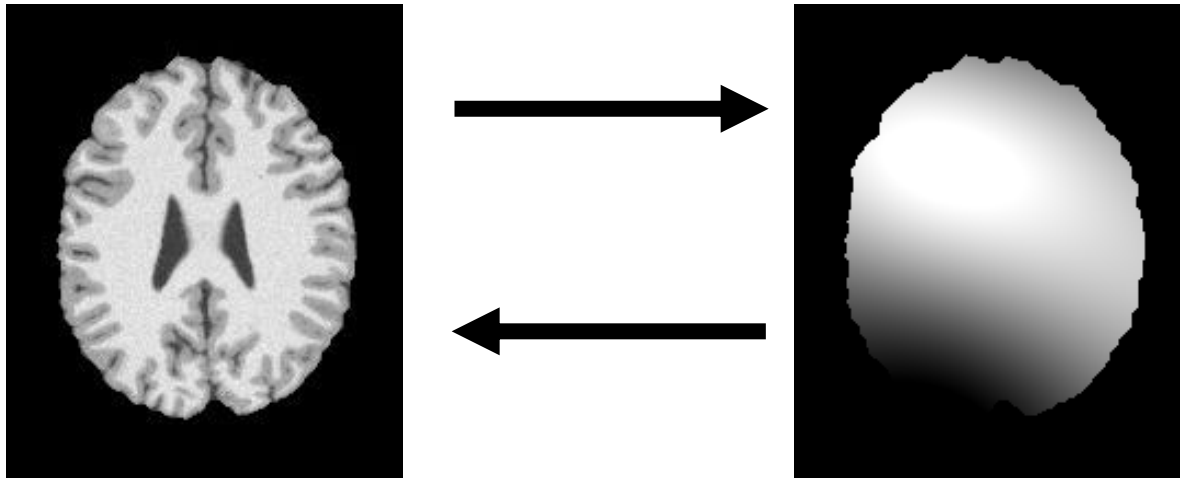


Histograms of the two ROIs

- Nonuniform signal gain can confound tissue classification techniques
- Bias Field Corrector (BFC) performs nonuniformity correction by analyzing the intensity profiles of regions of interest (ROIs)
- We can fit a histogram model to these ROIs and estimate the local gain variation

# Nonuniformity Correction

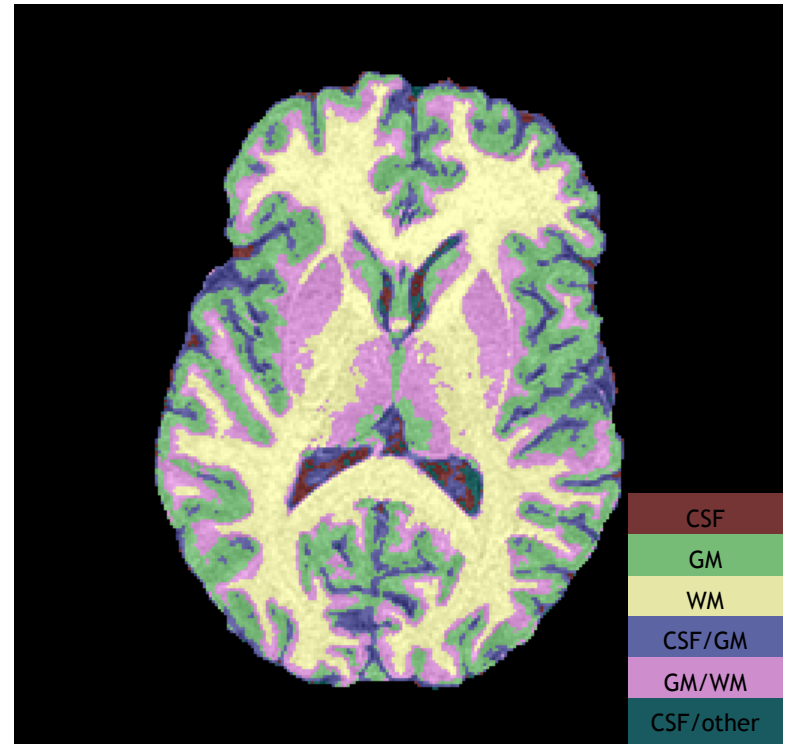
- Estimate bias parameter at several points throughout the image.
- Remove outliers from our collection of estimates.
- Fit a tri-cubic B-spline to the estimate points.
- Divide the image by the B-spline to make the correction.





# Tissue Classification

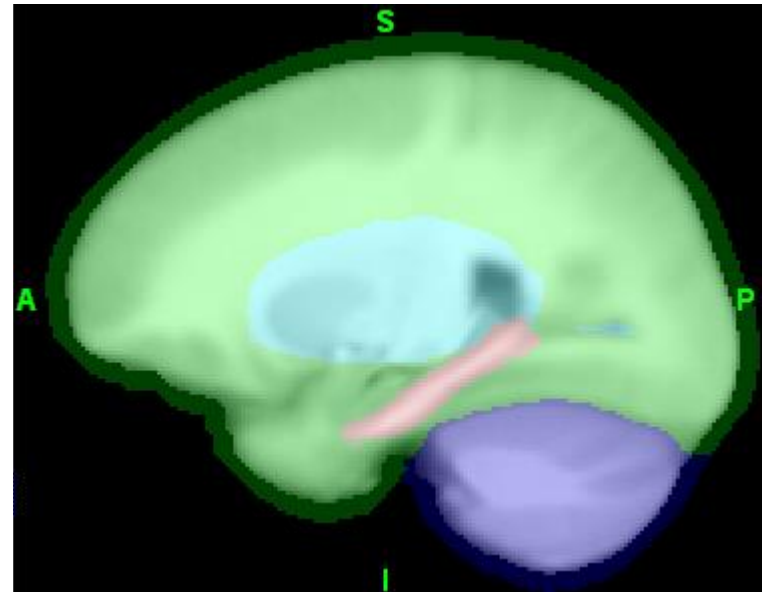
- We use a statistical tissue classifier to label each voxel according to tissue type.
  - Initialize with a maximum likelihood classification
  - Refine with a maximum a posteriori (MAP) classifier that produces more contiguous regions of tissue
- Tissue categories are
  - Pure: GM, WM, CSF
  - Mixed: GM/CSF, GM/WM, CSF/Other
- Also estimate tissue fractions at each voxel



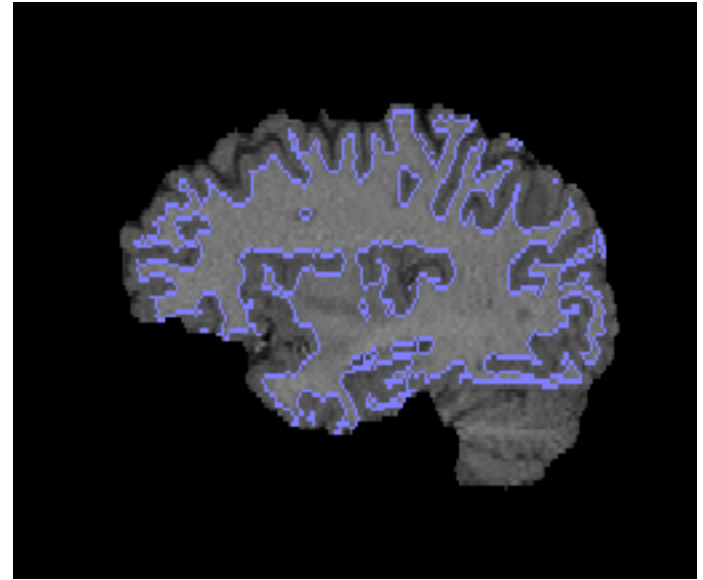
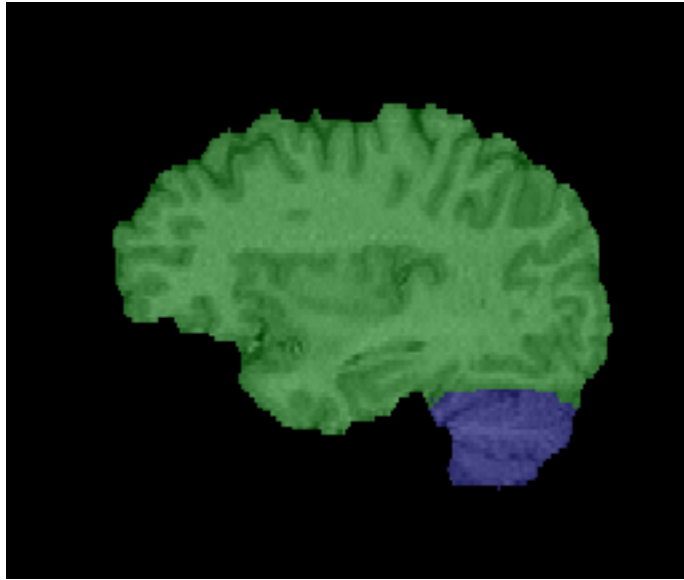


# Cerebrum Labeling

- For the cortical surface, we are interested in the cerebrum, which we separate from the rest of the brain.
- We achieve this by registering a multi-subject average brain (ICBM452) to the individual brain using AIR (R. Woods)
- We have labeled this atlas:
  - cerebrum / cerebellum
  - subcortical regions
  - left / right hemispheres



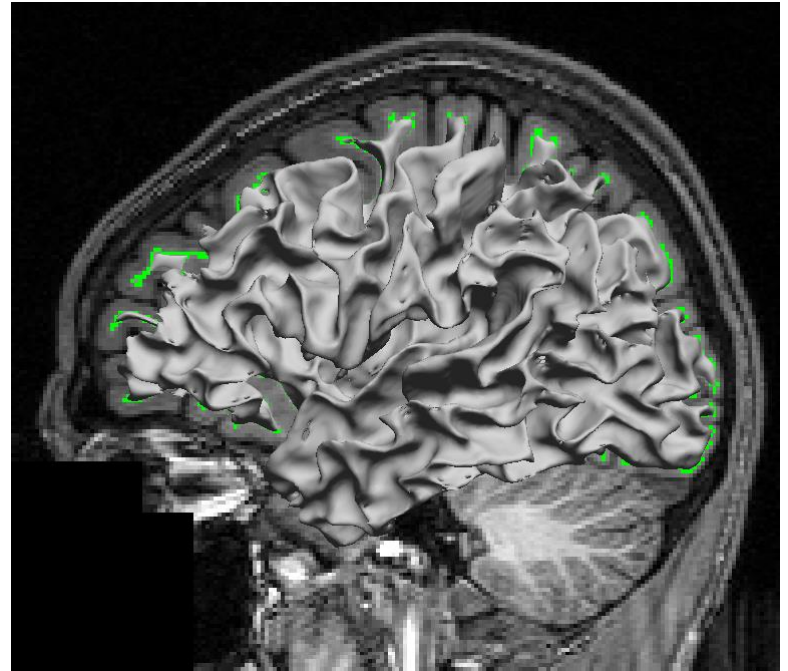
# Inner Cortical Mask



- We combine our registered brain atlas with our tissue map
  - Retain subcortical structures, including nuclei
  - Identify the inner boundary of the cerebral cortex

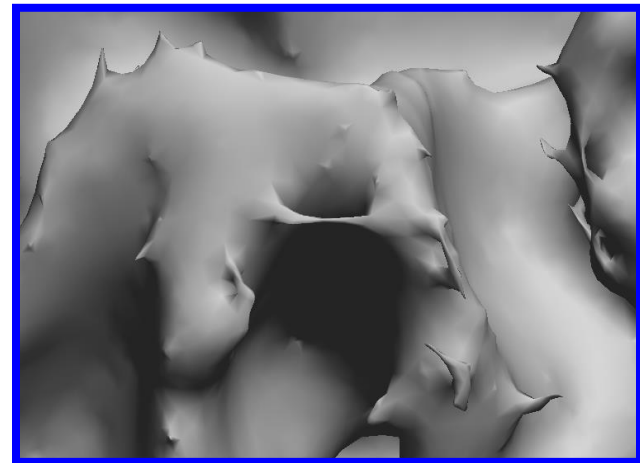
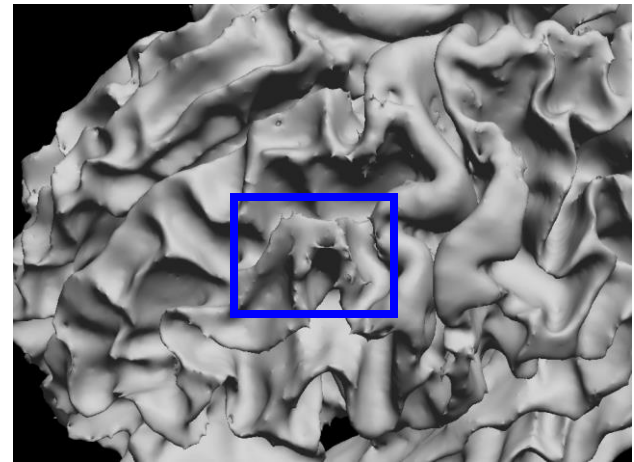
# Surface Generation

By applying a tessellation algorithm, we can generate a surface mesh from a 3D volume.

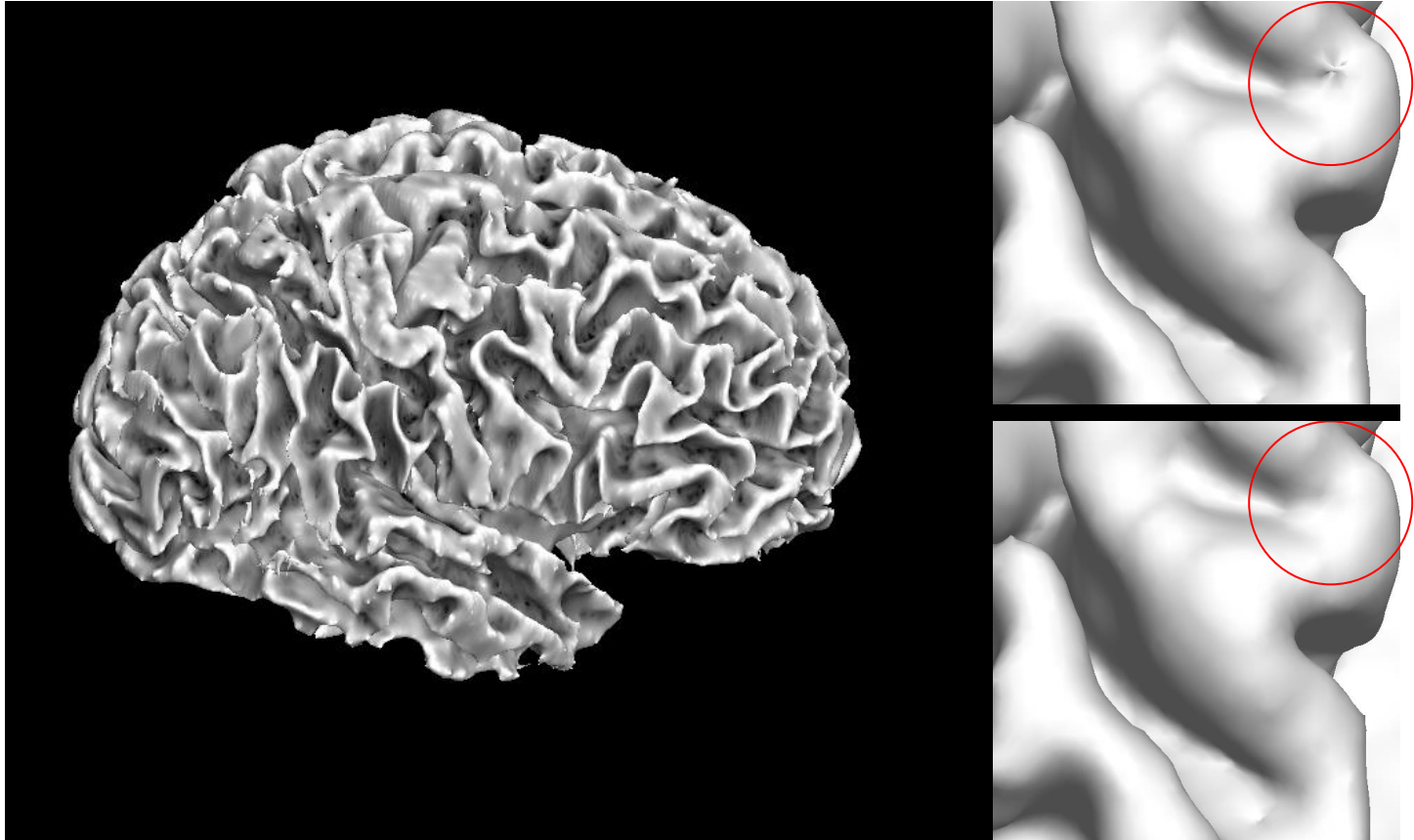


# Topological Errors

- In normal human brains, the cortical surface can be considered as a single sheet of grey matter.
- Closing this sheet at the brainstem, we can assume that the topology of the cortical surface is equivalent to a sphere, i.e., it should have no holes or handles.
- This allows us to represent the cortical surface using a 2D coordinate system.
- Unfortunately, our segmentation result will produce a surface with many topological defects.



# Topology Correction



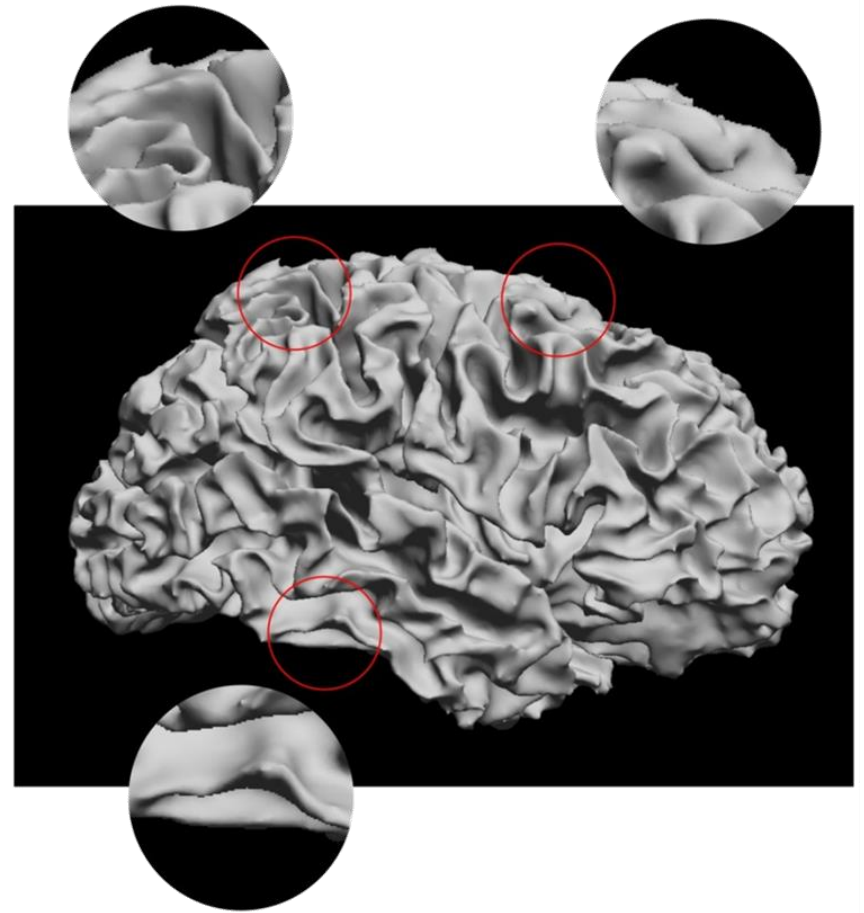
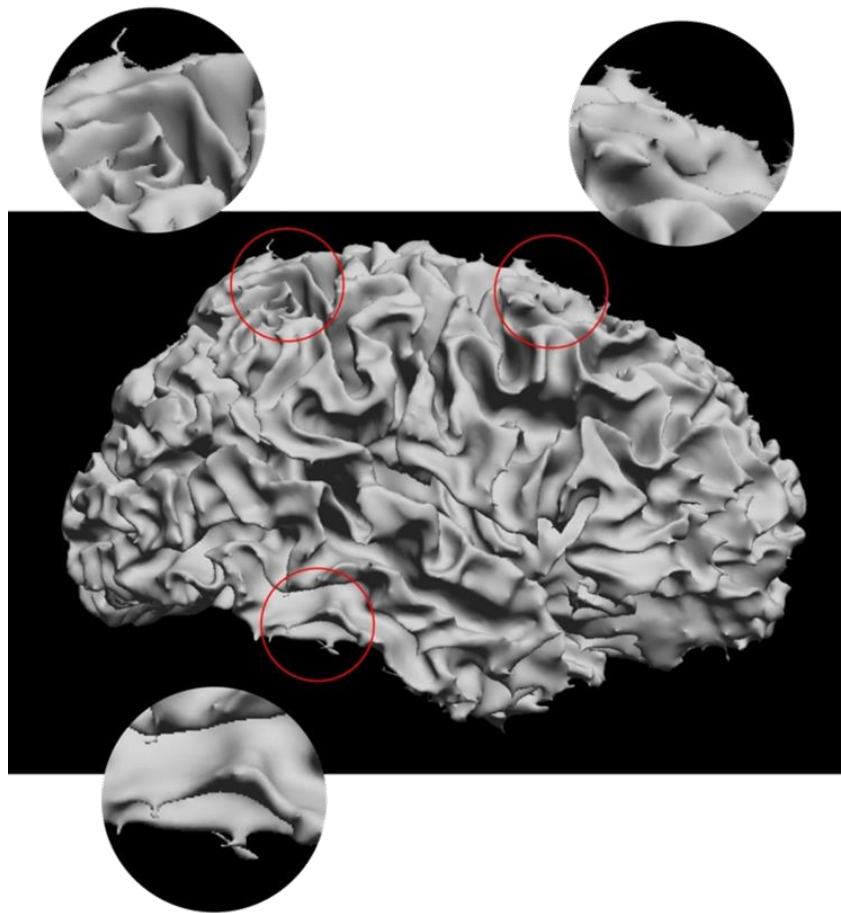
(left) cortical surface model produced from binary masks

(top right) close-up view of a handle on the surface generated from the volume before topological correction

(bottom right) close-up view of the same region on the surface generated from the same volume after topology correction.



# Wisp Removal



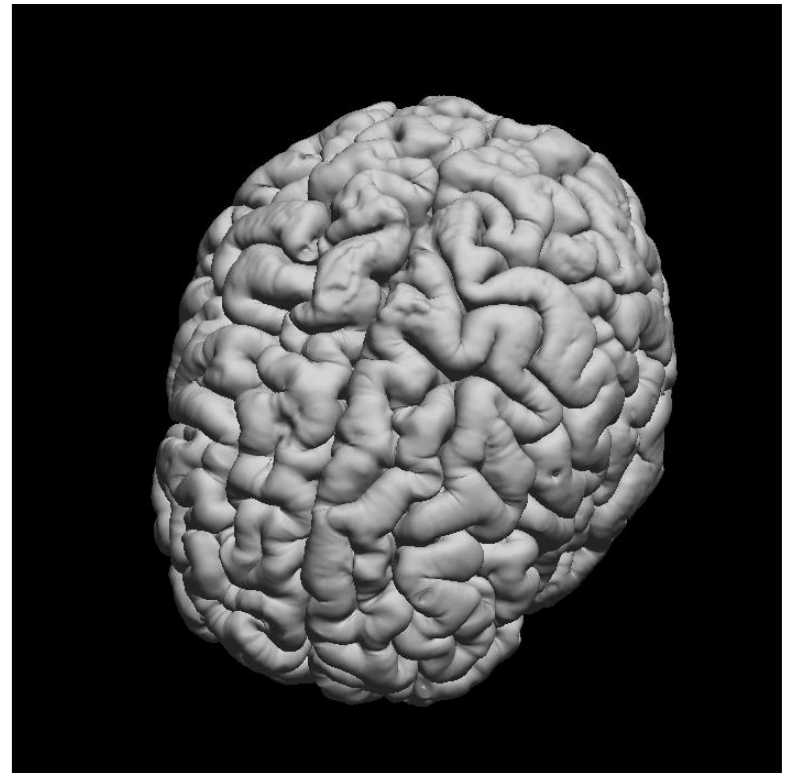
# Inner Cortical Surface

After applying the topology correction and dewisp filters, we apply marching cubes to generate a representation of the inner cortical boundary.

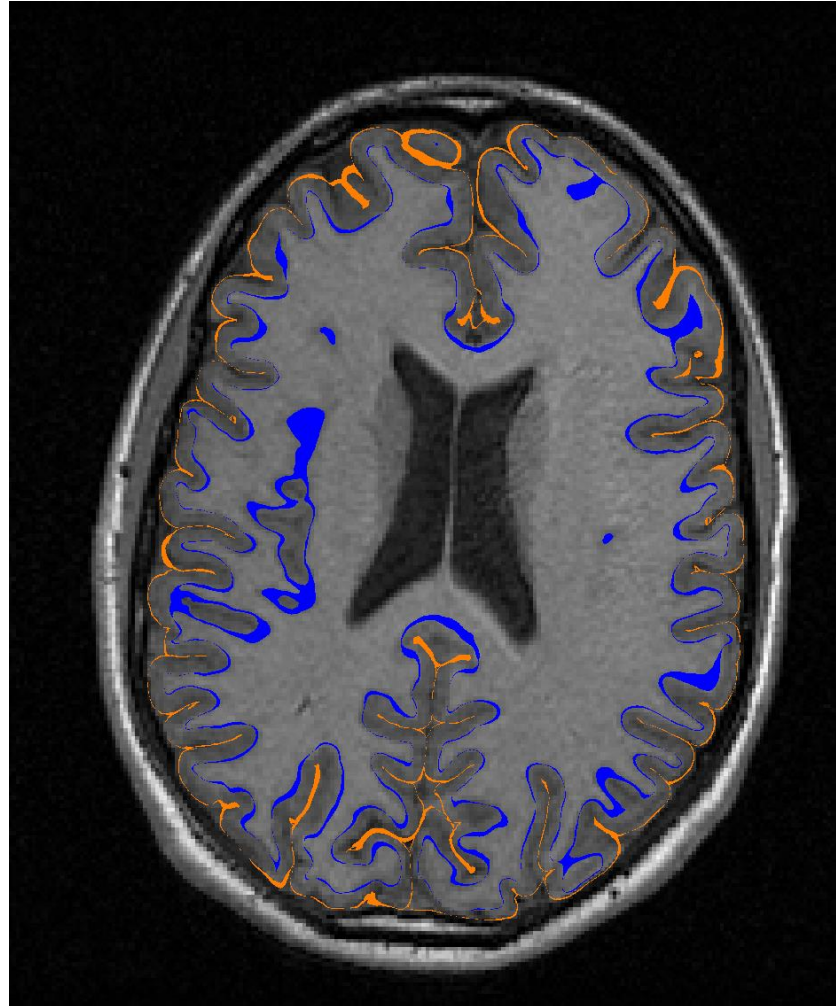


# Pial Surface

- Expand inner cortex to outer boundary
- Produces a surface with 1-1 vertex correspondence from GM/WM to GM/CSF
  - Preserves the surface topology
  - Provides direct thickness computation
  - Data from each surface maps directly to the other



# Pial Surface



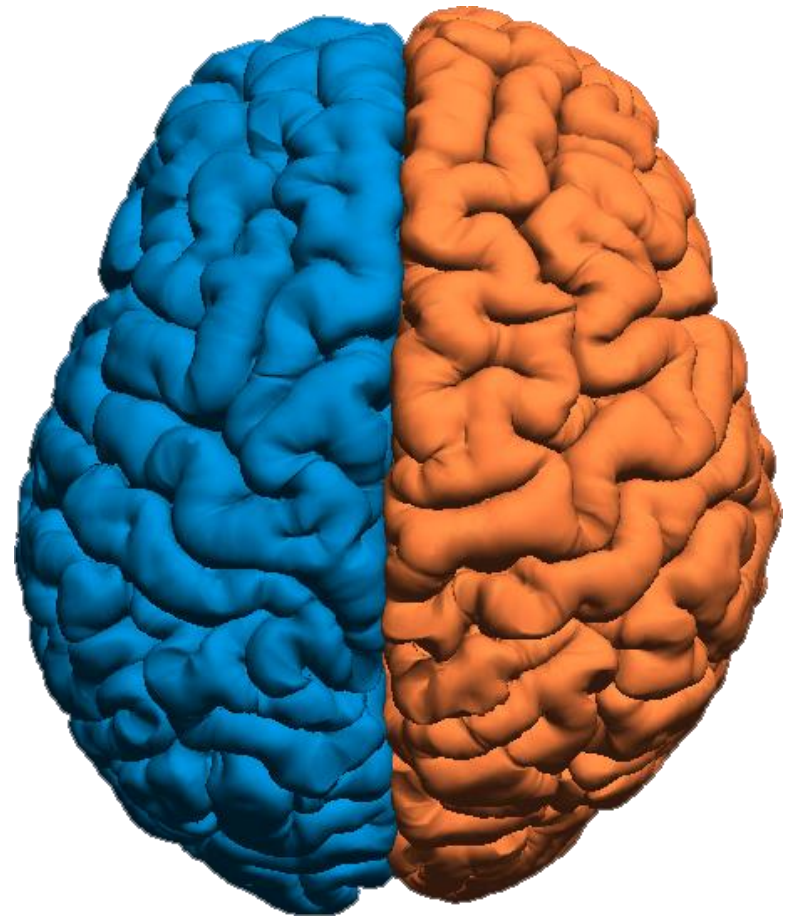
Contour view showing the inner (blue) and outer (orange) boundaries of the cortex.



# Split Hemispheres

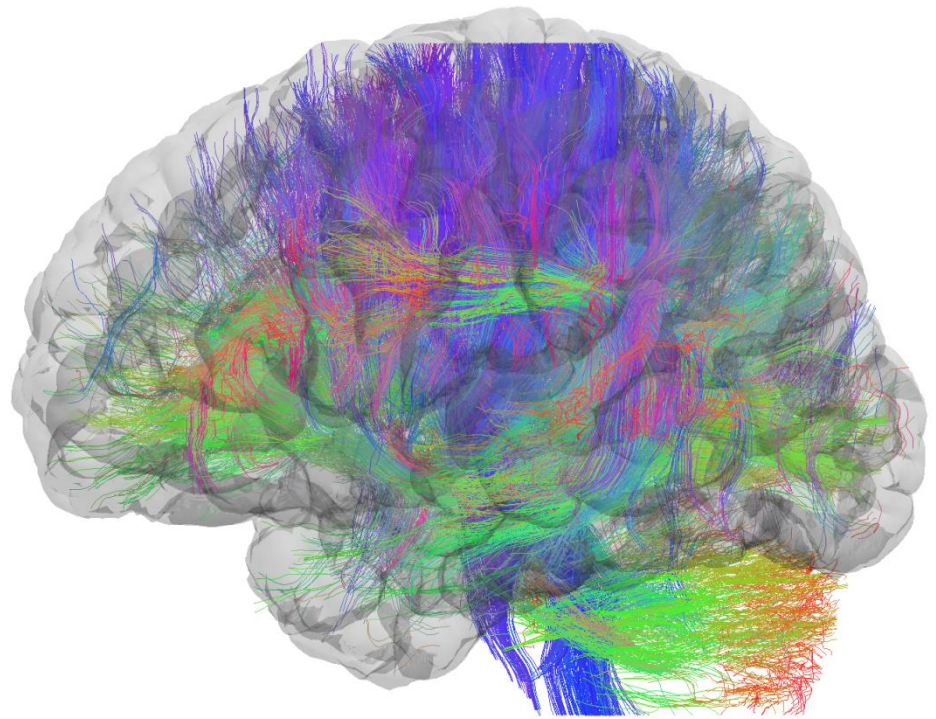
We can separate the meshes into left and right hemispheres based on hour cerebrum labeling

These surface models are then used by the surface/volume registration and labeling routine (SVReg)



# BrainSuite Highlights

- Interactive processing
- Visualization capabilities
- Joint surface/volume registration
- New BCI-DNI brain atlas
- Customizable atlases
- Unique diffusion modeling (FRACT)
- Multiple methods for B0-distortion correction
- Atlas-based connectivity analysis





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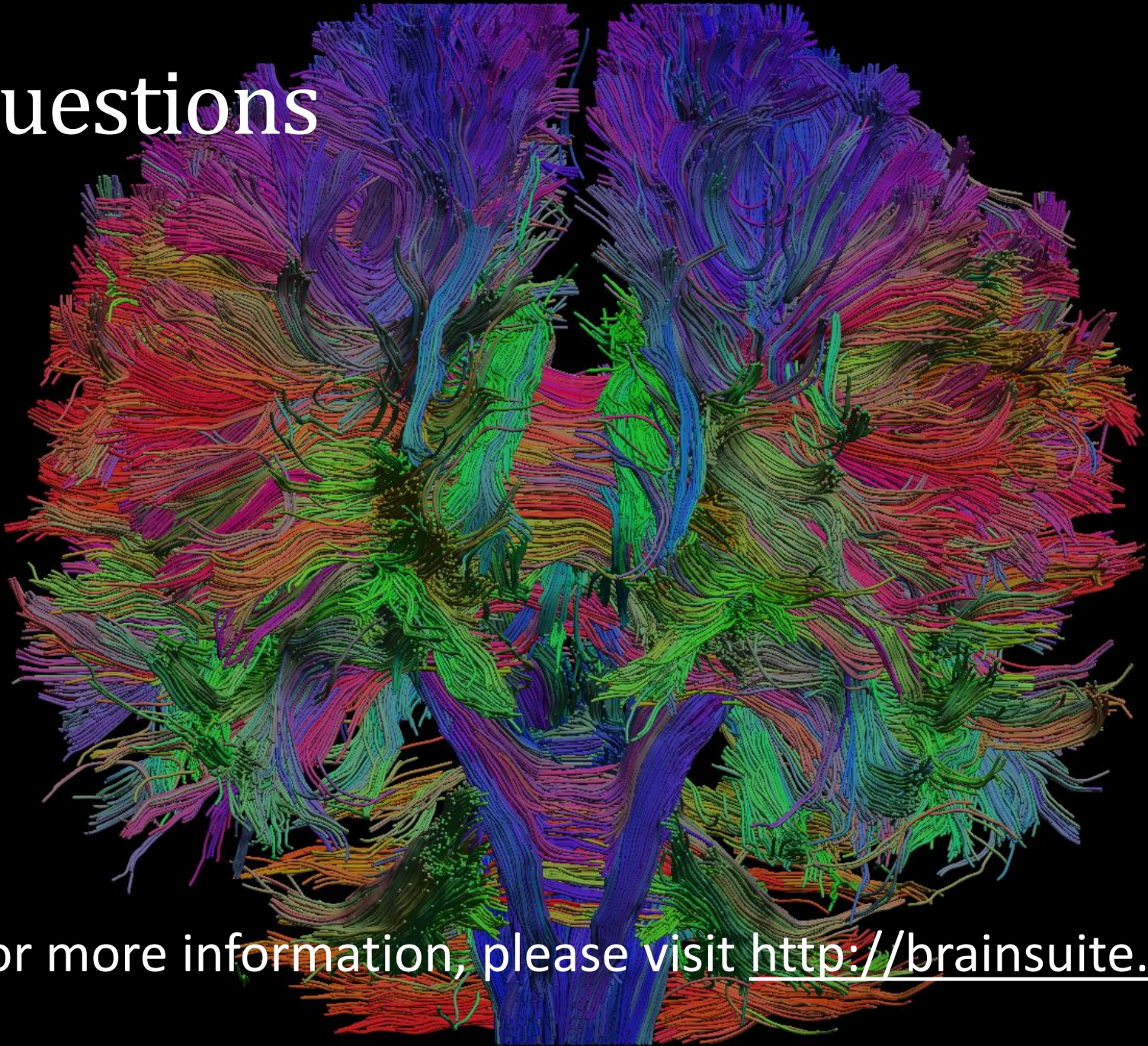
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# Questions



For more information, please visit <http://brainsuite.org>